

NATIONAL SERVICE CONDITIONS CHAMPIONSHIP (NSCC)



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AMENDMENTS

Amendment Number	Date	Remarks / Signature
1/99	June 1999	Reprint with all previous amendments
2/99	July 1999	Amended 11.23(2), (3) and 11.28(3), (5). Formatted as per CFRC Rules
3/00	May 2000	Amended 3.05(2), 3.08, 3.11, 3.12(2), 9.06(1)(b), 9.06(2)(f) and 9.06(4)(d)
4/00	July 2000	Reformat and reprint
5/01	May 2001	Amended 3.13, 9.06(1)(b), (c), (g), 9.09(1)(f), (2)(e), (5)(m), (6)(d), (g), (k), 9.14(1)(b), (c), (g) 9.10(1)(b), (c), (g), (2)(f), 9.16, 9.17, 9.18(2)(a-b), (e-k), 10.05(2), (5), 10.11(2)
6/02	May 2002	Reformat and reprint; Amended: 3.01(3) – Service pistol MPD class definition; 3.02(1)(b) – Service pistol trigger pull; 3.02(1)(e) – Bolt action rifle trigger pull; 3.03(2) – Service pistol sights 3.04(4) – Service pistol ammunition 4.05(10) – Sitting position; 4.05(13) – Alert position; 9.01(1)(i) – Rundown trophy; 9.03(8) – Relay match firing order; 9.05(1)(b) – No sitting position; 9.05(1)(c) – No sighters; 9.06(1)(c) – No sighters; 9.06(1)(g) – Timings; 9.09(1)(c) – No sighters; 9.10(1)(c) – No sighters; 9.10(1)(g) – Timings; 9.13(1)(c) – No sighters; 9.14(1)(c) – No sighters; 9.14(1)(g) – Timings; Plus associated amendments required to provide consistency.

Amendment Number	Date	Remarks / Signature
7/03	April 2003	Amended: 2.03 – Competitor classifications added 4.05(10) – Sitting position modified 9.01(1)(e) – Eligibility clarified 9.04 et al – Sighters re-instated in Matches 2, 3, 6, 7, 10 and 11 Plus associated amendments to ensure the smooth operation of a stand-alone NSCC
8/04	Jan 2004	Amended: 1.01(2) Rule book now available in two versions: Rulebook for Competitors and Rulebook With Guidelines for Match Conduct for Range Officials 2.03(2) Other Class deleted; Open Class added 3.01(2) Precision rifle definition deleted Annex C – Matches -at-a-Glance for Precision Rifle added Annex E – Prize List modified for 2004 Index – Index added
9/05	May 2005	Amended: <u>1.01(2)</u> Rule Book now available in a single version for both officials and competitors <u>3.02</u> Trigger Weights – redefined to be independent of CFSAC rules <u>8.02.3</u> Match Committee – constitution refined <u>9.18.2.b</u> Canadian National Team – composition amended for International Match <u>Chapter 11, et al</u> – MPD & IPSC references removed throughout <u>Chapter 12</u> – Practical Pistol – added <u>Annex E</u> – Prize List modified for 2005 <u>Annex G</u> – Service Rifle Trial Matches added <u>Annex H</u> – Precision Rifle Trial Matches added <u>Throughout</u> – clarifications to reduce dependence on CFSAC, to ease reading of this rulebook and to ensure consistent operation of the matches
10/06	Mar 2006	<u>2.03(2)a & b</u> Classifications clarified <u>4.05(2), (9), (10)</u> Definition of “spirit of the position” added; kneeling and sitting amended <u>4.07</u> “Walk Back” Procedure – added <u>4.08</u> Competitors’ Meeting – added <u>Service Rifle Matches</u> – descriptive titles added

		<u>9.05(1)g</u> Rate of fire - amended <u>9.07(1)g</u> Rate of fire - amended <u>9.07(2)b</u> Timings amended <u>9.09(1)g</u> Rate of fire - amended <u>9.11(1)g</u> Rate of fire - amended <u>9.11(2)b</u> Timings amended <u>9.13(1)g</u> Rate of fire - amended <u>9.15(1)h</u> Timings amended <u>9.16</u> Match 13 - added <u>9.17</u> Match 14 - added <u>9.18</u> Match 15 - added <u>9.19</u> Match 16 - added <u>9.21</u> Match 51 - renumbered <u>9.22</u> Match 52 - renumbered <u>9.23</u> Stage Two - added <u>10.06</u> Precision/Sniper Targets - added <u>10.07</u> Match 60 - added <u>10.12</u> Match 65 - added <u>10.13</u> Match 66 - renumbered <u>10.14</u> Match 67 - renumbered <u>12.22</u> Practical Pistol alternate match - added <u>12.23</u> Practical Pistol alternate match - added <u>12.24</u> Practical Pistol alternate match - added <u>12.25</u> Practical Pistol alternate match - added <u>Annex A</u> - Scorecards - cosmetic changes <u>Annex B</u> - Scorecards - consistency changes <u>Annex E</u> - Awards List - changes for consistency <u>Annexes G & H</u> - now redundant; deleted
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ASSOCIATED PUBLICATIONS

Publication Name	Publication Number
33 Canadian Brigade Group Small Arms Competition Rules for Competition Shooting 1999	
CFSAC Rules for Competition Shooting - 2000	
Rifle, C7 and C8	B-GL-317-018/PT-001
The Service Pistol	B-GL-317-003/PT-001
Shoot to Live I	B-GL-318-006/PT-001
Shoot to Live II	B-GL-318-006/PT-002
Sniper Pocket Book and Range Firing Tables for 7.62mm C3	
Sniper Rifle C3	C-71-234-000/DF-000
Rules of Shooting and Program Bisley (NRA) - 2000	
Pamphlet Number 20, Competition Shooting, Army Rifle Association, British Army	ARMY Code, 71062
Ranges and Training Safety	B-GL-304-003/TS-0A1
Connaught Range and Primary Training Area - Range Standing Orders	

ABBREVIATIONS

ABO	Assistant Butts Officer
ARO	Assistant Range Officer
BO	Butts Officer
CBO	Chief Butts Officer
CF	Canadian Forces
CFP	Canadian Forces Publication
CFSAC	Canadian Forces Small Arms Competition
CFTO	Canadian Forces Technical Orders
CPCA	Canadian Police Combat Association
CRO	Chief Range Officer
CRPTC	Connaught Ranges and Primary Training Center
DCRA	Dominion of Canada Rifle Association
DND	Department of National Defense
FPO	Firing Point Officer
IAW	In accordance with
LFC	Land Force Command
LMG	Light Machine Gun
N/A	Not Applicable
NCM	Non-Commissioned Member
NCO	Non-Commissioned Officer
NLT	Not Later Than
NSCC	National Service Conditions Championship
PRA	Provincial Rifle Association
RCMP	Royal Canadian Mounted Police
RO	Range Officer
SAT	Small Arms Team

FORWARD

1. This rulebook is designed to provide all information required for the organization of the NSCC.
2. It supersedes all previous rules and regulations concerning NSCC.
3. The Dominion of Canada Rifle Association will publish annually the program for NSCC to be held at Connaught Ranges (Ottawa).
4. Any organization or individual wishing to propose amendments to this rulebook or to comment on the competition is invited to contact the Dominion of Canada Rifle Association. Any such proposals will be given consideration and if approved by the NSCC Committee, will be implemented in a future amendment.

The Dominion of Canada Rifle Association
45 Shirley Blvd
Ottawa, Ontario, Canada K2K 2W6

e-mail: office@dcra.ca

CHAPTER 1

INTRODUCTION

1.01 Aim

1. The aim of the DCRA, through its associated PRA programs and the National Matches it sponsors, is to encourage and develop marksmanship within the DCRA membership and to assist with the promotion of marksmanship excellence within the Canadian Forces and the RCMP.
2. The NSCC Rulebook is intended to enable PRA's to prepare teams and individuals for competition shooting at the local and national level. PRA's are encouraged to adopt these rules and may publish this rulebook using their own name instead of the DCRA name but may not make any other changes to the contents.
3. All competitors are herein referred to in the masculine gender.
4. All DCRA sponsored matches are open to individuals, regardless of nationality, who are members in good standing of DCRA.

1.02 Organization

1. NSCC will be held annually at the Connaught Ranges and Primary Training Center (CRPTC) in Ottawa. The matches will:
 - a. Be open to members of the Dominion of Canada Rifle Association;
 - b. Include individual and team matches; and
 - c. Determine winners in accordance with the DCRA awards list.

1.03 General Conduct of the Competition

1. The whole tone of the shooting competition depends on the skill and efficiency of the CRO/RO who is responsible for the detailed conduct of all firing on his range.

2. The conditions of the match must be the same for all competitors. Under no circumstances should officials give a ruling that could have the effect of altering the conditions in the middle of the match.
3. Competitors have spent many months preparing for the competition and it is understandable that the team captains and individuals will be keen to do well. They will have studied the rules carefully with a view to taking full advantage of the conditions. They will appreciate firm and fair treatment. If a team captain or a competitor questions any procedure on the range, he should be handed a fully amended copy of this rulebook and invited to show the CRO/RO/FPO the relevant paragraph. Any ruling given must be based on this rulebook. If there are reasonable grounds for doubt, if possible, it should be decided in favor of the firer.

1.04 Safety

1. The safety precautions and firearms handling drills laid down in this rulebook and the applicable CF publications must be observed during the firing of all matches.
2. Presence on, or within 25 meters of the firing point is restricted to:
 - a. Competitors required for firing or otherwise taking part in the competition; and
 - b. Range staff, officials and scorers.
3. When firing is in progress, the area forward of the firing point within an angle of 650 mils on either side, shall be out of bounds to all personnel.
4. No competitor shall place his firearm on the firing point until ordered to do so by the RO/FPO.
5. No firearm will be loaded without a direct order from the CRO/RO/FPO as applicable.
6. Dry firing - neither aiming nor snapping an unloaded firearm is allowed except when in the firing position on the firing point, and then only if it would be safe to fire a live round and provided it causes no delay.
7. No competitor will leave the firing point without having his firearm

and magazines inspected by the FPO.

8. In any practice entailing movement from one firing point to another with a firearm in the ready condition, the safety catch, change lever or selector lever of all firearms must be at "safe" before movement and may not be put on "fire" until the competitor is located on the firing point and is prepared for the target exposure IAW the match conditions.
9. If during the movement stage of a match, a competitor falls and the muzzle of his firearm contacts the ground, the competitor will continue forward towards the next firing line but will not continue firing until his firearm has been cleared by the FPO.
10. If a firearm cannot be unloaded in the normal manner, the shooter is to leave it on the firing point and inform the FPO immediately. The firearm is to be left pointing toward the target until the detail has finished and all shooters have cleared the firing point. The range staff will arrange to make the firearm safe. This is to be done on the firing point. At no time may a loaded and/or readied firearm be taken from the firing point and moved behind shooters or spectators. The firearm will only be allowed to remain in the competition if it is safe to do so.
11. If a civilian pattern rifle fires a burst it will be deemed unsafe and removed from the firing point.

1.05 Principles of Rules

1. The underlying principles of the rules are as follows:
 - a. No competitor or team shall act in an unsafe manner;
 - b. No competitor or team shall gain an advantage or be put at a disadvantage, in any competition;
 - c. All competitors must comply with the rules and the match conditions as applicable; and
 - d. Violations to the rules and conditions will be reported immediately to the CRO/RO/FPO.

1.06 Program

1. These rules of shooting and the program for the Dominion of Canada

Rifle Association are based on CFSAC¹ with adjustments made to streamline, organize and simplify.

2. Because the aim is to challenge basic marksmanship skills, matches have been selected that test marksmanship skill under simulated service conditions.
3. Competitors with limited competition experience will find the match conditions straightforward and easy to follow. As a result, competitors will be able to focus on their application of marksmanship skills rather than on complicated procedures.
4. This rulebook is organized in chapters of related topics. These are general in nature except those chapters that refer to specific firearms.
5. An Official Notice Board shall be located at designated locations and all official notices affecting competitors, competitions, awards lists, etc., shall be posted there. It shall be the responsibility of all teams and competitors to read these notices. Official bulletins or notices on the Notice Board will supersede these rules or the Match Conditions to the extent indicated therein.

1 References to CFSAC rules are as per the running of the CFSAC matches in 2002.

CHAPTER 2

COMPETITORS

2.01 Competitor Eligibility

1. Competitors must be members in good standing of the DCRA.

2.02 Entry Procedures

1. Contact the DCRA for entry forms and joining instructions.

2.03 Competitor Classifications

1. A competitor must enter a match in his proper class. If discovered that a competitor has entered in the wrong class he will forfeit his score and may be disqualified from further participation.
2. Open Class - all competitors.
3. CF Military Classes - a military competitor is one who is a serving member of the Canadian Forces or the RCMP.
 - a. CF Regular Class - any competitor who is eligible for the Queen's Medal in accordance with CFSAC rules **and is using military issue equipment.**
 - b. CF Reserve/RCMP Class - any competitor who is eligible for the Reserve Forces Queen's Medal in accordance with CFSAC rules **and is using military issue equipment.**
4. INDIVIDUALS (this will apply to all firearm classes):
 - a. SENIOR - any competitor who is not a tyro.
 - b. TYRO - a competitor who has not previously competed in a National Service Conditions Championship of the DCRA, CFSAC or other international service conditions competition. Only a Canadian citizen may compete as a Tyro. All foreign competitors must compete in the Senior class.

2.04 DCRA Teams

1. Official PRA teams entered in the competition must be composed of members who are residing within the province being represented.
2. Other DCRA teams may be entered, composed of members not restricted to competitor classification or residence geography.
3. Each team must have a Team Captain. The Team Captain may be of any rank and may be a shooting or non-shooting member of the team.
4. It is the responsibility of the Team Captain to:
 - a. Ensure members of his team know and understand the competition rules and regulations;
 - b. Ensure that members of his team understand the course of fire for each match they are entered in; and
 - c. Ensure that members of his team are properly equipped, prepared and ready for each match when and as required.

2.05 Competitor Code of Conduct

1. It is the responsibility of each competitor to know and understand the competition rules and regulations.
2. The competitor must know and understand the course of fire for each match.
3. The competitor must be properly dressed and equipped IAW the rules.
4. Each competitor must abide by the spirit of the rules, which promotes equal opportunity, to compete with vigor and to develop a desire to win based on marksmanship skill.
5. Each competitor is responsible for his own actions and must conduct himself IAW the applicable firearms handling and safety procedures.
6. Each competitor must behave and conduct himself in a professional manner that will bring credit to himself, team and country.

CHAPTER 3

COMPETITOR EQUIPMENT

Note: The CRO/RO, all FPOs and the chairman of the Match Committee, or their assistants shall have the right to examine any competitor's equipment or apparel.

3.01 Firearms

1. SERVICE RIFLE - Any rifle (including bolt-action rifles) with any sight and in any caliber that meets range regulations. All firearms must meet the trigger pull specification of these rules.
2. PRECISION RIFLE - Any rifle with any sight and in any caliber that meets range regulations. The trigger pull specifications must meet these rules.
3. SERVICE and PRACTICAL PISTOL - Any pistol with any sight and in any caliber that meets range regulations. Full power ammunition must be used. The trigger pull specifications must meet these rules.
4. CF and RCMP personnel, competing for the Queen's Medal, must comply with all firearm eligibility regulations prescribed by the CFSAC rulebook.

3.02 Triggers

1. TRIGGER PULL - It is the competitor's responsibility to ensure his firearm has a safe trigger and must conform to the following minimum trigger pull specifications:
 - a. Service Rifle - semi-automatic rifles shall not be less than 2.5 Kg and bolt action rifles not less than 1.5 Kg.
 - b. Precision Rifle - shall not be less than 1 Kg.
 - c. Service and Practical Pistol - the lightest pull shall not be less than 1.5 Kg.

3.03 Sights

1. Any sight may be used.
2. The sight may be adjusted in any manner throughout the conduct of any match.
3. There will be NO allowance of time extensions for the adjustment of the sights.
4. A sun/rain shade may be attached to the sight.

3.04 Ammunition

1. All ammunition used in a competition must be supplied by the competitor, must be safe for use in his firearm and must meet with specific range regulations.
2. A competitor must submit his ammunition for inspection and testing whenever required. ROs are authorized to check the type of ammunition any competitor is using and, on occasion, magazines will be verified to ensure they hold the correct number of rounds as specified in the match conditions.
3. Any unfired rounds will remain in the possession of the competitor, as will his empty cases.
4. Service and Practical Pistol must use full power ammunition as would be suitable for general operations.

3.05 Dress and Accessories

1. The use of DCRA regulation cloth shooting jackets, or vests meeting those specifications, are permitted.
2. Strap-on type padding may be used in lieu of that allowed in Rule 3.05.1.

3.06 Slings

1. Slings need not be on the firearm in either individual or team

competitions unless stated in the match conditions.

2. The sling may be either attached to the front sling swivel and used as a single point sling, or attached to both sling swivels as a two-point sling. The sling may be looped around the fore stock and used as a single or a two-point sling.
3. Slings must be of issue pattern or equivalent for the rifle in question. Slings normally used in target rifle competitions are not permitted.
4. The sling may be placed around one arm and/or wrist but not around any other part of the competitor's body.
5. No padding or weight of any kind will be used on the sling.

3.07 Ear Protection

1. Ear defenders are mandatory for all competitors and may be either plug or muff type.

3.08 Footwear

1. Footwear of any type may be worn.

3.09 Headdress

1. Competitors may wear baseball style caps or wide brimmed hats; however specialized target shooting hats with shielding wings are not permitted.

3.10 Team Pennants/Flags

1. The use of team pennants or flags is encouraged; however, they must be kept to the rear of the firing point and marshalling area.

3.11 CF/RCMP Queen's Medal Competitors

1. CF and RCMP competitors competing for the Queen's Medal must be

dressed and equipped in accordance with regulations prescribed by the CFSAC Rule Book.

3.12 Other Equipment

1. Rain Gear - Rain gear may be worn by the competitor in all matches. Water proof sheets may be used either on the ground or over the body but not in such a manner as to operate as a tent. The firer must be able to carry out all firearms handling drills without interference. The rain gear must not obscure the RO's ability to ensure the safe and proper conduct of the competition.
2. Cheek Pads - Either permanently or temporarily attached cheek pads may be used.
3. Shooting Log Books - May be used provided their use does not inconvenience other competitors. Their upkeep will not be allowed as an excuse for exceeding time limits.
4. Shooting Boxes and Bags - Containers used for storing and transporting various types of shooting equipment may be brought onto the firing point providing they are placed so as not to shield a competitor or firearm or inconvenience other competitors. The extended or opened height of such containers is not to exceed 35 cm.
5. Optics - Use of an eye patch over the non-aiming eye is not permitted. In addition:
 - a. Eyeglasses - tinted or plain may be worn in any match. The use of protective eyeglasses is encouraged; and
 - b. Binoculars/Telescopes - Binoculars and telescopes are permitted for use in any match. In all competitions, telescopes or spotting scopes may be used with a stand.
6. Meteorological Devices - Personal flags, streamers, wind indicators and the like are forbidden on the firing point. The use of wind-speed anemometers, thermometers and barometers is likewise forbidden on the firing point. Wind charts and non-electric wind calculators are permitted.
7. Timing Equipment - Stopwatches and similar time measuring devices are encouraged in the interest of ensuring that matches are conducted within the established time limits. The timer of the

CRO/RO or designated range staff will be the sole determiner of official timings.

8. Adhesive Aids - The use of adhesive materials or compounds, such as tapes and resins, as an aid for better hold on the fore stock, pistol grip and/or stock of any firearm, or on clothing, is strictly forbidden.
9. Other Aids and Artifices - All devices or equipment which are aids to shooting and which are not mentioned in these rules, or which are contrary to the spirit of these rules, are forbidden. Resting the magazine on the ground is allowed only in the prone position.

3.13 Magazines

1. Competitors must comply with all Federal and Provincial regulations concerning magazine capacities (5 rounds) when using a semi-automatic center fire rifle. Only members of the military or police may use magazines of larger capacity. Competitors using rifles other than semi-automatic center fire (bolt action, pump action, lever action) may use magazines of larger capacity.
2. Match conditions for service rifle competition require participants using a semi-automatic rifle to change magazines during the record shots. For 10 record shots, two 5-round magazines are required. If sighters are allowed, then they must be fired from a separate magazine or from either of the 5 round magazines. There will be an opportunity to re-charge a magazine after sighters. At no time, will anyone have more than 5 rounds in a magazine. Bolt-action rifles do not require a magazine change.
3. Once the command to load has been given for the sighters, it is the competitor's responsibility to change magazines as required from that point on until the match is finished.

CHAPTER 4

COMPETITOR ORGANIZATION & MATCH PROCEDURES

4.01 Service Rifle Squadding

1. It is the competitor's responsibility to be present 15 minutes prior to his assigned squadding or duty assignment.
2. Squadding will be done on the range by the range staff. All competitors will form up in four ranks. Each file should not contain members from the same unit or team. If numbers do not allow this, then members of the same Unit or team may be squadded in ranks 1 and 3 or 2 and 4.
3. Each rank will be assigned a relay number.
4. Each file will be assigned a target number.
5. It is important that each competitor remember the relay and target number that they have been assigned. They will compete in these positions until further notice.
6. Unless otherwise authorized by the FPO, a competitor must shoot on the target to which he has been assigned.
7. Should a target break, the FPO may transfer a competitor to another target either before he begins to shoot or subsequently (with additional sighters if allowed). The FPO must ensure that the competitor is with an unbiased scorer.
8. Number pegs at the firing point designate the center of each target position. Competitors shall arrange themselves accordingly, taking care not to infringe upon the area assigned to adjacent targets.
9. FPOs shall adjudicate any encroachment on other target(s) or firing points. This may be required to ensure that no competitor is disadvantaged due to unusable mound features. This would include

the masking of the targets by flagpoles, terrain, etc.

4.02 Orders

1. When a competitor is on the range, he shall comply with all orders issued by the CRO, RO, or FPO.
2. Pertinent orders may be defined as follows:
 - a. "LOAD" - with the breech block forward, the magazine with the applicable number of rounds is placed on the firearm. The breechblock remains forward and the chamber is empty.
 - b. "READY" - firearm now has a round in the chamber.
 - c. "COMMENCE THE MATCH" - the order to fire in all deliberate matches.
 - d. "WATCH AND SHOOT" - the order to fire in all non-deliberate matches except those that include movement of competitors prior to engagement of targets.
 - e. "WATCH AND RUN" - the order to commence matches which include movement of competitors prior to engagement of targets. The firearm will be loaded, with no round in the chamber.
 - f. "STOP" - the order to stop firing, apply safety catch and await further instruction. Anyone can issue this order in the name of safety.

4.03 Firearms Handling

1. All safety and firearms handling procedures referred in para 1.04 apply.
2. More than one competitor may use a firearm, provided that no delay is incurred.
3. Provided that it would not disturb other competitors, any competitor whose firearm becomes disabled to the extent that it will not fire, may either:
 - a. If safe, rectify the mishap on or off the firing point; or
 - b. Complete his match with another firearm.

He will not be granted a time extension, a reshoot, or additional sighters.

4.04 Trigger Testing

1. A competitor must submit his firearm for examination when requested by an RO/FPO or other official.
2. The trigger pull of any firearm may be tested at any time at the discretion of the RO/FPO.
3. A trigger test may also be carried out if requested by another team.
4. The RO/FPO may randomly test triggers of those competitors in a waiting relay.
5. Before testing any trigger, all persons concerned shall first ensure the firearm is clear. The following procedure would then apply:
 - a. All tests are to be carried out under the supervision of the RO or his designate. The competitor or his representative may conduct the test;
 - b. When testing triggers the safety lever must be on "R". The test must be conducted while the barrel is vertical;
 - c. In order to successfully pass the trigger test, the weight must be lifted and sustained by the firearm, clear of the surface on which the weight was resting, by a minimum of 2.5 cm. A maximum of three attempts to pass the test will be granted; and
 - d. After the firearm has passed the test, the action will be fired.
6. If a trigger fails to pass the test, the competitor:
 - a. Will have his overall score deducted by 50 points;
 - b. Is not eligible for any individual awards in the matches fired prior to that point; and
 - c. Must ensure that his firearm passes the trigger test before he competes in further matches.

4.05 Shooting Positions

1. Basic firing positions to be used for firing are specified in the match conditions and detailed in the rules below.
2. Minor variations are permitted, where not prohibited, providing that they are not dangerous, and all position requirements of the match conditions are met. Also the "spirit of the position" must be met.

The spirit of the position dictates that a particular position is being used in order to provide the steadiest position while shooting over cover/obstacle of a particular height. The principle being, to adopt the lowest position that the situation will allow. When the match conditions call for a particular position, then the scenario being applied to a conventional range, is that that is the lowest position available. For example, if a kneeling position is called for and the position adopted by a competitor has the firearm being held at a height from the ground that could logically be achieved by a lower position (sitting or prone), then that particular kneeling position will not be allowed. If a competitor is using a position that is questionable, then it is the competitor's responsibility to have that position approved by the match committee prior to the commencement of the matches. To provide guidance with the application of this rule the following criteria will be applied:

- a. In the kneeling position the main body of the rifle must be even with or higher than the forward knee; and
 - b. In the sitting position the elbows must not rest on or touch the ground.
3. During the course of a practice a competitor must remain in the position specified, except that, in the kneeling position, he may relax his position, provided that he keeps his knee on the ground.
 4. A competitor shall not screen himself or his firearm from the sun or weather by extraneous means while firing, nor allow anyone else to do so. It is permitted to attach a rain shade to an optic sight that would protect only the lens.
 5. Holes shall not be made in the firing point for elbows, heels or knees.
 6. Prepare to Move. When in the "prepare to move" position, the Service Rifle competitor must, unless otherwise stated in the match conditions, must meet the following requirements:
 - a. Have his stomach and firearm on the ground;
 - b. The firearm may be held in either hand and must be pointing down range;
 - c. If possible, the safety catch must be applied; and
 - d. Conditions of the match will determine if the firearm is in the load or ready state.
 7. Fire and Movement. Where applicable, the Service Rifle will be carried between firing points in the trail position and if possible

with the change lever at safe. In all cases, a competitor must remain in the position last used for firing until the next signal to move forward is given. When using the cross-legged sitting position, the legs may be untangled.

8. Prone. When in the prone position the body will lay flat on the ground with the head pointed towards the target. The firearm will be supported by the arms and will not touch the ground with the exception of the magazine. In Service Rifle, a magazine may be shorter than but not longer than the 30-round magazine issued by the CF.
9. Kneeling. When in the kneeling position, the buttocks must be off the ground. No other part of the body may touch the ground except the forward foot and the other leg from the knee downward. Sitting on the heel or on the side of the foot is permitted. Resting any part of the firearm on a body part is allowed; however, **the main part of the rifle must be even with or higher than the forward knee.** (Ref para 4.05.2)
10. Sitting. The weight of the body shall be supported on the buttocks and feet. The legs may be crossed or apart. For Service Rifle the feet may be in front of the edge of the firing point. Resting any part of the firearm on a body part is allowed; however, no part of the firearm or **the elbows** is allowed to touch the ground. (Ref para 405.2)
11. Squatting. The buttocks must be clear of the ground. The arms may rest on the knees.
12. Standing. The firearm may be supported by the forward hand under the magazine and the elbow of the forward arm may be rested on the hip or ammunition pouch.
13. Alert. The body must be fully erect. The firearm will be held with the muzzle pointing forward and downward at about a 45-degree angle. Feet should be shoulder width apart. The firearm will be in the ready state with the change lever at "R" or "Fire" unless specified otherwise in the match conditions. The trigger-finger will run along the trigger guard until the start of the match. The trigger-finger may remain on the trigger throughout the exposures. For Rifle, the butt will be in the shoulder and the forward hand may grasp either the fore stock or the bottom of the magazine.

4.06 Target Irregularities and Reshoots

1. Target Refacing. A competitor may have his target refaced if in the opinion of the FPO there are more than an acceptable number of patches that may unfairly obscure the features of the target. Competitors must request replacement of the target prior to the commencement of the match.
2. Target Irregularities and Protests:
 - a. Once the competitors have commenced a match the RO may stop the firing because of a target irregularity if, in his opinion all targets are involved, and he may grant a reshoot to all competitors. All competitors must reshoot;
 - b. A competitor who feels that he has grounds for a reshoot must make his protest known to the FPO before his score is known or his target is seen. If the protest is upheld, NO information will be given to the competitor as to the shot placement or score made in the first shoot;
 - c. The RO/FPO will grant a reshoot if he upholds the protest
 - d. If the RO/FPO does not uphold the protest the competitor will receive his score and may then put his protest in writing for furtherance to the CRO. The CRO may decline or uphold the protest. If the CRO declines the protest it is automatically forwarded to the Match Committee who makes the final decision. If the Match Committee declines the protest the competitor will keep the original score;
 - e. If a protest is upheld and a reshoot granted, the competitor without option will reshoot the match or receive a score of zero for that match;
 - f. Reshoots may be granted for, but are not limited to the following reasons:
 - i. A target exposure of less time than is described in the match conditions;
 - ii. The incorrect placement of a target exposure; and
 - iii. Any failure or irregularity that would result in depriving the competitor of a fair opportunity to complete the course of fire;
 - g. Under no circumstances will failure of any competitor's equipment (including firearm, magazines, ammunition, ear protection, etc.) or clothing be grounds for a reshoot.
3. Reshoots :

- a. A reshoot will be fired IAW the original match conditions, including:
 - i. Sighters, if any;
 - ii. Previous movement, if any; and
 - iii. All scoring shots IAW match conditions; and
- b. A reshoot must take place at the earliest opportunity.

4.07 "Walk Back" Procedures

1. A "Walk Back" is an opportunity to obtain a zero at all required ranges. This must not be confused with an opportunity to practice a specific match. Participants will be required to shoot only enough shots to acquire a zero for that distance, be appropriately cleared and move back to the next distance. The target provided will be a 4-foot frame with a figure target; individual shots will be indicated with no value indication.
2. The normal schedule for a walk back will be to fire 100 to 500 meters in the morning and 600 to 800 in the afternoon. Participants are to refer to the current year's schedule for details.

4.08 Competitors' Meeting

1. A meeting with Range Officials, Administrative Staff and all Competitors will be held in the evening of Day 1 and on completion of the Walk Back. The purpose of this meeting is to pass on to all pertinent information about the competition. Additional meetings in addition to this one will be announced as required.

CHAPTER 5

SERVICE RIFLE DELIBERATE COURSE OF FIRE

5.01 Procedure

1. Deliberate fire matches will be shot single string. The relay designated by the RO as the "firing relay" will take up a position on the mound at a pre-assigned firing point number. When instructed to do so the competitor will fire his sighting and record shots complete.
2. All deliberate fire rifle matches will be scored from the firing point.
3. The relay designated as the "scoring relay" will take a position on their assigned firing point near the firer and in such a position as will allow them to clearly see the target that they are scoring. They will require an optical aid and a pencil to carry out this task. They will take from the shooter his scorecard. The scorer will call out the result of each shot; e.g., "Smith - first on score - Inner - four" and enter the value on the scorecard. The scorer will confirm that the shot indicator agrees with the value indicator. On conclusion he is to record and call out the total score. The firer is required to check the score entered. The scorer and the firer are to sign the card. It is the competitor's responsibility to hand in his scorecard to the RO/FPO.
4. The competitor must pay attention to the scores called out by the scorer. Any objection to what the scorer calls out must be made immediately and before the next shot is fired. Once the next shot is fired, the score recorded by the scorer will stand.
5. It is the competitor's responsibility to check that his scorecard is correct in all respects. Any objection to what has been entered on a scorecard must be made on the firing point at that time and no competitor has the right to object at any subsequent time.
6. Duties of the Firer:
 - a. The firer must pay attention to the values called out for each

shot by the scorer;

- b. If the firer wishes to object to the recording or signaling of a shot, or to time delays beyond his control, he must do so before the next shot is fired, otherwise the value marked and time taken will be deemed to have been accepted and no subsequent objection, protest or discussion in respect thereof shall be allowed;
 - c. After the firer's last shot has been signaled and recorded, no objection to the score will be entertained unless made before the scorecard has been turned in to the FPO, and then only as to the accuracy of addition. Also, no objections to time excesses or delays will be entertained unless they were brought to the FPO's attention at the time they occurred;
 - d. Upon completion of his practice, the firer shall have his firearm cleared by the FPO prior to leaving the firing point; and
 - e. The firer is responsible for passing his completed scorecard to the FPO.
7. Sighting Shots:
 - a. Sighting shots will be fired, indicated and scored as for record shots and during the total time allowed for the match;
 - b. A competitor who cannot determine the correct position of a sighting shot because another shot also hit his target will, if he so requests, be permitted by the FPO to refire that sighting shot; and
 - c. In ALL cases where shooting is interrupted for a period exceeding five minutes, any firer who has not completed his shoot may fire one sighting shot.
 8. Time Limits:
 - a. Each competitor will have a prescribed amount of time in which to fire his sighting and record shots IAW match conditions.
 - b. Time Limit Extensions - To ensure that no competitor is placed at a disadvantage due to delays beyond their control, RO/FPOs may grant an appropriate extension provided that the delay was immediately brought to the FPO's attention at the time of the occurrence; the delay occurred through no fault of the competitor; and claims made in this regard are verified by an official or scorer.

5.02 Targets and Values

1. The target is a 4-foot screen that is cream, sand or white colored with a Figure 12/59 Type A, B or C face centered on the screen.
2. Targets will be inscribed with a V-bull which will be centered on the Bull and have measurements one-half the diameter of the Bull. The V-bulls will be used for tie breaking. Hits in the V-bull will be recorded on the scorecard and will have a value of 5 points. V-bulls will be recorded on a scorecard by placing the letter "V" in the appropriate scoring box.
3. Deliberate fire target dimensions are as follows:

Scoring Areas	Scoring Ring Diameters			Scoring
	Type A (500)	Type B (300)	Type C (200)	
V-Bull	190.5 mm	114.5 mm	76 mm	5
Bull	381 mm	229 mm	152 mm	5
Inner	762 mm	457 mm	305 mm	4
Magpie	1219 mm	762 mm	762 mm	3
Outer	No Outer ring	1219 mm	1219 mm	2

5.03 Scoring

1. Scoring procedures include the following:
 - a. In all relevant competitions when a shot touches a line between two divisions of a target, the competitor will be credited with the higher value. However, radial tears on the target greater than the diameter of the bullet do not count for scoring. In case of doubt before any such shot is signaled, the marker must call the ABO to verify the value;
 - b. No competitor may, under any circumstances knowingly claim or accept points which he has not made, or collude with another competitor to produce a false score;
 - c. A shot on a target other than the firer's assigned target will

count as a miss (scoring zero); and

- d. A ricochet or an elongated bullet hole will be scored IAW normal scoring procedures.

2. Duties of a Scorer include the following:

- a. Confirm through a telescope or binoculars both the position and the value of each of the firer's shots;
- b. Call out clearly for each shot the name of the firer, the number of the shot on score and its value. If in disagreement with the firer, resolve any difference (if necessary by calling the FPO) before the firer continues;
- c. If the firer makes no objection, enter the shot value on his scorecard;
- d. Carefully note any delays or target irregularities beyond the firer's control at the time they occur;
- e. Call the FPO to resolve any difficulties if the scorer and firer cannot agree on the final score;
- f. Sign the firer's scorecard to signify compliance with all of the above; and
- g. Allow the firer to check and sign his scorecard.

3. Scoring a Burst:

When a burst is fired in any match in which the conditions specify single shots, the rounds will not be replaced. In deliberate matches, all hits on target will be indicated and the competitor will receive the value of the highest hit only.

5.04 Marking

1. A shot indicator that has been hit will not be used again until it has been patched.
2. In deliberate fire matches, the procedure for marking shall be as follows:
 - a. The target will be lowered when shot at whether hit or not;
 - b. The new shot hole must be located before the old hole is patched. The shot indicator will be placed in the new shot hole and then the old shot hole patched;
 - c. The value of the hit will be indicated by moving the value indicator to the appropriate position;
 - d. The target will be raised for the next shot; and
 - e. A miss will be signaled by patching the old shot hole and sending the target up with no indicators.

3. Value Indicator Placement. To indicate the value of a hit the value indicator will be placed in the appropriate position as shown below:

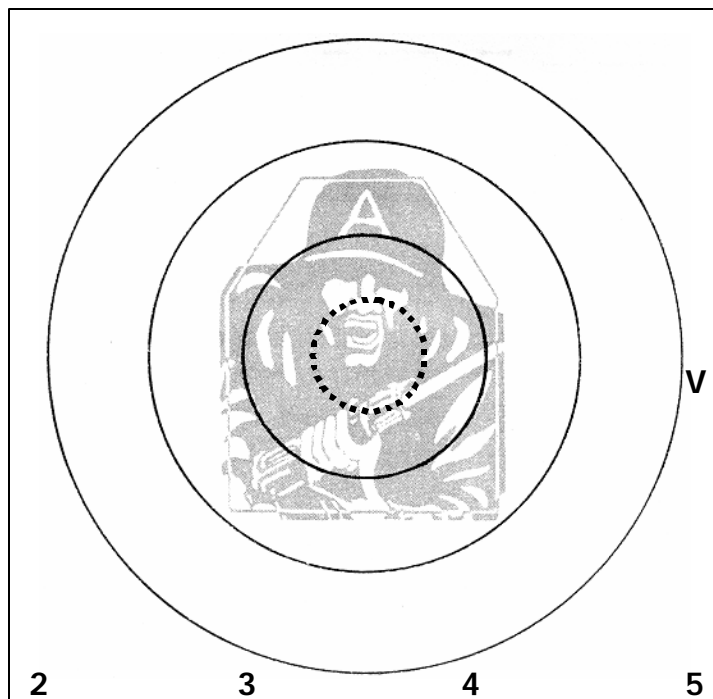


Figure 12/59 - Type A, B or C

4. If two or more shots strike the target during the same exposure, the shot having the higher value will be signaled but all shot holes will be indicated. The competitor may claim the higher value, provided he has fired.

5.05 Challenges

1. If the circumstances during a challenge are such that the signaled value of a shot cannot be verified at once or without considerable delay, the competitor will be credited with the signaled value.
2. When a target is neither lowered nor any signal made, the

competitor may request from the FPO that his target be examined. Should he not exercise this right, he shall be given a miss and score zero for that shot. If after the examination of the target, the competitor is not satisfied with the result, he may then challenge for a hit. A competitor may only ask for his target to be examined once per shot and then he must challenge.

3. If a miss has been signaled, the competitor may challenge for a hit. If the hit is found, it will be signaled.
4. The signaled value of a hit may be challenged by a competitor once only per shot and before any other shot has been fired at the same target.
5. If a target has been challenged the FPO will contact the ABO. The target will be lowered. The shot indicator will be removed and the target examined by the ABO during which time he will display a flag to indicate his presence at the target. The correct value (altered or not) will be signaled and the result confirmed to the FPO by radio. If the original score changes, the scorecard will be appropriately amended.
6. If the shot indicator unmistakably disagrees with the value indicator, the firer or the scorer must at once inform the FPO, who will call the butts and correct the value of the shot.
7. If, when a competitor is about to fire a shot, the target is pulled down and a new hit or miss is indicated, the scorer will not record this shot. The competitor must notify the scorer to the fact that he has not fired and the indicated shot is not his. The competitor will not question any previous shots as a result of this new unexplained indication. The competitor must then continue the match. No additional time will be allowed.

CHAPTER 6

SERVICE RIFLE NON-DELIBERATE COURSE OF FIRE

6.01 Procedure

1. The relay designated by the RO as the "firing relay" will take up the required position on the firing mound at a pre-assigned target number. The scoring relay will stand by for scoring duties for matches 10 and 11.
2. When instructed to do so the competitor will fire his sighting shots, if applicable.
3. The RO will confirm that all sighting shots are complete, if applicable.
4. The RO will then give a fire order for the applicable match and instruct the butts to begin the match.
5. Upon completion of the firing the RO will order an "Unload" and ask if there are any protests.
6. Once protests, if any, have been dealt with the RO will instruct that the targets are to be shown.
7. Duties of the Firer:
 - a. When scoring in the butts the firer will:
 - i. Not touch his targets until scoring is complete;
 - ii. Observe the scorer filling out his scorecards;
 - iii. Raise any challenges to the ABO; and
 - b. Sign his scorecards and give them to the ABO.
 - i. When scoring takes place at the firing line (Matches 10 and 11 only) the firer will:
 - ii. Observe the scorer filling out his scorecards;
 - iii. Raise any challenges to the FPO; and
 - iv. Sign his scorecard and give it to the FPO.
8. Sighting Shots:

- a. When allowed for in the match conditions, sighting shots will be signaled and spotted individually and shown collectively after the last sighter. The normal rules for examining the target and challenging for a hit will apply. Sighting shots do not count for score. All sighting shots striking the target, including any that strike the non-scoring area of the target, will be indicated.
- b. These may be fired from any position regardless of the position to be used in the match.

9. Time Limits:
 - a. The exposure will be timed from the moment the target is up and stationary to the moment it starts to go down;
 - b. The time period between exposures is 5-20 seconds unless specifically stated in match conditions;
 - c. The maximum allowance for 2 sighting shots, where permitted, shall be 2 minutes;
 - d. No extension of time shall be allowed in non-deliberate matches. In the event of a target irregularity or other delay not caused by the competitor, a complete reshoot may be permitted at the discretion of the CRO/RO/FPO; and
 - e. Preparing of equipment will not be accepted as a cause of delay.

6.02 Targets and Values

1. Targets will be inscribed with a V-bull which will be centered on the Bull and have measurements one-half the dimensions of the Bull. Hits in the V-bull will be recorded on the scorecard and will have a value of 5 points. The V-bulls will be used for tie breaking.
2. Figure targets that are fixed on poles and raised by hand will be raised to a definite height by means of a wooden stop attached to the handle. The stop is to be on top of the mantlet during the period of exposure.
3. Figure 11/59 is 1.125 meters high by 0.45 meters wide.
 - a. The target has scoring rectangles and will be scored as follows unless otherwise indicated in the match conditions; and
 - b. Hits outside the non-scoring line around the edge of the target are scored as a miss.

Scoring Areas	Scoring Rectangles	Scoring
V-Bull	50 x 100 mm	5
	100 x 200 mm	
Bull	200 x 400 mm	5
Inner	Remainder of scoring surface	4

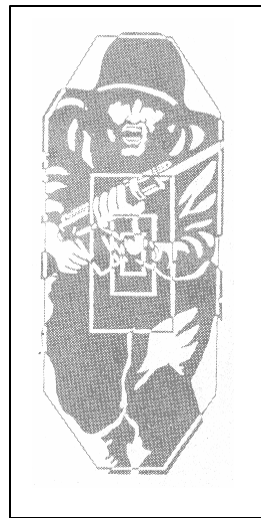


Figure 11/59

4. Figure 12/59 measures 450 mm x 600 mm.
 - a. The target has scoring rings with the center 300 mm below the top of the target and will be scored as follows unless otherwise indicated in the match conditions.
 - b. Hits outside the non-scoring line around the edge of the target are scored as a miss.

Scoring Areas	Scoring Ring Diameters	Scoring
V-Bull	152.5 mm	5
Bull	305 mm	5
Inner	Remainder of scoring surface	4

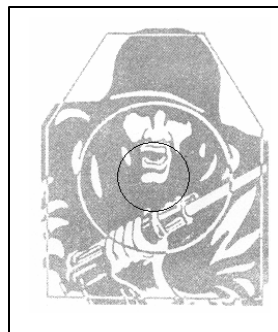


Figure 12/59

6.03 Scoring

1. General scoring information and procedures are outlined in para 5.03.
2. When match conditions and target availability allows, scoring will be conducted in the presence of the firer in the butts. Once the target indication has been shown and the indicators have been removed, (where practical) the targets are laid out on the ground behind the target frames, with Target A on the left, Rapid Fire targets in the center and Target B on the right. ABOs are to ensure that the targets are not interfered with until the firer arrives for scoring.
3. The firer will arrive at the butts, after completing the Run Down Match, with his scorecards and give them to the scoring relay. The scorer will show the firer his targets for each match. Great care must be taken to ensure the correct target and score are applied to the appropriate scorecard. The scorer will record the score for each match on the appropriate scorecard. The scorecards are signed by both the scorer and the firer and given to the ABO. The targets are then patched and made ready for the next match.
4. A competitor may not approach a target, on which he has shot, closer than one meter without the authority of the appropriate range staff, or touch a target on which he has shot, until such time as the target has been scored, entered onto the score card and the score card given to the ABO.
5. When the match conditions or target availability is such that a target must be reused immediately and before the firer can come to the butts for scoring (matches 10 and 11) this procedure will be followed:
 - a. Upon completion of the match, shot indicators will be placed in every shot hole on the target surface and the target will be raised so that the firer can observe his group placement;
 - b. Using a radio to communicate and beginning at the same end of the firing line, the ABO will send the score of that particular target to the FPO and the firer. The designated scoring relay will take the scorecard from the firer and record the score. The FPO and ABO will move to the next firing position and repeat the procedure until all firers have received their scores. The score radioed to the firing point will be a series of numbers in order that represent the total number of V-bulls,

the total number of Bulls, the total number of Inners and the total number of Magpies. A sample score sent from the butts would be: "Target 15: 3, 2, 0, 5"; and

- c. Scorers and firers must sign the scorecard and give it to the FPO.

6. Duties of the Scorer:

- a. When scoring takes place with the firer in the butts the scorer will:
 - i. Show the firer each of his targets for the snap, rapid and run down;
 - ii. Record onto the firer's scorecards the total number of V-bulls, Bull, Inners and Magpies (if applicable) for each match;
 - iii. Extend the values to the total score; and
 - iv. Sign the scorecards and return them to the firer.
- b. When scoring takes place on the firing line (Matches 10 & 11):
 - i. Record onto the firer's scorecards the total number of V-bulls, Bull, Inners and Magpies (if applicable) for each match as radioed from the butts;
 - ii. Extend the values to the total score; and
 - iii. Sign the scorecard and return it to the firer.

6.04 Marking

1. In non-deliberate matches the method of indicating the shots will be as follows:
 - a. Each sighting shot, where allowed, will be signaled by a shot indicator and both shot indicators will be shown after the second sighting shot;
 - b. Upon completion of the match, shot indicators will be placed in every shot hole on the target surface and the target will be raised so that the firer can observe his group placement; and
 - c. Once the firer has seen his group placement, the target is lowered, all shot indicators are removed and it is left unpatched. It is then set aside until the firer arrives with his scorecards and scoring is completed.
2. When a target is being examined as a result of a challenge all shot indicators will be removed (Matches 10 and 11).
3. When the match conditions or target availability is such that a target must be reused immediately and before the firer can come to

the butts for scoring, the following procedure will be followed:

- a. Each sighting shot, where allowed, will be signaled by a shot indicator and both shot indicators will be shown after the second sighting shot;
- b. Upon completion of the match, shot indicators will be placed in every shot hole on the target surface and the target will be raised so that the firer can observe his group placement;
- c. The targets will remain up until scoring and challenging procedures are complete; and
- d. On order from the RO the targets will be pulled down, patched out and made ready for the next match.

6.05 Challenges

1. General information regarding challenging procedure is outlined in para 5.05.
2. If scoring is being done with the firer in the butts, the ABO will deal with challenging procedures. The firer will make a challenge to the ABO before the targets are patched and the ABO's decision will be final.
3. When scoring is being done on the firing line the FPO will ask three times in a clear voice "are there any challenges?" If a competitor is not convinced that the total number of hits or their value has been correctly signaled, he may challenge. The FPO will radio the ABO the target number. The ABO will rescore the target and his decision is final.
4. No challenges will be accepted once the order to patch the targets has been given.
5. Only one challenge will be allowed in a non-deliberate fire match.

CHAPTER 7

INFRACTIONS, PENALTIES AND RECOURSE

Notes

1. This chapter defines NSCC infractions and specifies the consequences of such offences.
2. In addition, this section details the procedures whereby a competitor may ensure that his rights are properly protected, by providing for appeals and protests as applicable to NSCC.

7.01 Safety Infractions

1. No competitor or team shall act in an unsafe manner. The safety precautions and firearms handling drills laid down in applicable publications must be observed during the firing of all matches.
2. Negligent Discharges:
 - a. A negligent discharge is defined as any round fired on the range EXCEPT during the ordered shooting period AND from the ordered firing point AND in the direction of the assigned target;
 - b. In the event of a negligent discharge, the competitor will invariably be disqualified from the match and will be reported to the Match Committee. Disciplinary action may be taken; and
 - c. Accidental discharges, i.e., shots fired safely but unintentionally, are distinguished from negligent discharges. Accidental discharges will be scored as misses and the ammunition expended will not be replaced.
3. Orders:
 - a. The competitor will follow all range orders;
 - b. The competitor will not load, ready or fire a shot when the green flag is flying on the butts or the firing point;
 - c. The competitor will ensure that his firearm is cleared by the RO/FPO before he leaves the firing line; and

- d. The competitor will ensure that he does not have a loaded or readied firearm or a charged magazine during an unauthorized period.
4. Unsafe Conduct:
 - a. Any competitor who acts in a dangerous manner may be immediately escorted from the range; and
 - b. Shall, on the occurrence being proven to the satisfaction of the Match Committee, be disqualified from the competition, or suffer such lesser penalty as recommended by the Match Committee.

7.02 Code of Conduct Infractions

1. No competitor or team shall gain an advantage or be put at a disadvantage in any competition. Each competitor must abide by the spirit of the rules, which promotes equal opportunity, to compete and to win based on marksmanship skill. Each competitor must conduct himself in a manner that will bring credit to himself, his team or his country.
2. Conduct on the Firing Point:
 - a. Care must be taken not to talk unless absolutely necessary, and in such a tone that will not disturb competitors;
 - b. In a deliberate match, should competitors finish early, they may take their equipment and move quietly away from the firing point. Competitors must make certain that their firearms are cleared by the RO/FPO;
 - c. If the attention of an FPO is required, competitors should raise their arm, and then quietly discuss the problem;
 - d. In the event that a protest is not upheld, competitors are not, under any circumstances, to argue with the RO/FPO;
 - e. Competitors will not delay the start of a match by being slow in loading or by failing to have equipment ready and available at the firing point;
 - f. Competitors must never attempt to communicate with anyone, other than range officials, as this may be construed as coaching; and
 - g. The rules and regulations of the matches are designed to ensure that the matches are conducted in a manner that will be fair to all competitors. Participants must strive to live up to the spirit of the competition.

3. Disturbances :
 - a. No person shall disturb or interfere with a competitor's rifle or other firearm or equipment without his permission, except to cover it in inclement weather; and
 - b. In the vicinity of the firing point, any person who engages in loud conversation, argument, quarrel or swearing, etc., or who otherwise creates any disturbances which, in the opinion of the RO, places other shooters at a disadvantage, or which infringes upon the RO's authority, shall be ordered to desist, and the circumstances shall be reported to the Match Committee.
4. Coaching:
 - a. Definition - coaching is the giving of assistance or advice during a match;
 - b. Unless allowed in match conditions, coaching is not permitted in any individual match, including the firing of sighting shots;
 - c. Anyone who is deemed to be coaching or receiving coaching will be penalized; and
 - d. In individual matches, casual conversation between competitors on the firing point may be considered as coaching and may lead to penalties being imposed on both parties. Scorekeepers, however, may tell a competitor the position of his shot indicator and the scores but nothing else.
5. Punctuality:
 - a. Competitors not present when their turn comes may be refused permission to shoot by the FPO. Permission will only be considered if, in the RO's opinion, the applicant will gain no advantage by shooting at other than his appointed time and if the completion of the match will not be unduly delayed.
6. Any competitor who:
 - a. Refuses to comply with any order for the due carrying out of the rules and regulations of the competition when such order is given by a RO;
 - b. Offers money or a bribe to the scorer or any member of the competition staff, or if knowing of such an attempt, fails to report it to the RO, the CRO and/or Match Committee;
 - c. Is guilty of any conduct which the Match Committee may consider to be discreditable; or
 - d. Uses any artifice to facilitate shooting which is not expressly permitted by the rules, or which is contrary to the spirit of the competition;

Shall, on the occurrence being proven to the satisfaction of the

Match Committee, forfeit the score made at that particular match and may be excluded from further competition, or suffer such lesser penalty as recommended by the Match Committee.

7.03 Match Rules Infractions

1. Eligibility, Entry, and Classification

Any competitor who:

 - a. Fires under a name other than his own, or uses a scorecard other than the one issued to him;
 - b. Knowingly enters or shoots in a competition/match for which he is not qualified or in a class for which he is not eligible; or
 - c. Shoots in a competition/match more often than is permitted by the conditions of the competition/match;

Shall, on the occurrence being proven to the satisfaction of the Match Committee, have his total score disallowed.
2. Firearms, Ammunition, Dress/Accessories and Equipment
 - a. Any competitor who:
 - i. Wears or uses a shooting aid either under his normal authorized clothing or instead of the prescribed clothing; or
 - ii. Uses any firearm or ammunition other than as proscribed in the rules;

Shall, on the occurrence being proven to the satisfaction of the Match Committee, have his score for that match disallowed.
 - b. A competitor who charges his magazines with excess rounds will be assessed a penalty of 50 points. Upon correcting the fault, he may continue to compete.
3. Competitor Organization and Match Procedures:
 - a. Any competitor, who is absent when he is required to mark targets or do similar duty, shall have all his scores on that day disallowed.
 - b. In deliberate fire matches, the competitor shall lose the value of each shot fired from any position contrary to the applicable rule, the value of which shall be determined by the FPO. In non-deliberate fire matches, where an improper position is used the total score for that match will be disallowed.
 - c. Any competitor who:

- i. Screens himself or his firearm, or allows anyone else to do so;
- ii. Uses a firearm whose trigger has failed to pass the required test; or
- iii. Infringes upon specific regulations regarding squadding, relay rotation or firearms handling;

Shall, on the occurrence being proven to the satisfaction of the Match Committee, have his score for that match disallowed.

4. Firing, Scoring, Marking and Challenging Procedures

Any competitor who:

- a. Fires or attempts to fire more than the number of shots allowed in the competition/match;
- b. Intentionally fires at the wrong target;
- c. Fails, properly to use, complete and/or hand in a scorecard; or
- d. Knowingly claims or accepts points or scores which he has not made, or colludes with another to produce a false score, or fails to report such an incident to the RO;

Shall, on the occurrence being proven to the satisfaction of the Match Committee, have his score for that match disallowed and may suffer some greater penalty at the discretion of the Match Committee.

5 Excessive Hits

- a. When in any practice or series of practices, the total number of hits on a competitor's target exceeds the number of shots which he has fired and when there are no means of identifying these shots, all the hits shall be signaled in the usual manner, and then the procedure will be as follows:
 - i. If it is proved that the competitor made the excess hits, firing more than the number of shots allowed, the score will be disallowed and the shooter may be penalized;
 - ii. When the number of excess hits does not exceed one-half of the number of shots allowed the score will be adjusted by canceling first a hit of the lowest value, then a hit of the highest value and so on alternately, until the hits remaining are equal to the shots required IAW the match conditions; and
 - iii. When the number of excess hits exceeds one-half of the number of shots allowed, the score will be cancelled and the competitor will reshoot the match.

6. Targets:

- a. When a competitor has more than one target at the same time and there is no excess in the total number of hits but there are more hits on one particular target than are allowed by the match conditions, the extra hits on that target will be cancelled in the order given in para 7.03(5)(a) above.
- b. When different targets are used at different times during a practice, the score made on the target without excess hits will stand, and the above rules will only apply to a target with excess hits.

7. Firing on the Wrong Target:

- a. If it is observed that a competitor is firing on a wrong target, the FPO will not intervene. The competitor with excess hits will be scored IAW para 7.03.5 above.
- b. The offending competitor will receive a score IAW the number of hits on his own target.

7.04 Warnings

- 1. In cases of infringement of rules, when safety is not a factor, the FPO will not stop an offender who is firing or who has begun a match, but as soon as the competitor has completed his firing, the FPO will inform him of the infringement and the penalty awarded.
- 2. A statement of the occurrence will be attached to the competitor's scorecard.

7.05 Penalties

- 1. Any violation of safety rules may entail disqualification or a lesser penalty.
- 2. Any violation of the code of conduct may entail forfeit of score and exclusion from further competition or a lesser penalty.
- 3. Any violation of the match rules may entail disallowance of total score, a specific match score or a specific shot score.
- 4. Violations of Match Rules that further entail violations of Code of Conduct or Safety Rules may be assessed at the most serious level of infraction and the competitor given the most severe penalty.

5. If, in the opinion of the CRO/RO, a competitor is behaving in an unsafe manner or with discreditable conduct that competitor will be cautioned concerning the behavior. If the competitor continues to engage in the cautioned behavior, or continues in other unsafe or discreditable conduct the CRO/RO may order the competitor escorted from the range.

7.06 Protests

1. Any claim or complaint arising at a firing point shall be made by way of a protest to the FPO. Where possible, the FPO is to resolve the matter.
2. Should a competitor feel that he is being treated unjustly, he should request that his case be considered by the CRO/RO.
3. If the FPO's decision is disputed or if the protest is not solved immediately, it shall be put in writing by the competitor and handed by him to the FPO, who shall note on the protest, the time of receipt and any pertinent remarks he wishes to make. The FPO must print and sign his name on the written protest. The FPO shall ensure that the protest is given to the CRO/RO ASAP.
4. The CRO/RO will investigate all protests and shall either:
 - a. Render a decision in the presence of the competitor concerned; or
 - b. Refer the protest with his remarks to the Match Committee.
5. A competitor who is dissatisfied with the decision of the CRO/RO may request that the protest go before the Match Committee.
6. The decision of the Match Committee will be final.
7. Such protests should be made at once. The Match Committee may reject any protest not presented to the CRO/RO within two hours of the occurrence of the incident under protest.
8. Where the protest concerns a ruling on a firearm or any item of dress or equipment, the CRO/RO will note the details of the equipment infraction on the written protest and forward the protest to the Match Committee.

7.07 Appeals

1. In all cases where penalties are imposed, the competitor has the right of appeal to the Match Committee.
2. The notice of appeal must be made to the CRO/RO before leaving the range.
3. When a competitor has been escorted from the range on the authority of the CRO/RO, due to discreditable or unsafe conduct, the competitor may appeal to the Match Committee.

CHAPTER 8

SUPPORT & ADMINISTRATION

8.01 Range Organization and Equipment

1. During service conditions matches the range will be sub-divided into groups of ten targets.
2. The range will have a CRO/RO who is overall responsible for the control and organization of the entire range. He will centrally control all activities on the range.
3. Each group of 10 targets will have an FPO who is responsible for the safety and organization of activities for those targets.
4. The butts will have a CBO/BO who is overall responsible for the control and organization of the entire butts. He will centrally control all activities in the butts.
5. Each group of 10 targets will have an ABO who is responsible for the safety and organization of activities for those targets.

8.02 Officials and Committees – Authorities and Responsibilities

1. General Responsibilities of Officials:
 - a. All officials shall be appointed by, and act on behalf of, the duly constituted authorities of NSCC;
 - b. They shall exercise their responsibilities with tact, care and firmness, bearing in mind that the matches are being held for the benefit of the competitors and not the officials;
 - c. Officials are expected to have a good knowledge of the most important rules and must be able to make ready reference to the rulebook. Before the beginning of a match, the range staff must study the conditions for the match as well as the rules in this rulebook;
 - d. Competitors shall comply with the directions of all officials where safe and legal to do so, and shall treat them with respect and consideration; and
 - e. Terms of reference in addition to those listed in these rules

may be contained in written or verbal instructions, which may be issued to officials by appropriate authorities.

2. Constitution and Authority of Competition Committee:
 - a. NSCC is conducted under the general direction of the Program Committee of the Dominion of Canada Rifle Association to whom full authority is accorded to decide on the composition of the Committee and all matters connected with the competition, whether occurring on the ranges or elsewhere;
 - b. The Competition Committee may include: Executive Director DCRA, Chairman of the Program Committee, Chairman of the Service Conditions Committee and Provincial Service Conditions representatives; and
 - c. The Competition Committee is empowered to alter the Rules for Competition Shooting, if in its opinion such variation or addition is deemed necessary and appropriate.
3. Constitution and Responsibilities of the Match Committee:
 - a. Each weapon class (Service Rifle, Precision/Sniper Rifle and Pistol) will have its own match committee. Each match committee will consist of the Chairman of the Service Conditions Committee and 4 knowledgeable participants from that weapon class, as selected by the Chairman of the Service Conditions Committee;
 - b. To the Match Committee is delegated full and final authority to determine all disciplinary matters connected with the rules and regulations not dealt with by the Competition Committee. The Chairman of the Service Conditions Committee will vote only to break a tie;
 - c. The Match Committee is empowered to call witnesses, to hear and to rule on questions arising out of or about the matches, which are put forward for consideration, and which may include:
 - i. Appeals on rulings by the CRO/RO, but only where the regulations permit appeals;
 - ii. Protests or challenges concerning the conduct of competition during the matches, which the CRO/RO considers are not within his powers of adjudication;
 - iii. Those matters which the CRO/RO must refer to the Match Committee; and
 - iv. Recommendation to make changes in the shooting schedule as may be dictated by unforeseen circumstances, such as adverse weather conditions and delays in the conduct of the matches.

- d. The Match Committee shall not:
 - i. Make any change in any match or the rules or conditions of any competition or match;
 - ii. Deal with any matter directly concerned with the conduct of the matches; or
 - iii. Make any change in the powers of the CRO/RO, nor interfere with the duties or instructions given by the CRO/RO to his staff and assistants.
 - e. The Match Committee may make recommendations to the Competition Committee for changes to be made in the rules, regulations, match conditions, etc., for use in subsequent competitions.
4. Duties of the Chief Range Officer /Range Officer (CRO/RO):
- a. The roles of the Chief Range Officer and the Range Officer may be performed by one person, when appropriate;
 - b. The CRO shall be responsible to the Chairman of the Service Conditions Committee for the conduct of the ranges. He will be in command of all range staff and officials and will ensure that all range safety and match procedural regulations are adhered to. Any safety violations on the ranges will be immediately reported to the CRO. Any matters resultant from the conduct of ranges and requiring arbitration shall be routed via the CRO;
 - c. The CRO will have complete authority over all persons on the range. Safety on the range will be a prime concern and the CRO's orders will be obeyed;
 - d. All timings shall be regulated by the CRO/RO;
 - e. The RO will be appointed at the discretion of the CRO for each range or portion thereof that is sufficiently distant from the CRO as to be beyond the latter's capability to control effectively; and
 - f. Each RO will, under the direction of the CRO, exercise and fulfill the latter's responsibilities, prerogatives and terms of reference for the range to which he has been assigned.
5. Duties of the Firing Point Officer (FPO):
- a. A Firing Point Officer shall be appointed to supervise the firing points for each group of targets (preferably not to exceed 10 targets);
 - b. Under the direction of the CRO/RO, each FPO shall exercise the CRO/RO's authority for the group of targets to which he

- has been assigned, except for cases in which the rules specifically call for the CRO/RO's decision or action; and
- c. FPOs shall be responsible for the scrutiny of competitors. Points to be verified include:
 - i. Safety;
 - ii. Rifles, including trigger weight;
 - iii. Equipment;
 - iv. Dress;
 - v. Shooting positions;
 - vi. Ammunition;
 - vii. Number of rounds in magazines;
 - viii. Timing; and
 - ix. Target irregularities.

6. Duties of the Butts Officer (BO):

A Butts Officer, under the command of the CRO/RO, will be assigned for each range or portion thereof. He will be responsible to the CRO/RO for the conduct of the butts to which he has been assigned.

7. Duties of the Assistant Butts Officer (ABO):

- a. An Assistant Butts Officer shall be appointed for each group of targets (preferably not to exceed 10 targets); and
- b. Under the direction of the BO, the ABO shall exercise the BO's authority for the targets to which he has been assigned, except for cases in which the rules specifically call for the BO's decision or action.

8. Duties of the Target Marker:

One or more markers shall be assigned to each target, and they shall operate their assigned target in accordance with the Match Conditions and the direction of their BO or ABO.

8.03 Statistics and the Statistics Office

- 1. The responsibilities of the Statistics Office are to:
 - a. Label scorecards with the match number and the competitor number;
 - b. Assemble the scorecard packets and ensure that they are issued to competitors before squadding;
 - c. Ensure the RO and the BO have replacement cards and an

issuing register;

- d. Organize and control the pickup of the completed cards;
- e. Check the scorecards for legibility, completeness and accuracy and take action accordingly;
- f. Publish scores;
- g. Correct any omissions and errors on the preliminary awards list; and
- h. Publish all final scores IAW the awards list.

2. Scorecards. (See Annexes for sample scorecards.)

- a. Each competitor will be issued with scorecards for each match in which he is entered;
- b. Before the competition begins, each competitor will be given a packet containing all required scorecards. The scorecards will have a competitor number, which is used for statistics computer identification;
- c. Each scorecard must be filled out with the competitor's name and team. The competitor will ensure that each card has his competitor number on it and that he uses the correct card for each match. This is important so that the score can be correctly recorded at statistics;
- d. If a competitor is of the opinion that his completed scorecard is illegible, and may thus be misinterpreted in the Statistics Office, he may request a free replacement from the supply held by the RO, who shall fill it in clearly in the presence of the competitor and scorer. All three shall sign it, and the RO shall clip the two cards together and return them both to the Statistics Office;
- e. If any of the information on a competitor's scorecard is missing or deemed to be illegible by the Statistics Office, the score shall not be accepted until both the competitor and scorer verify it to the satisfaction of the Statistics Office;
- f. It is the responsibility of the competitor to verify that all entries, additions or totals are correct, and that the card is appropriately signed;
- g. The value of each shot (or the total number of hits and their value(s), as applicable) shall be entered in their appropriate spaces on the scorecard; and
- h. The firer is not allowed to make his own entries on his own scorecard. This can only be done by the designated scorer or by the RO/FPO.
- i. No erasure will be made on any scorecard. Any alteration, e.g. changing a shot value to reflect a corrected signal or an accepted challenge, shall be made by striking out the incorrect

value, by a single straight line, and entering the true value alongside the cancellation. Once signed off, except for arithmetic corrections, no changes shall be made to the scorecard. Every alteration shall be initialed by the scorer and the firer; and

- j. If a competitor wishes to protest a score, he shall write "Protest" on the scorecard above his signature and subsequently submit a written protest to the CRO/RO.

3. Custody and Handling of Scorecards:

- a. On the completion of the match, scorecards will be handed to the FPO/ABO, who shall take every reasonable precaution to keep them clean, dry and from being mutilated;
- b. Failure to hand in a completed scorecard may result in reduction or disallowance of the score obtained. Any shooter who discovers a completed scorecard in his possession should immediately surrender it to the CRO/RO/FPO or Statistics Office. This can be done up until the final awards list is posted. If the Statistics Office is convinced that this was an inadvertent omission and that the score is valid, it will accept the card. Otherwise, the Match Committee may rule on admissibility and penalty, if applicable. Shooters should be aware that the Match Committee will require proof and witness that the score is valid and that no changes have been made to the card;
- c. Once a competitor has commenced firing, his scorecard becomes the property of the Statistics Office and must be handed to the FPO/ABO, even if the competitor does not complete the match;
- d. A score may be disallowed when any scorecard is improperly used or is not properly completed, unless the competitor notifies the Statistics Office in writing of the error or omission before the awards list is final;
- e. If the Statistics Office finds a mathematical error on the scorecard, it shall be corrected. If the total score does not correspond with the individual shot scores, the Statistics Office will correct the total based on the individual shots;
- f. If a competitor uses the wrong card he shall notify the FPO/ABO, who shall clearly mark the card to indicate the match to which the score properly applies; and
- g. If a competitor loses his scorecard or neglects to take it to the firing point or to the butts, he may obtain a replacement from the FPO/ABO. The replacement scorecards will be marked as such and the FPO/ABO will keep a register naming

to whom they were issued. The register will be turned in to the Statistics Office.

4. Ties:
 - a. Definition of a tie: a tie occurs when two or more competitors or teams, in any one competition, have the same numerical total score;
 - b. Ties will be broken by the following steps in order:
 - i. Greatest number of hits within the V-bull;
 - ii. Greatest number of Bulls;
 - iii. Greatest number of Inners;
 - iv. Greatest number of Magpies; or
 - v. Greatest number of Outers.
 - c. If a tie score still exists, a shoot-off will be conducted;
 - d. With team scores, ties will be broken using para 8.03(4)(b) above for the sum of the scores of all team members. If a tie still exists, then each team will nominate one member to shoot off or the challenge trophy shall be held for equal periods of the year by the teams which tied and individual prizes will be awarded to all;
 - e. The time and place for tie score shoot offs will be posted on the notice board, and absentees shall forfeit their right to shoot. A tie shoot off may be conducted on the spot; and
 - f. The order of merit of the competitors in the tie shoot will be decided as follows:
 - i. By the total score in the tie shoot;
 - ii. By para 8.03(4)(b); or
 - iii. For deliberate fire "sudden death shot for shot"; and
 - iv. For non-deliberate fire a reshoot of the match.

8.04 Custody of Trophies

1. All trophies shall be held as the property of the DCRA.
2. Under normal circumstances, at the Prize Presentation, following presentation of the trophy and photographs, the recipient will take it to the designated location, either at the edge of the Prize Presentation area/tent or to the DCRA Headquarters building. There will be opportunities for additional photographs to be taken later, if the winning recipient or winning team so desire. But that trophy will remain at the DCRA Headquarters. The recipient will keep his/her medals.

3. The exception to para (2) is the Des Burke Award, which the recipient for that year, will keep.

4. Under rare circumstances, a winning recipient or winning team may, at the option of the DCRA, have custody of a trophy upon executing a bond covering its value and arranging for suitable insurance to cover any potential loss or damage. Every care shall be taken with the trophy, and an immediate report of any loss or damage shall be made to the DCRA. When a trophy is shipped, all costs of its transportation must be borne by the winning recipient, who will be its custodian over the next year. The custodian of every trophy must undertake to return it, charges prepaid, to reach the DCRA eight weeks prior to the following year's matches, securely packed so that it will not suffer damage in transit.

CHAPTER 9

SERVICE RIFLE MATCH CONDITIONS

9.01 Awards

The following list includes the major trophies that are awarded. For a complete list of all prizes, see Annex E.

1. **THE CANADIAN NATIONAL SERVICE CONDITIONS RIFLE CHAMPION**
DCRA commemorative plaque and badge awarded to the competitor with the highest combined aggregate score in Stage One (Matches 1-12) and Stage Two (Matches 9,12, 7 and 8).
2. **QUEEN'S MEDAL RESERVE FORCE/RCMP**
The Queen's Medal Reserve is awarded to that member of the Reserve or RCMP with the highest combined aggregate score in Stage One (Matches 1-12) and Stage Two (Matches 9,12, 7 and 8).
3. **TOP REGULAR FORCE**
A DCRA medal is awarded to that member of the Regular Force with the highest combined aggregate score in Stage One (Matches 1-12) and Stage Two (Matches 9,12, 7 and 8). This is lieu of the Queen's Medal Regular Force.
4. **STAGE TWO AGGREGATE**
The Currie Shield awarded to the competitor who obtains the highest aggregate score in Stage Two (Matches 9, 12, 7 and 8).
5. **STAGE ONE AGGREGATE**
The Helmer Memorial Trophy and medallion awarded to the competitor who obtains the highest aggregate score in Stage One (Matches 1 to 12).
6. **550 BADGE**
A DCRA 550 badge awarded to any competitor who scores 550 or more in Stage One (Matches 1-12).

7. **TYRO CHAMPION**
A DCRA award is given to the top individual in Stage One (Matches 1-12) who is eligible for the Tyro class.
8. **SERVING COMMISSIONED OFFICER**
The Barlow Cup awarded to the serving Canadian Commissioned Officer who obtains the highest score in Stage One (Matches 1-12).
9. **CIVILIAN CHAMPION**
The Nova Scotia Rifle Association (NSRA) Shield and NSRA medal awarded to the DCRA civilian competitor with the highest aggregate in Stage One (Matches 1 to 12). Open only to competitors who are not serving military members (on or off duty).
10. **BOLT-ACTION CHAMPION**
The University Cup and plaque awarded to the competitor who obtains the highest aggregate score in Stage One (Matches 1-12) with a bolt-action rifle.
11. **THE DES BURKE AWARD**
An award presented to the competitor who has proven worthy through good character, sportsmanship and marksmanship in the field of service rifle competition during the year, and who obtains the highest aggregate score in selected matches.
12. **THE DELIBERATE AGGREGATE**
The King/Dundonald Trophy awarded to the competitor who obtains the highest aggregate score for Individual Deliberate Fire in Matches 1, 5, and 9.
13. **THE SNAP AGGREGATE**
The Sherwood Cup awarded to the competitor who obtains the highest aggregate score for Individual Snap Fire in Matches 2, 6 and 10.
14. **THE RAPID AGGREGATE**
The Borden Memorial Cup awarded to the competitor who obtains the highest aggregate score for Individual Rapid Fire in Matches 3, 7 and 11.
15. **THE FIRE & MOVEMENT AGGREGATE**
The Wills/Morkem Trophy awarded to the competitor who obtains the highest aggregate score for Individual Rundown Matches

(Matches 4, 8 and 12).

16. 200-METER AGGREGATE

An award is provided to the competitor who obtains the highest aggregate score for the 200 meter aggregate (Matches 1, 2, 3 and 4).

17. 300-METER AGGREGATE

An award is provided to the competitor who obtains the highest aggregate score for the 300 meter aggregate (Matches 5, 6, 7 and 8).

18. 500-METER AGGREGATE

An award is provided to the competitor who obtains the highest aggregate score for the 500 meter aggregate (Matches 9, 10, 11 and 12).

19. INDIVIDUAL MATCH AWARDS

An award is provided to the winner of each individual match (Matches 1 to 12). An additional award is given to the top Reserve Force/RCMP and top Regular Force if numbers warrant.

20. TEAM OF FOUR - STAGE ONE AGGREGATE

The Gascoigne Bowl is awarded to the team of four with the highest aggregate score in Matches 1 through 12.

21. BEAT THE BUTTS

The Woods Cup is awarded to the team of four with the highest score in Match 51 (Beat the Butts).

22. FALLING PLATES

The British Challenge Shield presented by the British Army Rifle Team (BART) to be awarded to the team of four with the highest score in Match 52 (The Falling Plates).

23. THE DCRA INTERNATIONAL CHALLENGE

The Vickers Machine Gun Cup is awarded to the team with the highest aggregate score in Match 50.

24. MATCH 50 HIGH INDIVIDUAL

The Colt Cup is awarded to the individual who achieves the highest score in the DCRA International Challenge.

9.02 Exceptions to Match Conditions

1. When NSCC and CFSAC are shot concurrently, shooters using bolt-action rifles will sometimes have different match conditions from the other competitors. These are noted in the match conditions for each of the affected matches.
2. When NSCC is conducted independently from CFSAC:
 - a. All activities will be carried out IAW match conditions, and only target exposure timings will be altered to account for bolt-action rifles; and
 - b. In order to facilitate these changed timings, it is recommended that bolt-action shooters be squadded on the same relay and on consecutive targets.

9.03 Squadding and Relay Rotation

1. This system is based on four relays (two at the firing point and two in the butts) and the premise that all scoring and challenging procedures (whenever possible for all non-deliberate matches) are done in the butts with the competitor present and watching the scoring take place. Challenging procedures, if required, are dealt with by the BO/ABO.
2. The only exceptions will be Matches 10 and 11 where the scores will be relayed from the butts by radio and challenges will be dealt with through the FPO.
3. Each relay will shoot a deliberate, snap, rapid and a run down from 200, 300 and 500 meters.
4. The deliberate matches will be shot single string with the waiting relay scoring.
5. Sufficient targets will be in the butts so that the firing relay (e.g., Relay 1) can fire the snap, rapid and the run down without patching out. Shot holes will be indicated for the snap and rapid, no scores will be sent to the firing mound. The competitor will move directly to the butts after firing the run down and monitor the scoring of his snap, rapid and run down matches by Relay 4.
6. While scoring is taking place Relay 3 will move out of the butts and

become the waiting relay at the firing point. Once scoring is complete, Relay 2 will fire their deliberate (scored by the waiting relay), snap, rapid and run down, move directly to the butts and be scored by Relay 1. Relay 4 moves to the firing point and the same procedure is repeated for Relays 3 and 4 to fire their matches.

7. This rotation will continue for all distances.
8. The only variation will be Matches 10 and 11. Here the firing relay will fire their snap, see their hits and receive their scores at the firing point. They will then shoot the rapid, see their hits and receive their scores again at the firing point. They will then shoot the run down, move directly into the butts and normal scoring and rotation will take place.

The following charts show relay rotation and duties for a complete cycle:

a. Cycle One

Relay 1	Relay 2	Relay 3	Relay 4
Deliberate	Scoring Deliberate	Butt Duties	Butt Duties
Snap & Rapid	Waiting - 200/300 Scoring - 500	Butt Duties	Butt Duties
Run Down	Waiting	Butt Duties	Butt Duties
Move to Butts and receive Scores	Waiting	Move to Firing Line	Scoring
Butt Duties	Deliberate	Scoring Deliberate	Butt Duties
Butt Duties	Snap & Rapid	Waiting - 200/300 Scoring - 500	Butt Duties
Butt Duties	Run Down	Waiting	Butt Duties
Scoring	Move to Butts and receive Scores	Waiting	Move to Firing Line

b. Cycle Two

Relay 1	Relay 2	Relay 3	Relay 4
Butt Duties	Butt Duties	Deliberate	Scoring Deliberate
Butt Duties	Butt Duties	Snap & Rapid	Waiting - 200/300 Scoring - 500
Butt Duties	Butt Duties	Run Down	Waiting
Move to Firing Line	Scoring	Move to Butts and receive Scores	Waiting
Scoring Deliberate	Butt Duties	Butt Duties	Deliberate
Waiting - 200/300 Scoring - 500	Butt Duties	Butt Duties	Snap & Rapid
Waiting	Butt Duties	Butt Duties	Run Down
Waiting	Move to Firing Line	Scoring	Move to Butts and receive Scores

9.04 Match 1 - 200 Meter Del (Accurate Target Engagement)

1. Specification:
 - a. Distance: 200 meters;
 - b. Position: Prone;
 - c. Number of Shots: Two sighting and ten on score (from 2 x 5-rd mags);
 - d. Target: 4-foot (1.2-meter) screen with Figure 12/59 Type "C" face;
 - e. Scoring: V, 5, 4, 3 and 2;
 - f. Type of Fire: Deliberate
 - g. HPS: 50.10V; and
 - h. Time Limit: 12 minutes
2. Procedure:
 - a. Each firer is to be given 12 minutes to fire the match;
 - b. The scorer is to take a position on the firing mound so that he can carry out proper scoring duties;
 - c. Sighting shots are scored and indicated as per record shots and during the same overall time period; and
 - d. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.
3. Notes to the RO/FPO - RO/FPOs are to monitor and ensure the following:
 - a. The firing relay has ammunition for the entire 200-meter stage - 46 rounds;
 - b. Each firer has a scorer from a different unit or team;
 - c. The scorer has the correct equipment to see the target indicators and to record the score;
 - d. The firer has given his scorecard to the scorer;
 - e. The firer is wearing the correct clothing and equipment and is abiding by the rules;
 - f. Both relays have hearing protection;
 - g. The scorecard has been signed by the firer and the scorer;
 - h. Empty cases have been picked up;
 - i. Ensure that FPOs deal with protests and challenges through out the match; and

- j. Ensure that FPOs unload the competitors as they finish and move the scorers from the firing line.

4. Suggested Fire Orders for the RO are as follows:
 - a. "Relay 1 (2, 3 or 4) move onto the firing point";
 - b. "This is Match 1 - the 200 Meter Deliberate Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure the targets are up);
 - c. (When preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Leave targets up);
 - d. "Adopt the prone position";
 - e. "LOAD - READY";
 - f. "This is Match 1 - Commence the match - commence the match"; and
 - g. (Advise butts that the match has started.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
 - a. The correct target is in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (one small or medium shot indicator and one large value indicator);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure;
 - h. Sighters are scored as per record shots and during the overall time limit;
 - i. Markers are to work together to ensure the targets are down for the minimum amount of time. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoots; and
 - j. Upon completion of the match, remove the deliberate target from the target frame and replace it with the 2 x Figure 11/59s in preparation for Match 3.

9.05 Match 2 - 200 Meter Snap (Defensive Fire)

1. Specification:

- a. Distance: 200 meters;
- b. Position: Kneeling or squatting;
- c. Number of shots: Two sighting and ten on score (from 2 x 5-rd mags);
- d. Target: 1 x 12/59;
- e. Scoring: V, 5 and 4;
- f. Type of fire: Snap shooting - ten X 3 second exposures;
- g. Rate of fire: Can be more than one shot per exposure, up to a total of ten shots; and
- h. HPS: 50.10V

2. Procedure:

- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
- b. The firing relay is to adopt the kneeling or squatting position on the firing point;
- c. Firers will remain in the kneeling or squatting position and may remain in the aim throughout the match;
- d. The targets will be exposed randomly over a 2-meter frontage within the firer's target bay. The time between exposures will be from 10 to 20 seconds;
- e. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer for 30 seconds so that he can see his group;
- f. Shot indicators are to be removed from the target but the target is NOT to be patched out. Scoring will be done once the firer arrives in the butts after the run down;
- g. The target handle will be marked with the letter "A" and placed in an appropriate place to facilitate scoring; and

- h. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 3 matches - 34 rounds;
- b. The firer has with him his scorecards for Matches 2, 3 and 4;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 2 - the 200 Meter Snap Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up, centered in the bay.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "Adopt the kneeling or squatting position";
- g. "Relay 1 (2, 3 or 4) - Match 2 - Watch and shoot - Watch and shoot";
- h. (Order butts to start the match.);
- i. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD."
- j. "Are there any protests - are there any protests - are there any protests";
- k. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "Relay 1 (2, 3 or 4) watch your front for your target indication";

- n. (Order butts to show all targets with shot indicators for 30 seconds.); and
 - o. (Order butts to remove all shot indicators but do NOT patch until firer arrives after the run down and scoring is complete.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
- a. The correct target is in place. The target handle has been marked with the letter "A" to identify it as the target used for this match;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (ten medium shot indicators);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure and the conduct of the match;
 - h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
 - i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out, but are set aside so that they can be scored once the firer arrives at the butts after the run down.
6. Suggested Words of Command are as follows:
- a. "Stand by your Figure 12 target for 10 X 3 second exposures";
 - b. "In the center";
 - c. "Targets - up (three and one-half seconds later) - down";
 - d. (10 to 20 seconds between exposures.);
 - e. "On the left";
 - f. "Targets - up (three and one-half seconds later) - down";
 - g. (10 to 20 seconds between exposures.);
 - h. "On the right";
 - i. "Targets - up (three and one-half seconds later) - down" and
 - j. (10 to 20 seconds between exposures.)

- 7. Target positions are given out randomly, and this procedure would continue until a total of 10 exposures have been given. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 3 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 3 seconds but never less than 3 seconds.

9.06 Match 3 - 200 Meter Rapid (Final Protective Fire)

1. Specification:

- a. Distance: 200 meters;
- b. Position: Standing to Sitting, Kneeling or Squatting;
- c. Number of Shots: Two sighting and ten on score (from 2 x 5-rd mags);
- d. Target: 2 x Figure 11/59 spaced 4 feet (1.2 meters) apart center to center;
- e. Scoring: V, 5 and 4;
- f. Type of Fire: Rapid;
- g. Time Limit: Semi-automatic rifles: 30 seconds
Bolt-action rifles: 45 seconds;
- h. Rate of Fire: 5 shots to be fired at each Figure 11/59 target; and
- i. HPS: 50.10V.

2. Procedure:

- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
- b. Once commanded by the RO the firers will apply their safety catch and adopt the standing alert position;
- c. On the next appearance of the targets, the competitor will have 30 seconds² to adopt the sitting, kneeling or squatting position and fire 5 rounds at each target;
- d. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer for 30 seconds so that he can see his group;
- e. Shot indicators are to be removed from the targets but the targets are NOT to be patched out. Scoring will be done once

² Or more IAW 9.06(1)(g)

- f. the firer arrives in the butts after the run down; and
A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 2 matches - 22 rounds;
- b. The firer has with him his scorecards for Matches 2, 3 and 4;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 3 - the 200 Meter Rapid Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up and spaced 1.2 meters (4 feet) apart, center-to-center.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "Adopt the standing alert position";
- g. "This is Match 3. Watch and shoot. Watch and shoot";
- h. (Order butts to start the match.);
- i. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- j. "Are there any protests - Are there any protests - Are there any protests";
- k. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "Relay 1 (2, 3 or 4) watch your front for your target

indication”;

- n. (Order butts to show all targets with shot indicators for 30 seconds.); and
- o. (Order butts to remove all shot indicators but do NOT patch until firer arrives after the run down and scoring is complete.)

5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (ten medium shot indicators);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure and the conduct of the match;
- h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
- i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out, but are set aside so that they can be scored once the firer arrives at the butts after the run down.

9.07 Match 4 - 200 to 100 Run Down (Sudden Engagement)

1. Specification:

- a. Distance: 100 meters;
- b. Position: Standing;
- c. Number of shots: Ten on score (from 2 x 5-rd mags);
- d. Target: 1 x 12/59;
- e. Scoring: V, 5 and 4;
- f. Type of fire: Snap shooting - ten X 3 second exposures;
- g. Rate of fire: Can be more than one shot per exposure, up to a total of ten shots; and
- h. HPS: 50.10V.

2. Procedure:

- a. The firing relay will adopt the prone - prepare to move position on the 200 meter firing point with the firearm in the LOAD state;
- b. The targets will be exposed for 1 second which will be the signal for the firer to move to the 100 meter firing point, assume the standing alert position, make READY and prepare to engage the next ten exposures. The firer will have (40 seconds for a metric range or 35 seconds for a yard range) to do this;
- c. The targets will be exposed randomly over a 2-meter frontage within the firer's target bay. The time limit between exposures is 10 to 20 seconds;
- d. The firer must return to the standing alert position between exposures and remain so until the next exposure;
- e. Upon completion of the match the complete relay will move directly to the butts to carry out scoring for Matches 2, 3 and 4;
- f. The target handle will be marked with the letter "B" and placed in an appropriate area to facilitate scoring; and
- g. A competitor will need 2 x 5-rd mags.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the match - 10 rounds;
- b. The firer has with him his scorecards for Matches 2, 3 and 4;
- c. The targets react IAW match conditions;
- d. The correct firing position is used; and

- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 4, 200 to 100 meter rundown, 10 shots on score. Your 2 minute preparation period starts now." (No targets exposed.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD";
- e. "Adopt the prone - prepare to move position";
- f. "Relay number 1 (2, 3 or 4) - Match 4. Watch and run - Watch and run";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD and prepare for inspection";
- i. "FPOs clear all firearms";
- j. "Are there any protests - are there any protests - are there any protests";
- k. "FPOs deal with protests and if upheld prepare the firer for an immediate reshoot";
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "Relay 1 (2, 3 or 4) move directly to the butts and carry out scoring procedures for your matches 2, 3 and 4"; and
- n. (Order butts to dispatch the appropriate relay from the butts and to prepare for scoring procedures.)

5. Notes to the BO/ABO - The BO/ABO are to ensure the following:

- a. The correct target is in place. The target handle has been marked with the letter "B" to identify it as the target used for this match;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Markers understand the correct marking procedure and the conduct of the match; and
- f. The targets will not be indicated for this match but are set aside so that they can be scored when the firers arrive.

6. Suggested Words of Command are as follows:

- a. "Stand by your Figure 12 target";
- b. "In the center." (First exposure is always in the center.);
- c. "Targets - up (one second later) - down";
- d. (Targets will remain down for 35 seconds then carry out 10 X 3 second exposures.);
- e. "On the left";
- f. "Targets - up (three and one-half seconds later) - down";
- g. (10 to 20 seconds between exposures.);
- h. "In the center";
- i. "Targets - up (three and one-half seconds later) - down";
- j. (10 to 20 seconds between exposures.);
- k. "On the right";
- l. "Targets - up (three and one-half seconds later) - down"; and
- m. (10 to 20 seconds between exposures.)

7. Although target positions are given out randomly, this procedure would continue until a total of 10 exposures have been given.

8. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 3 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 3 seconds but never less than 3 seconds.

9. Once all scoring procedures are complete, ask, "Are there any challenges - are there any challenges - are there any challenges?" Once all challenges are settled, patch out all targets.

10. Prepare for the next appropriate deliberate fire match.

9.08 Match 5 - 300 Meter Del (Accurate Target Engagement)

1. Specification:

- a. Distance: 300 meters;
- b. Position: Prone;
- c. Number of Shots: Two sighting and ten on score (from 2 x 5 rd mags);
- d. Target: 4-foot (1.2-meter) screen with Figure 12/59 Type "B" face;
- e. Scoring: V, 5, 4, 3 and 2;
- f. Type of Fire: Deliberate
- g. HPS: 50.10V; and
- h. Time Limit: 12 minutes.

2. Procedure:

- a. Each firer is to be given 12 minutes to fire the match;
- b. The scorer is to take a position on the firing mound so that he can carry out proper scoring duties;
- c. Sighting shots are scored and indicated as per record shots and during the same overall time period; and
- d. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - RO/FPOs are to monitor and ensure the following:

- a. The firing relay has ammunition for the entire 300-meter stage - 46 rounds;
- b. Each firer has a scorer from a different unit or team;
- c. The scorer has the correct equipment to see the target indicators and to record the score;
- d. The firer has given his scorecard to the scorer;
- e. The firer is wearing the correct clothing and equipment and is abiding by the rules;
- f. Both relays have hearing protection;
- g. The scorecard has been signed by the firer and the scorer;
- h. Empty cases have been picked up;
- i. Ensure that FPOs deal with protests and challenges through out the match; and

- j. Ensure that FPOs unload the competitors as they finish and move the scorers from the firing line.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 5 - the 300 Meter Deliberate Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure the targets are up.);
- c. (When preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Leave targets up.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "This is Match 5. Commence the match - commence the match"; and
- g. (Advise butts that the match has started.)

5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (one small or medium shot indicator and one large value indicator);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure;
- h. Sighters are scored as per record shots and during the overall time limit;
- i. Markers are to work together to ensure the targets are down for the minimum amount of time. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot; and
- j. Upon completion of the match, remove the deliberate target from the target frame and replace it with the 2 x Figure 11/59s in preparation for Match 7.

9.09 Match 6 - 300 Meter Snap (Defensive Fire)

1. Specification:

- a. Distance: 300 meters;
- b. Position: Prone;
- c. Number of shots: Two sighting and ten on score (from 2 x 5-rd mags);
- d. Target: 1 x 12/59;
- e. Scoring: V, 5, and 4;
- f. Type of fire: Snap shooting - ten X 3 second exposures;
- g. **Rate of fire:** **Can be more than one shot per exposure, up to a total of ten shots; and**
- h. HPS: 50.10V.

2. Procedure:

- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
- b. The firing relay is to adopt the prone position on the firing point;
- c. Firers will remain in the prone position and may remain in the aim throughout the match;
- d. The targets will be exposed randomly over a 2-meter frontage within the firer's target bay;
- e. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer for 30 seconds so that he can see his group;
- f. Shot indicators are to be removed from the target but the target is NOT to be patched out. Scoring will be done once the firer arrives in the butts after the run down;
- g. The target handle will be marked with the letter "A" and placed in an appropriate place to facilitate scoring; and
- h. A competitor may use three magazines: 1 x 2rd mag for

sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 3 matches - 34 rounds;
- b. The firer has with him his scorecards for Matches 6, 7 and 8;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 6 - the 300 Meter Snap Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up, centered in the bay.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "Adopt the prone position";
- g. "Relay 1 (2, 3 or 4) - Match 6 - Watch and shoot - Watch and shoot";
- h. (Order butts to start the match.);
- i. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- j. "Are there any protests - are there any protests - are there any protests";
- k. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "Relay 1 (2, 3 or 4) watch your front for your target indication";
- n. (Order butts to show all targets with shot indicators for 30

- seconds.); and
 - o. (Order butts to remove all shot indicators but do NOT patch until firer arrives after the run down and scoring is complete.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
- a. The correct target is in place. The target handle has been marked with the letter "A" to identify it as the target used for this match;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (ten medium shot indicators);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure and the conduct of the match;
 - h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO;
 - i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out but are set aside so that they can be scored once the firer arrives at the butts after the run down; and
 - j. Ensure that the targets are exposed randomly over a 2 meter frontage within the firer's target bay and that the time limit between exposures is not less than 10 seconds.
6. Suggested Words of Command are as follows:
- a. "Stand by your Figure 12 target for 10 X 3 second exposures";
 - b. "In the center";
 - c. "Targets - up (three and one-half seconds later) - down";
 - d. (A minimum of 10 seconds between exposures.);
 - e. "On the left";
 - f. "Targets - up (three and one-half seconds later) - down";
 - g. (A minimum of 10 seconds between exposures.);
 - h. "On the right"; and

- i. "Targets - up (three and one-half seconds later) - down";
7. Target positions and exposures are given out randomly, and this procedure would continue until a total of 10 exposures have been given.
8. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 3 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 3 seconds but never less than 3 seconds.

9.10 Match 7 - 300 Meter Rapid (Final Protective Fire)

1. Specification:

- a. Distance: 300 meters;
- b. Position: Standing to Prone;
- c. Number of Shots: Two sighting and ten on score (from 2 x 5-rd mags);
- d. Target: 2 x Figure 11/59 spaced 4 feet (1.2 meters) apart center to center;
- e. Scoring: V, 5 and 4;
- f. Type of Fire: Rapid;
- g. Time Limit: Semi-automatic rifles: 30 seconds
Bolt-action rifles: 45 seconds;
- h. Rate of Fire: 5 shots to be fired at each Figure 11/59 target; and
- i. HPS: 50.10V.

2. Procedure:

- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
- b. The RO will command the firers to apply their safety catch and adopt the standing alert position;
- c. On the appearance of the targets, the competitor will have 30 seconds³ to adopt the prone position and fire 5 rounds at each target;
- d. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer for 30 seconds so that he can see his group;
- e. Shot indicators are to be removed from the targets but the targets are NOT to be patched out. Scoring will be done once the firer arrives in the butts after the Run Down; and

³ Or more IAW 9.10(1)(g)

- f. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 2 matches - 22 rounds;
- b. The firer has his scorecards for Matches 6, 7 and 8;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 7 - the 300 Meter Rapid Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up and spaced 1.2 meters (4 feet) apart, center -to-center.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "This is Match 7. Adopt the standing alert position. Watch and shoot. Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- i. "Are there any protests - Are there any protests - Are there any protests";
- j. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- k. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- l. "Relay 1 (2, 3 or 4) watch your front for your target indication."

- m. (Order butts to show all targets with shot indicators for 30 seconds.); and
 - n. (Order butts to remove all shot indicators but do NOT patch until firer arrives after the run down and scoring is complete.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
- a. The correct target is in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (ten medium shot indicators);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure and the conduct of the match;
 - h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
 - i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out but are set aside so that they can be scored once the firer arrives at the butts after the run down.

9.11 Match 8 - 300 to 200 Run Down (Sudden Engagement)

1. Specification:
 - a. Distance: 200 meters;
 - b. Position: From Standing Alert to Standing, Kneeling or Squatting;
 - c. Number of shots: Ten on score (from 2 x 5 rd mags);
 - d. Target: 1 x 12/59;
 - e. Scoring: V, 5 and 4;
 - f. Type of fire: Semi-automatic rifles: five x 10-second exposures
Bolt-action rifles: five x 15-second exposures;
 - g. **Rate of fire:** **Can be more than two shots per exposure, up to a total of ten shots; and**
 - h. HPS: 50.10V.
2. Procedure:
 - a. The firing relay will adopt the prone - prepare to move position on the 300 meter firing point with the firearm in the LOAD state;
 - b. The targets will be exposed for 1 second which will be the signal for the firer to move to the 200 meter firing point, assume the standing alert position, make READY and prepare to engage the exposures from the standing, kneeling or squatting position. **The firer will have (40 seconds for a metric range or 35 seconds for a yard range) to do this;**
 - c. The targets will be exposed randomly over a 2-meter frontage within the firer's target bay. The time limit between exposures will be 10-20 seconds;
 - d. The firer must return to the standing alert position between exposures and remain so until the next exposure⁴;
 - e. Upon completion of the match the complete relay will move directly to the butts to carry out scoring for Matches 6, 7 and 8;
 - f. The target handle will be marked with the letter "B" and placed in an appropriate location to facilitate scoring;
 - g. The competitor must use 2 x 5-rd mags.
3. Notes to the RO/FPO - The RO/FPO must ensure the following:

⁴ Exception IAW 9.11(1)(f)

- a. The firer has the ammo required to do the matches - 10 rounds;
- b. The firer has with him his scorecards for Matches 6, 7 and 8;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 4, 300 to 200 meter rundown, 10 shots on score. Your 2 minute preparation period starts now." (No targets exposed.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD."
- e. "Adopt the prone - prepare to move position";
- f. "Relay number 1 (2, 3 or 4) - Match 8. Watch and run - Watch and run";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD and prepare for inspection";
- i. "FPOs clear all firearms";
- j. "Are there any protests - are there any protests - are there any protests";
- k. "FPOs deal with protests and if upheld prepare the firer for an immediate reshoot";
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "Relay 1 (2, 3 or 4) move directly to the butts and carry out scoring procedures for your matches 6, 7 and 8"; and
- n. (Order butts to dispatch the appropriate relay from the butts and to prepare for scoring procedures.)

5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:

- a. The correct target is in place. The target handle has been marked with the letter "B" to identify it as the target used for this match;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;

- e. Markers understand the correct marking procedure and the conduct of the match; and
- f. The targets are NOT patched out but are set aside so that they can be scored once the firer arrives at the butts after this match.

6. Suggested Words of Command are as follows:

- a. "Stand by your Figure 12 target for 5 X 10 second⁵ exposures";
- b. "In the center." (First exposure is always in the center.);
- c. "Targets - up (one second later) - down";
- d. (Targets will remain down for 35 seconds; then carry out 5 X 10 second⁶ exposures.);
- e. "On the left";
- f. "Targets - up (ten and one-half seconds⁷ later) - down";
- g. (10 to 20 seconds between exposures.);
- h. "In the center";
- i. "Targets - up (ten and one-half seconds⁸ later - down";
- j. (10 to 20 seconds between exposures.);
- k. "On the right";
- l. "Targets - up (ten and one-half seconds⁹ later) - down"; and
- m. (10 to 20 seconds between exposures.)

7. Target positions are given out randomly, and this procedure would continue until a total of 5 exposures have been given.

8. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time given be one-half second longer than IAW match conditions. Thus, if a slightly short exposure is accidentally given then the competitor will still likely get the proper time allowed and will not have grounds for a reshoot. Exposures may be slightly longer than IAW match conditions but never less than IAW match conditions.

9. Once all scoring procedures are complete, ask, "Are there any challenges - are there any challenges - are there any challenges?" Once all challenges are settled patch out all targets.

⁵ Or more IAW 9.11(1)(f)

⁶ Or more IAW 9.11(1)(f)

⁷ Or more IAW 9.11(1)(f)

⁸ Or more IAW 9.11(1)(f)

⁹ Or more IAW 9.11(1)(f)

10. Prepare for the next appropriate deliberate fire match.

9.12 Match 9 - 500 Meter Del (Accurate Target Engagement)

1. Specification:
 - a. Distance: 500 meters;
 - b. Position: Prone;
 - c. Number of Shots: Two sighting and ten on score (from 2 x 10 rd mags);
 - d. Target: 4-foot (1.2 Meter) screen with Figure 12/59 Type "A" face;
 - e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2);
 - f. Type of Fire: Deliberate
 - g. HPS: 50.10V; and
 - h. Time Limit: 15 minutes.
2. Procedure:
 - a. Each firer is to be given 15 minutes to fire the match;
 - b. The scorer is to take a position on the firing mound so that he can carry out proper scoring duties;
 - c. Sighting shots are scored and indicated as per record shots and during the same overall time period;
 - d. There is no Outer ring scoring 2 on this target; and
 - e. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.
3. Notes to the RO/FPO - RO/FPOs are to monitor and ensure the following:
 - a. The firing relay has ammunition for the entire 500-meter stage - 46 rounds;
 - b. Each firer has a scorer from a different unit or team;
 - c. The scorer has the correct equipment to see the target indicators and to record the score;
 - d. The firer has given his scorecard to the scorer;
 - e. The firer is wearing the correct clothing and equipment and is abiding by the rules;
 - f. Both relays have hearing protection;
 - g. The scorecard has been signed by the firer and the scorer;
 - h. Empty cases have been picked up;

- i. Ensure that FPOs deal with protests and challenges throughout the match; and
 - j. Ensure that FPOs unload the competitors as they finish and have the scorers stand by to do scoring duties in matches 10 and 11.
4. Suggested Fire Orders for the RO are as follows:
- a. "Relay 1 (2, 3 or 4) move onto the firing point";
 - b. "This is Match 9 - the 500 Meter Deliberate Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure the targets are up.);
 - c. (When preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Leave targets up.);
 - d. "Adopt the prone position";
 - e. "LOAD - READY";
 - f. "This is Match 9. Commence the match - commence the match"; and
 - g. (Advise butts that the match has started.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
- a. The correct target is in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (one small or medium shot indicator and one large value indicator);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure;
 - h. Sighters are scored as per record shots and during the overall time limit;
 - i. Markers are to work together to ensure the targets are down for the minimum amount of time. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot; and
 - j. This target will remain in the frame for the remainder of the matches.

9.13 Match 10 - 500 Meter Snap (Return Fire)

1. Specification:
- a. Distance: 500 meters;
 - b. Position: From Standing to Prone;
 - c. Number of shots: Two sighting and ten on score (from 2 x 5-rd mags);
 - d. Target: 4-foot (1.2-meter) screen with Figure 12/59, Type "A" face;
 - e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2.);
 - f. Type of fire: Semi-automatic rifles: five x 15-second exposures
Bolt-action rifles: five x 20-second exposures;
 - g. **Rate of fire:** **Can be more than two shots per exposure, up to a total of ten shots; and**
 - h. HPS: 50.10V.
2. Procedure:
- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
 - b. Once commanded by the RO the firers will apply their safety catch and adopt the standing alert position;
 - c. On the appearance of the target the firer will have 15 seconds¹⁰ to adopt the prone position and fire 2 shots. The time between exposures will be 10 - 20 seconds;
 - d. Between exposures the firer must return to the standing alert position¹¹ and remain so until the next exposure;
 - e. Upon completion of the match, shot indicators are put in each

¹⁰ Or more IAW 9.13(1)(f)

¹¹ Or more IAW 9.13(1)(b)

shot hole and are shown to the firer until all scoring procedures are complete;

- f. The scoring relay will move forward, obtain the firer's scorecard and be prepared to copy down the score received from the butts;
- g. Challenging procedures will be through the FPO; and
- h. A competitor may use three magazines: 1 x 2rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 3 matches - 34 rounds;
- b. The firer has with him his scorecards for Matches 10, 11 and 12;
- c. The targets react IAW match conditions;
- d. The correct position is used;
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules; and
- f. The scorer copies down, in the appropriate places on the scorecard the total number of V-bulls, Bulls, Inners and Magpies sent from the butts in a series of numbers that include the target number; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 10 - the 500 Meter Snap Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);

- f. "Relay 1 (2, 3 or 4) - Adopt the standing alert position. Match 10 - Watch and shoot - Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- i. "Are there any protests - are there any protests - are there any protests";
- j. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- k. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- l. "Relay 1 (2, 3 or 4) watch your front for your target indication";
- m. "Relay (the scoring relay 1, 2, 3 or 4) move forward and prepare to carry out scoring duties";
- n. (Order butts to show all targets with shot indicators and prepare to have ABOs send scores to their appropriate FPOs.);
- o. (Once scoring is complete ask - "Are there any challenges - are there any challenges - are there any challenges?" and have individual FPOs deal with challenges.); and
- p. (Upon completion of all scoring procedures the targets will be patched out on command from the RO.)

5. Notes to the BO/ABO - The BO/ABO is to ensure the following:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (ten medium shot indicators);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure and the conduct of the match;
- h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
- i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out until ordered

to do so by the RO.

6. Suggested Words of Command are as follows:
 - a. "Stand by your target for 5 X 15 second¹² exposures";
 - b. "Targets - up (fifteen and one-half seconds¹³ later) - down";
 - c. (10 - 20 seconds between exposures.);
 - d. "Targets - up (fifteen and one-half seconds¹⁴ later) - down";
and
 - e. (10 - 20 seconds between exposures.)
7. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a slightly short exposure is accidentally given then the competitor will still likely get an exposure IAW match conditions and will not have grounds for a reshoot. Exposures may be slightly longer than 15 seconds but never less than 15 seconds¹⁵.
8. The scores are communicated to the FPO by sending a series of numbers that begin with a target number and then follow with the total number of V-bulls, the total number of Bulls, the total number of Inners and the total number of Magpies; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

¹² Or more IAW 9.13(1)(f)

¹³ Or more IAW 9.13(1)(f)

¹⁴ Or more IAW 9.13(1)(f)

¹⁵ Or more IAW 9.13(1)(f)

9.14 Match 11 - 500 Meter Rapid Fire (Suppressing Fire)

1. Specification:
 - a. Distance: 500 meters;
 - b. Position: Standing to Prone;
 - c. Number of Shots: Two sighting and ten on score (from 2 x 5-rd mags);
 - d. Target: 4 foot (1.2 meter) screen with an 11/59 type A face;
 - e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2.);
 - f. Type of Fire: Rapid;
 - g. Time Limit: Semi-automatic rifles: 30 seconds
Bolt-action rifles: 45 seconds; and
 - h. HPS: 50.10V.
2. Procedure:
 - a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
 - b. The RO will command the firers to apply their safety catch and adopt the standing alert position;
 - c. On the appearance of the targets, the competitor will have 30 seconds¹⁶ to adopt the prone position and fire 10 rounds;
 - d. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer until all scoring procedures are complete;
 - e. The scoring relay will move forward, obtain the firer's scorecard and be prepared to copy down the scores received from the butts;
 - f. Challenging procedures will be through the FPO; and
 - g. A competitor may use three magazines: 1 x 2rd mag for

¹⁶ Or more IAW 9.14(1)(g)

sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 2 matches - 22 rounds;
- b. The firer has with him his scorecards for Matches 11 and 12;
- c. The targets react IAW match conditions;
- d. The correct position is used;
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules; and
- f. The scorer copies down, in the appropriate places on the scorecard, the total number of V-bulls, Bulls, Inners and Magpies as sent from the butts in a series of numbers that include target number; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 11 - the 500 Meter Rapid Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "This is Match 11. Adopt the standing alert position. Watch and shoot. Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD."
- i. "Are there any protests - Are there any protests - Are there any protests";
- j. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);

- k. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- l. "Relay 1 (2, 3 or 4) watch your front for your target indication."
- m. "Relay (scoring relay 1, 2, 3 or 4) move forward and prepare to carry out scoring duties";
- n. (Order butts to show all targets with shot indicators and prepare to have ABOs send scores to their appropriate FPOs.);
- o. (Once scoring is complete individual FPOs are to ask - "Are there any challenges - are there any challenges - are there any challenges?" and deal with challenges.); and
- p. (Upon completion of all scoring procedures the targets will be patched out on command from the RO.)

5. Notes to the BO/ABO:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (ten medium shot indicators);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure and the conduct of the match;
- h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
- i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out until ordered to do so by the RO.

6. The scores are communicated to the FPO by sending a series of numbers that begin with a target number and then follow with the total number of V-bulls, the total number of Bulls, the total number of Inners and the total number of Magpies; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits a zero representing that ring is sent.

9.15 Match 12 - 500 to 100 Run Down (Advancing Fire)

1. Specification:

- a. Distance: 500 - 100 meters;
- b. Position: 500 and 300 meters: Prone;
400 and 200 meters: Sitting, kneeling or squatting
100 meters: Standing;
- c. Number of Shots: Ten on score (2 at each distance from 2 x 5-rd mags);
- d. Target: 500 and 400 meters: 4-foot (1.2 meter) screen with Figure 12/59 Type "A" face
300, 200, 100 meters: Figure 12/59;
- e. Scoring: On the screen: V, 5, 4 and 3 (There is no Outer 2.);
On the Figure 12/59: V, 5 and 4;
- f. Type of Fire: Fire and Movement;
- g. Rate of Fire: Two shots only at each distance;
- h. Timing: One exposure of 15 seconds, followed by four exposures of (50 seconds for a metric range or 45 seconds for a yard range) each, with intervals of 15 seconds between exposures; and
- i. HPS: 50.10V.

2. Procedure:

- a. Competitors will be ordered to adopt the standing alert position, load and make ready at 500 meters;
- b. The appearance of the target for 15 seconds is the signal to adopt the prone position and fire two shots. Following this, firers will place the selector lever on safe and await the next appearance of the 4-foot screen target;
- c. The next appearance of the 4-foot screen target is the signal to move to the 400-meter firing point, adopt the sitting, kneeling or squatting position and fire two shots. Following this, firers will place the change lever on safe and await the next target exposure;
- d. The appearance of the Figure 12/59 is the signal to move to the 300-meter firing point, adopt the prone position and fire two shots. Following this, firers will place the change lever on safe and await the next target exposure;
- e. The next appearance of the Figure 12/59 is the signal to move

to the 200-meter firing point, adopt the sitting, kneeling or squatting position and fire two shots. Following this, the firer will place the change lever on safe and await the next target;

- f. The last appearance of the Figure 12/59 is the signal to move to the 100-meter firing point, adopt the standing position and fire two shots;
- g. Upon completion of the match the complete relay will move directly to the butts to carry out scoring for Match 12; and
- h. Each competitor must use 2 x 5-rd mags.

3. Notes to the RO/FPO:

- a. The firer has the ammo required to do the match - 10 rounds;
- b. The firer has with him his scorecard for Match 12;
- c. The targets react IAW match conditions;
- d. The correct position is used; and
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 12, 500 to 100 meter rundown, 10 shots on score. Your 2 minute preparation period starts now." (No targets exposed.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD, READY";
- e. "Relay number 1 (2, 3 or 4) - Adopt the standing alert position. Match 12 - Watch and shoot - Watch and shoot";
- f. (Order butts to start the match.);
- g. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD and prepare for inspection";
- h. "FPOs clear all firearms";
- i. "Are there any protests - are there any protests - are there any protests";
- j. "FPOs deal with protests and if upheld prepare the firer for an immediate reshoot";
- k. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- l. "Relay 1 (2, 3 or 4) move directly to the butts and carry out scoring procedures for your match 12"; and
- m. (Order butts to dispatch the appropriate relay from the butts and to prepare for scoring procedures.)

5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
 - a. The correct targets are in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - f. Markers understand the correct marking procedure and the conduct of the match; and
 - g. The targets are NOT patched out until all scoring procedures are complete.
6. Suggested Words of Command are as follows:
 - a. "Stand by your 4-foot target";
 - b. "Targets - up (fifteen and one-half seconds later) - down";
 - c. (Targets will remain down for 15 seconds.);
 - d. "Stand by your 4-foot target";
 - e. "Targets - up (forty-five and one-half seconds later) - down";
 - f. (Targets will remain down for 15 seconds.);
 - g. "Stand by with your Figure 12 hand held in the center";
 - h. "Targets - up (45 and one-half seconds later) - down";
 - i. (Targets will remain down for 15 seconds.);
 - j. "Stand by with your Figure 12 hand held in the center";
 - k. "Targets - up (45 and one-half seconds later) - down";
 - l. (Targets will remain down for 15 seconds.);
 - m. "Stand by with your Figure 12 hand held in the center"; and
 - n. "Targets - up (45 and one-half seconds later) - down."
7. All positions of the Figure 12/59 hand held will be in the center.
8. The exposure time is to start when the last target is up and steady. Exposures may be slightly longer than required but never less than required.
9. Once all scoring procedures are complete, ask, "Are there any challenges - are there any challenges - are there any challenges?" Once challenging procedures are complete patch out targets and collect scorecards.

9.16 Match 13 - 400 Meter Del (Accurate Target Engagement)

1. Specification:
 - a. Distance: 400 meters;
 - b. Position: Prone;
 - c. Number of Shots: Two sighting and ten on score (from 2 x 10 rd mags);
 - d. Target: 4-foot (1.2 Meter) screen with Figure 12/59 Type "C" face;
 - e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2);
 - f. Type of Fire: Deliberate;
 - g. HPS: 50.10V; and
 - h. Time Limit: 15 minutes.
2. Procedure:
 - a. Each firer is to be given 15 minutes to fire the match;
 - b. The scorer is to take a position on the firing mound so that he can carry out proper scoring duties;
 - c. Sighting shots are scored and indicated as per record shots and during the same overall time period;
 - d. There is no Outer ring scoring 2 on this target; and
 - e. A competitor may use three magazines: 1 x 2-rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.
3. Notes to the RO/FPO - RO/FPOs are to monitor and ensure the following:
 - a. The firing relay has ammunition for the entire 400-meter stage - 46 rounds;
 - b. Each firer has a scorer from a different unit or team;
 - c. The scorer has the correct equipment to see the target indicators and to record the score;
 - d. The firer has given his scorecard to the scorer;
 - e. The firer is wearing the correct clothing and equipment and is abiding by the rules;
 - f. Both relays have hearing protection;
 - g. The scorecard has been signed by the firer and the scorer;
 - h. Empty cases have been picked up;

- i. Ensure that FPOs deal with protests and challenges through out the match; and
 - j. Ensure that FPOs unload the competitors as they finish and have the scorers stand by to do scoring duties in matches 10 and 11.
4. Suggested Fire Orders for the RO are as follows:
- a. "Relay 1 (2, 3 or 4) move onto the firing point";
 - b. "This is Match 13 - the 400 Meter Deliberate Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure the targets are up.);
 - c. (When preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Leave targets up.);
 - d. "Adopt the prone position";
 - e. "LOAD - READY";
 - f. "This is Match 13. Commence the match - commence the match"; and
 - g. (Advise butts that the match has started.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
- a. The correct target is in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Appropriate target indicators are in each bay (one small or medium shot indicator and one large value indicator);
 - f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - g. Markers understand the correct marking procedure;
 - h. Sighters are scored as per record shots and during the overall time limit;
 - i. Markers are to work together to ensure the targets are down for the minimum amount of time. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot; and
 - j. This target will remain in the frame for the remainder of the matches.

9.17 Match 14 - 400 Meter Snap (Return Fire)

1. Specification:
 - a. Distance: 400 meters;
 - b. Position From Standing to Prone;
 - c. Number of shots: Two sighting and ten on score (from 2 x 5-rd mags);
 - d. Target: 4-foot (1.2-meter) screen with Figure 12/59, Type "C" face;
 - e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2);
 - f. Type of fire: Semi-automatic rifles: five x 15-second exposures,
Bolt-action rifles: five x 20-second exposures;
 - g. Rate of fire: Can be more than two shots per exposure, up to a total of ten shots; and
 - h. HPS: 50.10V.
2. Procedure:
 - a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
 - b. Once commanded by the RO the firers will apply their safety catch and adopt the standing alert position;
 - c. On the appearance of the target the firer will have 15 seconds¹⁷ to adopt the prone position and fire 2 shots. The time between exposures will be 10 - 20 seconds;
 - d. Between exposures the firer must return to the standing alert position¹⁸ and remain so until the next exposure;
 - e. Upon completion of the match, shot indicators are put in each shot hole and are shown to the firer until all scoring

¹⁷ Or more IAW 9.13(1)(f)

¹⁸ Or more IAW 9.13(1)(b)

- procedures are complete;
- f. The scoring relay will move forward, obtain the firer's scorecard and be prepared to copy down the score received from the butts;
- g. Challenging procedures will be through the FPO; and
- h. A competitor may use three magazines: 1 x 2-rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 3 matches - 34 rounds;
- b. The firer has with him his scorecards for Matches 14, 15 and 16;
- c. The targets react IAW match conditions;
- d. The correct position is used;
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules; and
- f. The scorer copies down, in the appropriate places on the scorecard the total number of V-bulls, Bulls, Inners and Magpies sent from the butts in a series of numbers that include the target number; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 14 – the 400 Meter Snap Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up.);
- c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? – Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "Relay 1 (2, 3 or 4) – Adopt the standing alert position. Match

- 14 - Watch and shoot - Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- i. "Are there any protests - are there any protests - are there any protests";
- j. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- k. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- l. "Relay 1 (2, 3 or 4) watch your front for your target indication";
- m. "Relay (the scoring relay 1, 2, 3 or 4) move forward and prepare to carry out scoring duties";
- n. (Order butts to show all targets with shot indicators and prepare to have ABOs send scores to their appropriate FPOs.);
- o. (Once scoring is complete ask - "Are there any challenges - are there any challenges - are there any challenges?" and have individual FPOs deal with challenges.); and
- p. (Upon completion of all scoring procedures the targets will be patched out on command from the RO.)

5. Notes to the BO/ABO - The BO/ABO is to ensure the following:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (ten medium shot indicators);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure and the conduct of the match;
- h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
- i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out until ordered to do so by the RO.

6. Suggested Words of Command are as follows:

- a. "Stand by your target for 5 X 15 second¹⁹ exposures";
- b. "Targets - up (fifteen and one-half seconds²⁰ later) - down";
- c. (10 - 20 seconds between exposures.);
- d. "Targets - up (fifteen and one-half seconds²¹ later) - down";
and
- e. (10 - 20 seconds between exposures.)

7. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a slightly short exposure is accidentally given then the competitor will still likely get an exposure IAW match conditions and will not have grounds for a reshoot. Exposures may be slightly longer than 15 seconds but never less than 15 seconds²².

8. The scores are communicated to the FPO by sending a series of numbers that begin with a target number and then follow with the total number of V-bulls, the total number of Bulls, the total number of Inners and the total number of Magpies; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

¹⁹ Or more IAW 9.13(1)(f)

²⁰ Or more IAW 9.13(1)(f)

²¹ Or more IAW 9.13(1)(f)

²² Or more IAW 9.13(1)(f)

9.18 Match 15 - 400 Meter Rapid Fire (Suppressing Fire)

1. Specification:

- a. Distance: 400 meters;
- b. Position Standing to Prone;
- c. Number of Shots: Two sighting and ten on score (from 2 x 5-rd mags);
- d. Target: 4 foot (1.2 meter) screen with Figure 12/59, Type "C" face;
- e. Scoring: V, 5, 4 and 3 (There is no Outer scoring 2);
- f. Type of Fire: Rapid;
- g. Time Limit: Semi-automatic rifles: 30 seconds; and Bolt-action rifles: 45 seconds; and
- h. HPS: 50.10V.

2. Procedure:

- a. The firing relay is given 2 minutes to fire both of their sighting shots. The targets are to work independently of each other and react when shot at with the first sighter. A shot indicator is placed in the shot hole and the target is shown to the firer. The target is left up until the second sighter is fired. The target is brought down and the second sighter is indicated and the target is shown to the firer with both shot indicators in place. If a miss is fired, then the target is brought down, examined and shown without appropriate shot indicator. On completion of sighting shots, targets are to be patched;
- b. The RO will command the firers to apply their safety catch and adopt the standing alert position;
- c. On the appearance of the targets, the competitor will have 30 seconds²³ to adopt the prone position and fire 10 rounds;
- d. Upon completion of the match, shot indicators are put in each shot hole and are to be shown to the firer until all scoring procedures are complete;
- e. The scoring relay will move forward, obtain the firer's scorecard and be prepared to copy down the scores received from the butts;
- f. Challenging procedures will be through the FPO; and
- g. A competitor may use three magazines: 1 x 2-rd mag for sighters and 2 x 5-rd mags for record shots. If a competitor

²³ Or more IAW 9.14(1)(g)

has only 2 magazines, he will need to load two additional rounds after sighters. At no time will there be more than 5 rounds in a magazine.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:

- a. The firer has the ammo required to do the next 2 matches - 22 rounds;
- b. The firer has with him his scorecards for Matches 15 and 16;
- c. The targets react IAW match conditions;
- d. The correct position is used;
- e. The firer is wearing the correct clothing and equipment, and is abiding by the rules; and
- f. The scorer copies down, in the appropriate places on the scorecard, the total number of V-bulls, Bulls, Inners and Magpies as sent from the butts in a series of numbers that include target number; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits then a zero representing that ring is sent.

4. Suggested Fire Orders for the RO are as follows:

- a. "Relay 1 (2, 3 or 4) move onto the firing point";
- b. "This is Match 15 - the 400 Meter Rapid Fire with two sighters and ten shots for score. Your 2 minute preparation period starts now." (Ensure targets are up.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
- d. "LOAD - READY. Carry on with your two sighting shots." (Inform butts that sighters are commencing.);
- e. (When everyone appears to be finished with his sighters or the two-minute sighting period has elapsed...) "Is anyone not finished sighters? - Sighters are complete." (Order butts to patch out targets and advise when they are ready to start the match.);
- f. "This is Match 15. Adopt the standing alert position. Watch and shoot. Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD."
- i. "Are there any protests - Are there any protests - Are there any protests";
- j. (FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot.);
- k. (Once protests are dealt with and/or reshoots are complete...)

"There are no more protests";

- l. "Relay 1 (2, 3 or 4) watch your front for your target indication."
- m. "Relay (scoring relay 1, 2, 3 or 4) move forward and prepare to carry out scoring duties";
- n. (Order butts to show all targets with shot indicators and prepare to have ABOs send scores to their appropriate FPOs.);
- o. (Once scoring is complete individual FPOs are to ask - "Are there any challenges - are there any challenges - are there any challenges?" and deal with challenges.); and
- p. (Upon completion of all scoring procedures the targets will be patched out on command from the RO.)

5. Notes to the BO/ABO:

- a. The correct target is in place;
- b. There are two markers on each target;
- c. All previous shot holes have been patched;
- d. Appropriate patching materials are in each target bay;
- e. Appropriate target indicators are in each bay (ten medium shot indicators);
- f. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- g. Markers understand the correct marking procedure and the conduct of the match;
- h. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). During sighters, one marker should attend the target while the other marker watches the stop butts for a splash to indicate that their target has been shot at. The target is always pulled down and examined if it has been shot at whether a hit has been felt or not. The targets are patched after sighters are complete and on command from the RO; and
- i. After the match, the targets are shown to the firer with shot indicators in place and they are NOT patched out until ordered to do so by the RO.

6. The scores are communicated to the FPO by sending a series of numbers that begin with a target number and then follow with the total number of V-bulls, the total number of Bulls, the total number of Inners and the total number of Magpies; e.g., "Target number 15: 2, 0, 5, 3." When a particular scoring ring has no hits a zero representing that ring is sent.

9.19 Match 16 - 400 to 300 Run Down (Advancing Fire)

1. Specification:
 - a. Distance: 300 meters;
 - b. Position: Prone
 - c. Number of shots: Ten on score (from 2 x 5 rd mags);
 - d. Target: 1 x Figure 12/59;
 - e. Scoring: V, 5 and 4;
 - f. Type of fire: Semi-automatic rifles: one x 40 second (for metric range - 35 seconds for yard range) and four x 5-second exposures; and
Bolt-action rifles: one x 45 second (for metric range - 40 seconds for yard range) and four x 8-second exposures;
 - g. Rate of fire: Can be more than two shots per exposure, up to a total of ten shots; and
 - h. HPS: 50.10V.
2. Procedure:
 - a. The firing relay will adopt the prone - prepare to move position on the 400 meter firing point with the firearm in the LOAD state;
 - b. The targets will be exposed for 45 second which will be the signal for the firer to move to the 300 meter firing point, assume the prone position, make READY and engage the target with two shots;
 - c. The targets will then be raised for four x 5-second exposures randomly over a 2-meter frontage within the firer's target bay. The time limit between exposures will be 10-20 seconds;
 - d. Upon completion of the match the complete relay will move directly to the butts to carry out scoring for this match; and
 - e. The competitor must use 2 x 5-round mags.
3. Notes to the RO/FPO - The RO/FPO must ensure the following:
 - a. The firer has the ammo required to do this match - 10 rounds;
 - b. The firer has with him his scorecards for Match 16;
 - c. The targets react IAW match conditions;
 - d. The correct position is used; and
 - e. The firer is wearing the correct clothing and equipment, and is abiding by the rules.

4. Suggested Fire Orders for the RO are as follows:
 - a. "Relay 1 (2, 3 or 4) move onto the firing point";
 - b. "This is Match 16, 400 to 300 meter rundown, 10 shots on score. Your 2 minute preparation period starts now." (No targets exposed.);
 - c. (Once the preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended";
 - d. "LOAD."
 - e. "Adopt the prone - prepare to move position";
 - f. "Relay number 1 (2, 3 or 4) - Match 16. Watch and run - Watch and run";
 - g. (Order butts to start the match.);
 - h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD and prepare for inspection";
 - i. "FPOs clear all firearms";
 - j. "Are there any protests - are there any protests - are there any protests";
 - k. "FPOs deal with protests and if upheld prepare the firer for an immediate reshoot";
 - l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
 - m. "Relay 1 (2, 3 or 4) move directly to the butts and carry out scoring procedures for your match 16"; and
 - n. (Order butts to dispatch the appropriate relay from the butts and to prepare for scoring procedures.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
 - a. The correct target is in place;
 - b. There are two markers on each target;
 - c. All previous shot holes have been patched;
 - d. Appropriate patching materials are in each target bay;
 - e. Markers understand the correct marking procedure and the conduct of the match; and
 - f. The targets are NOT patched out but are set aside so that they can be scored once the firer arrives at the butts after this match.
6. Suggested Words of Command are as follows:

- a. "Stand by your Figure 12 target for 5 X 5 second²⁴ exposures";
 - b. "In the center." (First exposure is always in the center.);
 - c. "Targets - up (timing IAW match procedures for a metric or yard range – semi-auto or bolt rifle) - down";
 - d. Carry out 5 X 5 second²⁵ exposures.);
 - e. "On the left";
 - f. "Targets - up (five and one-half seconds²⁶ later) - down";
 - g. (10 to 20 seconds between exposures.);
 - h. "In the center";
 - i. "Targets - up (five and one-half seconds²⁷ later - down";
 - j. (10 to 20 seconds between exposures.);
 - k. "On the right";
 - l. "Targets - up (five and one-half seconds²⁸ later) - down"; and
 - m. (10 to 20 seconds between exposures.)
7. Target positions are given out randomly, and this procedure would continue until a total of 5 exposures have been given.
 8. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time given be one-half second longer than IAW match conditions. Thus, if a slightly short exposure is accidentally given then the competitor will still likely get the proper time allowed and will not have grounds for a reshoot. Exposures may be slightly longer than IAW match conditions but never less than IAW match conditions.
 9. Once all scoring procedures are complete, ask, "Are there any challenges - are there any challenges - are there any challenges?" Once all challenges are settled patch out all targets.
 10. Prepare for the next appropriate deliberate fire match.

²⁴ Or more IAW 9.11(1)(f)

²⁵ Or more IAW 9.11(1)(f)

²⁶ Or more IAW 9.11(1)(f)

²⁷ Or more IAW 9.11(1)(f)

²⁸ Or more IAW 9.11(1)(f)

9.20 Match 50 - International Challenge

1. Specification:
 - a. Match 9 (para 9.11);
 - b. Match 12 (para 9.14);
 - c. Match 7 (para 9.09); and
 - d. Match 8 (para 9.10)
2. Procedure:
 - a. The International Challenge Team Match Trophy is awarded by the DCRA to the winning team that acquires the highest aggregate score in a competition consisting of matches as specified in 9.18(1) above.
 - b. The competition is made up of teams from the following when there are visiting foreign teams:
 - i. A Canadian National Team;
 - ii. CF Regular;
 - iii. CF Reserve;
 - iv. RCMP/Police; and
 - v. Any visiting foreign team.
 - c. The competition is made up of teams from the following when there are **NO** visiting foreign teams:
 - i. DCRA team;
 - ii. CF Army team;
 - iii. CF Navy team;
 - iv. CF Air Force team; and
 - v. RCMP/Police.
 - d. Team size will normally be ten firers plus a team captain and a coach, but may be determined by the DCRA based on the space available and the number of teams entered;
 - e. The following applies when the match organization can provide a dedicated butt crew:
 - i. Scorers must be provided by each team, in order to compete, at a ratio of 1 scorer per 2 firers;
 - ii. All of these matches will be fired IAW the match conditions laid out in para 9.18(1) and all applicable rules that pertain to the conduct of these matches. The only exception is Match 9 where an overall time limit of 24 minutes will be applied to both members of the team assigned to a target. One will shoot while the other coaches - then change around on their own - coach now

- shooting while first shooter coaches - all in an overall time limit of 24 minutes;
- iii. Each team will be assigned five consecutive targets, and the match will be shot in two relays for non-deliberate matches. Team members will compete in pairs on each target;
 - iv. Only the team captain, team coach and shooting members of the team are permitted to coach;
 - v. Binoculars and spotting scopes are permitted for use in any match. In deliberate and non-deliberate matches they may be used by the team member who is coaching to observe and correct the fall of shot throughout the conduct of the match. In all matches, binoculars and spotting scopes may be used with a stand; and
 - vi. Scores for all non-deliberate matches are radioed from the butts. Competitors will not enter the butts to receive scores. Once relay 2 has started Match 12, relay 1 and range staff will begin to move to the 300-meter firing line to set up for match 7. Once relay 2 has finished Match 12, scoring will take place on the 300 firing point. Scoring will take place on the 300 firing point for Matches 7 and 8.
- f. The following applies when there is competitor marking:
- i. Teams will be broken into two relays. One relay will do butt duty while the other relay shoots;
 - ii. Each team will have five consecutive targets;
 - iii. Scorers for the deliberate match will come from the firers of a neighboring team. They will be scored for in turn by the firers that they have just scored;
 - iv. Once the deliberate match is complete, all members of the relay will fire the non-deliberate matches in one relay;
 - v. Coaching among members of a team, whether firers, the team captain or the team coach, is permitted and encouraged, even though all members of the relay are firing; and
 - vi. Scores for the non-deliberate matches are radioed from the butts; and
- g. Challenges will be conducted IAW the procedures outlined in match 9 (deliberate fire) and Matches 12, 7 and 8 for non-deliberate fire. There is no cost for challenges.

9.21 Match 51 - Beat the Butts

1. Specification
 - a. Distance: 400 - 300 meters;
 - b. Position: Prone;
 - c. Number of Shots: No sighters and 10 shots per team member (from 2 x 5-rd mags);
 - d. Targets: 300 deliberate - Fig 12 type B on a 4-foot (1.2 meter) screen;
 - e. Type of Fire: Rapid fire; and
 - f. Time Limit: 50 seconds.
2. Procedure
 - a. Teams will form up in the PRONE position at the 400-meter point with 5 rounds charged in EACH of 2 magazines. Neither magazine is on the rifle. Magazines can be either carried by hand or in mag pouches but each member must carry their own ammo and rifle;
 - b. The action of the rifle is in the "forward" position with the change lever at "safe" (if possible);
 - c. The signal to commence the match is the exposure of the 300 deliberate target. The team members must travel the 100-meter distance successfully negotiating each of the laid out obstacles (if applicable). The rifle MUST NOT be loaded until the competitor has adopted his firing position on the 300-meter firing point;
 - d. After loading and making ready on their own, competitors may engage the exposed target. All team members will engage the same target. A range official will time the match from the moment the target appears until the last shot is fired. The team members are responsible to indicate when they have finished firing;
 - e. The target will remain exposed for the 50-second time limit. At this time it will be lowered and scored. There will be no indication of fall of shot;
 - f. The winning team is that which:
 - i. Scores the highest score with the most Vs, or
 - ii. Scores the highest score with the most Vs in the least amount of time; and
 - iii. Scores will be radioed back to the FPOs who will enter them on to the team's scorecard.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:
 - a. The firers have the ammo required to do the match - 10 rounds in 2 X five round magazines – and their scorecards;
 - b. Each firer is dressed appropriately;
 - c. That each team member has adopted the correct prepare to move position; and
 - d. That a legal position has been adopted on the 300 meter firing point.
4. Suggested fire orders for the RO:
 - a. "Relay number 1 (2, 3 or 4) move onto the firing point";
 - b. "Adopt the prone prepare to move position";
 - c. "Is anyone not ready";
 - d. "The relay is ready - Watch and run - Watch and run" (Give a predetermined start signal);
 - e. (Once the time has elapsed) "Stop - Unload - ROs inspect all firearms and show clear";
 - f. "The relay is clear - return to the 400 firing point";
 - g. (Order the butts to score all targets and send the scores to their appropriate FPO.); and
 - h. (Have butts advise when ready for the next relay.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
 - a. The correct targets are in place;
 - b. All personnel understand scoring procedures; and
 - c. There is radio communications between the ABOs and their appropriate FPOs.

9.22 Match 52 - Falling Plates

1. Specification:
 - a. Distance: 200 meters;
 - b. Position: Any legal position;
 - c. Number of Shots: Ten (from 2 x 5-rd mag);
 - d. Target: 10 X steel plates (12" X 12");
 - e. Scoring: First team to knock all plates over will win;
 - f. Type of Fire: Fire and Movement;
 - g. Rate of Fire: As required;
 - h. Timing: Match will end when the first team has all its plates knocked over; and
 - i. Size of Team: Four man team of any class.
2. Procedure:
 - a. Competitors will form up in teams of four on the 300 meter firing point as directed by range staff;
 - b. Each competitor will have 2 X five round magazines and may carry the magazines in any way but each member must carry their own ammo and rifle;
 - c. The teams will adopt the prone prepare to move position and on command of the RO will move to the 200 meter firing point, adopt any legal firing position, load, ready and commence firing. Team members change magazines on their own as required;
 - d. When conducted in heats, a member of the range staff will accompany each team with a flag and signal by raising the flag that the team they are watching has shot down all of the plates. They will also carry a stopwatch and start it when the team receives the command to run and stop it when the last plate is shot down. This time will be used to break apparent ties. If a tie cannot be broken this way the teams in question will do a reshoot;
 - e. When conducted in relays, a member of the range staff will accompany each team with a stopwatch and start it when the team receives the command to run and stop it when the last plate is shot down. This time will be recorded on to the team's scorecard, as well as the number of unused rounds; and
 - f. The winning team is that which:
 - i. Knocks all of its plates down in the least amount of time; or
 - ii. Knocks all of its plates down in the least amount of

time with the least amount of ammo expended.

3. Notes to the RO/FPO - The RO/FPO must ensure the following:
 - a. The firer has the ammo required to do the match - 10 rounds in 2 X five round magazines;
 - b. Each firer is dressed appropriately;
 - c. That each team member has adopted the correct prepare to move position; and
 - d. That a legal position has been adopted on the 200 meter firing point.
4. Suggested fire orders for the RO:
 - a. "Relay number 1 (2, 3 or 4) move onto the firing point";
 - b. "Adopt the prone prepare to move position";
 - c. "Is anyone not ready";
 - d. "The relay is ready - Watch and run - Watch and run" (Give a predetermined start signal);
 - e. (Once a team has shot down all targets) "Stop - Unload - ROs inspect all firearms, count unused ammo and show clear";
 - f. "The relay is clear - return to the 300 firing point";
 - g. (When conducting in heats) "The winning team is _____";
 - h. (Order the butts to set up the targets for the next relay.); and
 - i. (Once confirmed by the butts that everyone is under cover continue with the next relay.)
5. Notes to the BO/ABO - The BO/ABOs are to ensure the following:
 - a. The correct targets are in place and each bay has 10 plates standing;
 - b. All personnel remain under cover until told to come out by the RO;
 - c. All plates are set up so that they will all fall over with equal force;
 - d. Plates are repainted as required; and
 - e. There is a space equal to one plate width between each plate.

9.23 Stage Two

1. Stage Two is to be fired upon completion of Stage One and in accordance with the events timetable. Stage Two will consist of the following matches and are fired in the order indicated:
 - a. Match 9;
 - b. Match 12;
 - c. Match 7; and
 - d. Match 8.
2. Procedure:
 - a. The top 50% will be selected from Stage One to compete in Stage Two. Those in positions just below this cut off should be prepared to fill in for any who are missing from the top 50%;
 - b. The 50% will be added to accordingly to make up two relays with an even number of competitors in each relay. Relay one will consist of the top half and relay two the bottom half. Relay one will go to the butts first and relay two will shoot first. Prior to the commencement of the match, the RO will arrange everyone into two ranks in accordance with their placement in Stage One so that all spots are filled and everyone knows which relay they are on;
 - c. At this time Relay one will be dispatched to the butts. Once there, they will be scrambles and assigned a target to mark.
 - d. At the firing point, the RO will scramble the shooters and arrange them into side-by-side pairs so that they can score for each other. The RO will insure no one from the same team or unit is scoring for each other at the firing point;
 - e. On the firing point for match 9 (deliberate), that member of the pair who's assigned target is on the right, will shoot first with the left hand member of the pair scoring for him. When the right hand member has completed firing, and without further delay, except to inform the FPO that they are switching targets, the firer will place his rifle down on his firing point and move to the left target and score for that firer. This same pair will exchange scorecards and score for each other during the non-deliberate matches. These scores will be radioed back through the FPO;
 - f. Prior to the commencement of Match 12, the firing relay will pack the equipment they will want to have at the 300 meter firing point into their equipment bag and place the bag onto a designated vehicle - having with them only that equipment

required to shoot Match 12. Upon completion of Match 12, the shooting relay will return to the 300 meter firing mound, retrieve their equipment bag from the designated vehicle, carry out scoring duties for Match 12 and make ready for Match 7;

- g. Upon completion of Match 8, the firing relay will move back to the 300 meter firing point to receive scores. Once scoring is complete they will change around with the butts, as required; and
- h. Once the relays have changed around, the same scrambling in the butts and on the firing point will take place as per paras c and d above.

3. Chairing of the Winners

- a. Upon completion of the match and when all score cards are received, there will be a short delay while the un-official results are established;
- b. During this delay, all competitors are expected to assist with the range clean up – relay two in the butts and relay one at the firing mounds; and
- c. The announcing and the chairing of the winners from the range will then take place.

CHAPTER 10

PRECISION/SNIPER RIFLE MATCH CONDITIONS

10.01 Awards

The following list includes the major trophies that are awarded. For a complete list of all prizes, see Annex E.

1. **CANADIAN NATIONAL CHAMPIONS – PRECISION/SNIPER PAIRS** – The Molson MacPherson Trophy and 2 DCRA Gold Medals awarded to the team of two that obtains the highest aggregate score in **Matches 60 to 66**.
2. **PAIRS AWARDS FOR INDIVIDUAL MATCHES**
Two DCRA awards given to the pair who obtains the highest combined score in each of **Matches 60 to 66**.
3. **INDIVIDUAL PRECISION/SNIPER RIFLE CHAMPION**
The Dominion Cartridge Trophy and DCRA Plaque awarded to the individual with the highest aggregate score in **Matches 60 to 66**.
4. **TYRO CHAMPION**
A DCRA Plaque awarded to the competitor who is in the Tyro class and obtains the highest aggregate score in **Matches 60 to 66**.
5. **PRECISION/SNIPER TEAM OF 4**
The Major WJ Molnar Trophy and 4 DCRA Gold Medals awarded to the team of four with the highest aggregate in **Matches 60 to 66**.
6. **FALLING PLATES**
Two DCRA Gold Medals awarded to the pair who obtains the highest combined score in **Match 67**.

10.02 Team Composition

1. A Precision/Sniper Rifle team will consist of 4 members whose aggregate scores in Precision/Sniper Rifle **Matches 60 to 66** will be used to determine the team aggregate score.

2. The 2-person team aggregate score is concurrent with **Matches 60 to 66**.

10.03 Match Conditions

1. Precision/Sniper Rifle competitors will compete in pairs, (i.e. 1 competitor shoots while the other observes and corrects fire). Each member of a pair will fire the same number of rounds at each distance at his own targets. Firer and observer will alternate for the second relay.
2. If a reshoot is granted to one member of a pair, only that member will reshoot.
3. Any variation of the PRONE position, with the head facing towards the target is allowed. The use of a sling shall be the competitor's choice. The rifle may be supported at the front and rear in a manner suitable for field operations. Support for the rifle may include an attached rifle bipod, sand bags (provided by the team), an expedient rest (i.e. sock filled with sand etc) or a commercial bag suitable for field operations (i.e. rabbit ear bag). The use of machine or mechanical rests is not allowed.
4. The observer may use binoculars or a telescope/spotting scope. The telescope/spotting scope stand and a field expedient rest for binoculars is permitted.
5. Coaching other than by the observer, is prohibited.
6. Depending on the type of squadding used in Matches 64 and 65, each team will provide a score keeper, who is not a team member, to keep score for the team on the right/left. A team that does not provide a scorekeeper will not be allowed to shoot.
7. In **Matches 60 to 66** inclusive: On the cautionary LOOK OUT command, the safety catch may be released and the firearm brought into the "aim" position. On completion of firing, spotting discs will be placed in each shot hole on each target and displayed. Scores will be communicated to the firing point. Challenge procedures will go through the FPO.
8. Target Irregularities: Normal target irregularities as per the rifle

matches will apply except in Match 62. The only target irregularity that will be considered in Match 62 is that involving a target that is not completely exposed over the butts. Erratic movement, which must be kept to a minimum by the butts, will not constitute an irregularity in this match.

9. The scoring for all matches will be V bull, bull 5, inner 4 and magpie 3 (as indicated in match conditions).

10.04 Ties

1. Ties in aggregate scores (individual and team) will be broken by the best scores in **Matches 66, 65, 64, 63, 62, 61 then 60**.

10.05 Squadding and Relay Rotation

1. If a butt party is provided then each target will be covered off by a 2-man team. The first shooter of the pair will be Relay 1 and the second shooter will be Relay 2. If additional relays are needed, they will rotate through as required.
2. A butt party can be made up from personnel provided by the range staff or each pair will be required to provide one individual for butt duty. The other member of the duty pair will be needed to carry out scoring duties as required.
3. If competitor marking is required then all competitors will be formed up in 4 ranks. A pair will form the first two members of each file. A second pair will make up the third and fourth members of each file. Each file is made up of two pairs and each pair is from a different team. As required by the RO, one pair will become the shooting detail. From the second detail one member of the pair will perform butt duty while the other member will do score keeping duties as required. The details will rotate after Match 63 and Match 66.
4. Scoring is accomplished by the FPO moving along the firing line with a radio and relating the scores from a specific firing point directly to the score keeper who in turn enters the score onto the appropriate scorecard. Normal verification, signing and turn-in procedures would then take place. Once the entire relay is scored the FPO would ask for and conduct normal challenging procedures.

5. One target position at each end of the firing line must be kept unoccupied to facilitate target movement in Match 62.

10.06 Precision/Sniper Targets

1. Figure 11/59 is 1.125 meters high by 0.45 meters wide.
 - a. The target has scoring rectangles and will be scored as follows unless otherwise indicated in the match conditions; and
 - b. Hits outside the non-scoring line around the edge of the target are scored as a miss.
 - c. In Match 64, a deliberate match on a lone Figure 11, scoring will be indicated as shown in the diagram below.

Scoring Areas	Scoring Rectangles	Scoring
V-Bull	50 x 100 mm	5
	100 x 200 mm	
Bull	200 x 400 mm	5
Inner	Remainder of scoring surface	4

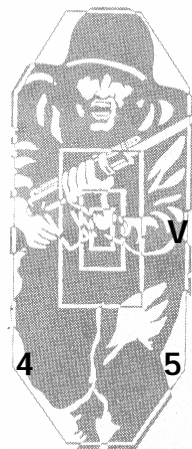


Figure 11/59

2. Figure 12c/59 measures 289 mm x 355 mm.
 - a. The target has scoring rings with the center 190 mm below the top of the target and will be scored as follows unless otherwise indicated in the match conditions.
 - b. Hits outside the non-scoring line around the edge of the target are scored as a miss.

Scoring Areas	Scoring Ring Diameters	Scoring
V-Bull	100 mm	5
Bull	200 mm	5
Inner	Remainder of scoring surface	4



Figure 12c/59

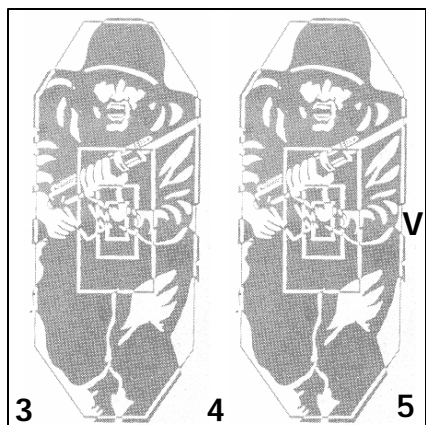
4. Figure 14 measures 197 mm x 278 mm.
 - a. The target has scoring rings with the center 120 mm below the top of the target and will be scored as follows unless otherwise indicated in the match conditions.
 - b. Hits outside the non-scoring line around the edge of the target are scored as a miss.

Scoring Areas	Scoring Ring Diameters	Scoring
V-Bull	52 mm	5
Bull	104 mm	5
Inner	Remainder of scoring surface	4



Figure 14

4. 2 x Figure 11/59 superimposed on 4-foot Screen.
 - a. The 4-foot screen will have 2 x figure 11/59 superimposed and spaced evenly.
 - b. Hits outside the non-scoring line around the edge of the target but on the 4-foot screen will score 3. Hits off of the 4-foot screen will score as a miss.
 - c. In Matches 65 and 66, scoring will be indicated as per the diagram below.



2 x Figure 11/59 superimposed on 4-foot screen

10.07 Match 60 - 200 Meter Rapid Follow Up

1. Specifications:
 - a. Distance: 200 meters;
 - b. Position: Prone;
 - c. Number of Shots: No sighting and ten on score;
 - d. Target: 2 X Figure 14 superimposed on a hand held Figure 12;
 - e. Scoring: V, 5, 4 and 3;
 - f. Type of Fire: Snap shooting;
 - h. Time Limit: 5 exposures of 8 seconds.
 - g. HPS: 50.10V; and
2. Procedures:
 - a. There are no sighting shots;
 - b. Targets will appear left, right or center in random order and within the area of one target bay;
 - c. When an exposure appears the competitor is to fire one shot at each Figure 14 target;
 - d. The butt staff will be instructed to monitor the sequence of shots to insure each Figure 14 has been shot at during each exposure;
 - e. On the completion of each match, indicators will be placed in each shot hole and both targets will be shown to the firer for the duration of the scoring procedure. Normal challenging procedures will be in effect; and
 - f. Complete match conditions will be conducted before the pair changes around for the firing of the second relay.
3. Notes for the RO/FPO:
 - a. As required, scorekeepers are in position and prepared to carry out scoring duties;
 - b. A 2-man team and targets are in position at each firing point;
 - c. All personnel on the firing point have hearing protection;
 - d. Empty cases have been picked up;
 - e. Ensure that FPOs deal with protests and challenges; and
 - f. Ensure that FPOs unload and clear competitors when it is necessary to move them from the firing line.
4. Suggested Fire Orders for the RO:

- a. "Relay 1 and 2 (or 3 and 4) move onto the firing point";
- b. "This is Match 60 - the 200 Meter Rapid Follow Up - with **NO** sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure targets are up in the center position.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Lower the targets.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "Relay 1 (2, 3 or 4) - Match 60 - Watch and shoot - Watch and shoot";
- g. (Order butts to start the match.);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- i. (If both members of the pair have finished shooting) "Prepare for inspection. FPOs clear all firearms";
- j. "Are there any protests - are there any protests - are there any protests";
- k. "FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot";
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "FPOs carry out scoring procedures."
- n. (Order butts to show all targets with shot indicators and relay scores to the firing points.);
- o. (Once scoring is complete.) "Are there any challenges? Are there any challenges? Are there any challenges"; and
- p. (Once challenges are complete, order butts to patch out all targets and prepare for the next match.)

5. Notes for the BO/ABO:

- a. Each target bay has 2 X Figure 14s superimposed onto a hand held Figure 12;
- b. All previous shot holes have been patched;
- c. Appropriate patching materials are in each target bay;
- d. Appropriate target indicators are in each bay (ten small shot indicators);
- e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- f. Markers understand the correct marking procedure and the conduct of the match;
- g. There are no sighting shots;
- h. There should be no more the 5 shots on each target. If more than five shots are inadvertently fired at one target show and

score all shot hole up to a total of 10 shots unless it can be shown that the shooter did not fire at each target during an exposure;

- i. The targets are **NOT** patched out until ordered to do so by the RO; and
- j. The exposures in this snap practice are presented randomly over a 10-minute time limit with the last exposure within the last 30 seconds. The targets also appear left, right and center in a random order within the area of one target bay.

6. Suggested Words of Command for the Butts:

- a. "Stand by your Figure 14 target for 5 X 8 second exposures";
- b. "In the center";
- c. "Targets - up (eight and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
- d. "On the left";
- e. "Targets - up (eight and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
- f. "On the right"; and
- g. "Targets - up (eight and one-half seconds later - down." (Minimum of 10 seconds between exposures.)

7. Target positions are given out randomly, and this procedure would continue until a total of 5 exposures have been given.

8. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 8 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 8 seconds but never less than 8 seconds.

10.08 Match 61 - 300 Meter Agony Snap

1. Specifications: :
 - a. Distance: 300 meters;
 - b. Position: Prone;
 - c. Number of Shots: Two sighting and ten on score;
 - d. Target: 2 X Figure 14;
 - e. Scoring: V, 5, 4 and 3;
 - f. Type of Fire: Snap shooting - 10 X 3 second exposures;
 - g. HPS: 50.10V; and
 - h. Time Limit: 10 minutes.
2. Procedures:
 - a. Sighting shots are taken as per the rifle matches and will be on a Figure 14 target. Two minutes are allowed to complete sighting shots;
 - b. Each firer is to be given 10 minutes to fire the match;
 - c. Targets will appear left, right or center in random order and within the area of one target bay. Firers may fire more than one shot per exposure, to a total of 10 shots;
 - d. Targets will appear at any time throughout the ten-minute time limit with the last exposure during the last 30 seconds. There is a minimum of 10 seconds between exposures;
 - e. Each target bay will have 2 targets. After 5 exposures the targets will be switched so that no more than 5 shots are fired at any one target;
 - f. On the completion of each match indicators will be placed in each shot hole and both targets will be shown to the firer for the duration of the scoring procedure. Normal challenging procedures will be in effect; and
 - g. Complete match conditions will be conducted before the pair changes around for the firing of the second relay.
3. Notes for the RO/FPO:
 - a. As required, scorekeepers are in position and prepared to carry out scoring duties;
 - b. A 2-man team and targets are in position at each firing point;
 - c. All personnel on the firing point have hearing protection;
 - d. Empty cases have been picked up;
 - e. Ensure that FPOs deal with protests and challenges; and
 - f. Ensure that FPOs unload and clear competitors when it is

necessary to move them from the firing line.

4. Suggested Fire Orders for the RO:
 - a. "Relay 1 and 2 (or 3 and 4) move onto the firing point";
 - b. "This is Match 61 - the 300 Meter Agony Snap - with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure targets are up in the center position.);
 - c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Lower the targets.);
 - d. "Adopt the prone position";
 - e. "LOAD - READY";
 - f. "When your targets appear carry on with your two sighting shots";
 - g. (Order butts to put the targets up for sighters.);
 - h. (When everyone appears to be finished with his sighters or the sighter time limit of 2 minutes has elapsed...) "Is anyone not finished sighters - sighters are complete";
 - i. (Order butts to patch out sighters and to advise when they are ready to start the match.);
 - j. "Relay 1 (2, 3 or 4) - Match 61 - Watch and shoot - Watch and shoot";
 - k. (Order butts to start the match.);
 - l. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
 - m. (If both members of the pair have finished shooting) "Prepare for inspection. FPOs clear all firearms";
 - n. "Are there any protests - are there any protests - are there any protests";
 - o. "FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot";
 - p. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
 - q. "FPOs carry out scoring procedures."
 - r. (Order butts to show all targets with shot indicators and relay scores to the firing points.);
 - s. (Once scoring is complete.) "Are there any challenges? Are there any challenges? Are there any challenges"; and
 - t. (Once challenges are complete, order butts to patch out all targets and prepare for the next match.)
5. Notes for the BO/ABO:
 - a. Each target bay has 2 X Figure 14s;

- b. All previous shot holes have been patched;
 - c. Appropriate patching materials are in each target bay;
 - d. Appropriate target indicators are in each bay (ten small shot indicators);
 - e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - f. Markers understand the correct marking procedure and the conduct of the match;
 - g. Sighters are indicated independently of other targets and each target reacts when hit (for sighters only). The target is always pulled down and examined if it has been shot at whether a hit has been felt or not;
 - h. During the match be prepared to switch the targets after five exposures. There should be no more the 5 shots on each target. This is to minimize keyholes and double hits (two shots in one hole). If more than five shots are inadvertently fired at one target show and score all shot hole up to a total of 10 shots;
 - i. The targets are **NOT** patched out until ordered to do so by the RO; and
 - j. The exposures in this snap practice are presented randomly over a 10-minute time limit with the last exposure within the last 30 seconds. The targets also appear left, right and center in a random order within the area of one target bay.
6. Suggested Words of Command for the Butts:
- a. "Stand by your Figure 14 target for 10 X 3 second exposures";
 - b. "In the center";
 - c. "Targets - up (three and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
 - d. "On the left";
 - e. "Targets - up (three and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
 - f. "On the right"; and
 - g. "Targets - up (three and one-half seconds later - down." (Minimum of 10 seconds between exposures.)
7. Target positions are given out randomly, and this procedure would continue until a total of 10 exposures have been given.
8. The first exposure may be shown any time, but the last exposure must be exposed during the last 30 seconds of the 10-minute time limit.
9. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 3 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 3 seconds but never less than 3 seconds.

10.09 Match 62 - 400 Meter Moving Targets

1. Specifications:

- a. Distance: 400 meters;
- b. Position: Prone;
- c. Number of Shots: No sighting and ten on score;
- d. Target: Figure 11;
- e. Scoring: V, 5 and 4;
- f. Type of Fire: Snap shooting, moving target;
- g. HPS: 50.10V; and
- h. Time Limit: 10 X 6 second exposures.

2. Procedures: :

- a. There are no sighting shots;
- b. Each firing point will be assigned to a team;
- c. Targets will appear from a center position on the assigned target number and move either left or right to the center position of the next target bay. All targets will move in the same direction at the same time;
- d. Since targets will always appear from the same position for each exposure they will be moving when they appear;
- e. The time limit for the targets to travel from the center of one bay to the center of the next is 6 second. There is a minimum of 10 seconds between exposures;
- f. Target exposures will be in random order for a total of 5 exposures in each direction. Targets will not fall when hit but continue for the entire exposure sequence. The firer may fire more than one shot per exposure, to a total of 10 shots;
- g. On the completion of each match indicators will be placed in each shot hole and the targets will be shown to the firer for the duration of the scoring procedure. Normal challenging procedures will be in effect. Target irregularities are restricted IAW Rule 10.03(8); and
- h. Complete match conditions will be conducted before the pair changes around for the firing of the second relay.

3. Notes for the RO/FPO:

- a. As required, scorekeepers are in position and prepared to carry out scoring duties;
- b. A 2-man team and targets are in position on each firing point;
- c. All personnel on the firing point have hearing protection;

- d. Empty cases have been picked up;
- e. Ensure that FPOs deal with protests and challenges; and
- f. Ensure that FPOs unload and clear competitors when it is necessary to move them from the firing line.

4. Suggested Fire Orders for the RO:

- a. "Relay 1 and 2 (or 3 and 4) move onto the firing point";
- b. "This is Match 62 - the 400 Meter Moving Targets - with no sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure targets are up in the center position.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Lower the targets.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "Relay 1 (2, 3 or 4) - Match 62 - Watch and shoot - Watch and shoot";
- g. (Order butts to start the match);
- h. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- i. (If both members of the pair have finished shooting) "Prepare for inspection. FPOs clear all firearms";
- j. "Are there any protests - are there any protests - are there any protests";
- k. "FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot";
- l. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- m. "FPOs carry out scoring procedures";
- n. (Order butts to show all targets with shot indicators and relay scores to the firing points.);
- o. (Once scoring is complete.) "Are there any challenges? Are there any challenges? Are there any challenges"; and
- p. (Once challenges are complete, order butts to patch out all targets and prepare for the next match.)

5. Notes for the BO/ABO:

- a. Each target bay has a Figure 11;
- b. All previous shot holes have been patched;
- c. Appropriate patching materials are in each target bay;
- d. Appropriate target indicators are in each bay (ten small or medium shot indicators);
- e. Markers are using the correct color of patches to patch out

shot holes (cream on cream and black on black);

- f. Markers understand the correct marking procedure and the conduct of the match;
- g. There are no sighting shots;
- h. Targets are to be exposed in random order for a total of 5 exposures in each direction;
- i. Targets must be moving when they are exposed over the butts. It is suggested that the target handlers line up one pace from the point of exposure (center of the target bay) and when the command is given "targets - up" the target handler will begin walking and while moving expose the target at the appropriate place;
- j. Target exposure times must be carefully regulated, with handlers independently speeding up or slowing down so that they cover the required distance in 6 seconds; and
- k. The targets are NOT patched out until ordered to do so by the RO.

6. Suggested Words of Command for the Butts:

- a. "Stand by your Figure 11 target for 10 X 6 second exposures";
- b. "Moving to the right";
- c. "Targets - up." (Six and one-half seconds later) "Down." (Minimum of 10 seconds between exposures.);
- d. "Moving to the left";
- e. "Targets - up." (Six and one-half seconds later) "Down." (Minimum of 10 seconds between exposures.);
- f. Target movement directions are given out randomly, for a total of 5 in each direction; and
- g. The exposure time is to start when the last target is up. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper 6 second exposure and will not have grounds for a reshoot. Exposures may be slightly longer than 6 seconds but never less than 6 seconds.

10.10 Match 63 - 500 Meter Targets of Opportunity

1. Specifications: :

- a. Distance: 500 meters;
- b. Position: Prone;
- c. Number of Shots: One field expedient sighter and ten on score;
- d. Target: 1 X Fig 12c/59;
1 X Fig 11/59;
- e. Scoring: V, 5 and 4;
- f. Type of Fire: Snap shooting;
- g. HPS: 50.10V; and
- h. Time Limit: Fig 12c/59 - 5 X 5 second exposures
Fig 11/59 - 5 X 3 second exposures.

2. Procedures:

- a. One field expedient sighting shot is to be fired into the backstop of the appropriate firing point. No target is to be provided other than what is naturally laying about the backstop. Two minutes is allowed to fire this sighter;
- b. Targets will appear left, right or center in random order and within the area of one target bay. Firers may fire more than one shot per exposure to a total of 10 shots. No more than 5 shots will count on each target;
- c. There is a minimum of 10 seconds between exposures;
- d. Each target bay will have 1 each of the required targets. Each target is exposed a total of 5 times in random order for a total of 10 exposures;
- e. On the completion of each match indicators will be placed in each shot hole and both targets will be shown to the firer for the duration of the scoring procedure. Normal challenging procedures will be in effect; and
- f. Complete match conditions will be conducted before the pair changes around for the firing of the second relay.

3. Notes for the RO/FPO:

- a. As required, scorekeepers are in position and prepared to carry out scoring duties;
- b. A 2-man team and targets are in position on each firing point;
- c. All personnel on the firing point have hearing protection;
- d. Empty cases have been picked up;

- e. Ensure that FPOs deal with protests and challenges; and
- f. Ensure that FPOs unload and clear rifles when it is necessary to move them from the firing line.

4. Suggested Fire Orders for the RO:

- a. "Relay 1 and 2 (or 3 and 4) move onto the firing point";
- b. "This is Match 63 - the 500 Meter Snap - with 1 field expedient sighting shot and ten for score. Your 2 minute preparation period starts now." (Ensure targets are up in the center position.);
- c. (Once preparation period has ended...) "Relay 1 (2, 3 or 4) your preparation period has ended." (Lower the targets.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "Carry on with your one field expedient sighting shot";
- g. (When everyone appears to be finished with the sighter or the sighter time limit of 2 minutes has elapsed...) "Is anyone not finished the sighter - sighter is complete";
- h. (Have butts advise when they are ready to start the match.);
- i. "Relay 1 (2, 3 or 4) - Match 63 - Watch and shoot - Watch and shoot";
- j. (Order butts to start the match.);
- k. (When match is complete...) "Relay 1 (2, 3 or 4) - UNLOAD";
- l. (If both members of the pair have finished shooting) "Prepare for inspection. FPOs clear all firearms";
- m. "Are there any protests - are there any protests - are there any protests";
- n. "FPOs deal with protests and if any are upheld, prepare the firer for an immediate reshoot";
- o. (Once protests are dealt with and/or reshoots are complete...) "There are no more protests";
- p. "FPOs carry out scoring procedures";
- q. (Order butts to show all targets with shot indicators and relay scores to the firing points.);
- r. (Once scoring is complete.) "Are there any challenges? Are there any challenges? Are there any challenges"; and
- s. (Once challenges are complete, order butts to patch out all targets and prepare for the next match.)

5. Notes for the BO/ABO:

- a. Each target bay has 1 X Figure 12c/59 and 1 X Fig 11;
- b. All previous shot holes have been patched;

- c. Appropriate patching materials are in each target bay;
- d. Appropriate target indicators are in each bay (ten medium shot indicators);
- e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- f. Markers understand the correct marking procedure and the conduct of the match;
- g. Each target is exposed a total of 5 times in random order for a total of 10 exposures;
- h. Targets are exposed left, right and center over the area of one target bay; and
- i. The targets are NOT patched out until ordered to do so by the RO.

6. Suggested Words of Command for the BO:

- a. "Stand by your Fig 12c and Fig 11 targets for 10 exposures."
- b. "Fig 12c - on the right";
- c. "Targets - up (five and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
- d. "Fig 11 - on the left";
- e. "Targets - up (three and one-half seconds later) - down." (Minimum of 10 seconds between exposures.);
- f. "Fig 11 - in the center";
- g. "Targets - up (three and one-half seconds later - down." (Minimum of 10 seconds between exposures.);
- h. Target positions are given out randomly, and this procedure would continue until a total of 10 exposures (5 for each target) have been given; and
- i. The exposure time is to start when the last target is up and steady. It is recommended that the exposure time be given one-half second longer than IAW match conditions. If a short exposure is accidentally given then the competitor will still get a proper timed exposure and will not have grounds for a reshoot. Exposures may be slightly longer than required but never less than.

10.11 Match 64 - 600 Meter One Shot One Kill

1. Specifications: :

- a. Distance: 600 meters;
- b. Position: Prone;
- c. Number of Shots: Two sighters and ten on score;
- d. Target: Figure 11/59;
- e. Scoring: V, 5 and 4;
- f. Type of Fire: Deliberate
- g. HPS: 50.10V; and
- h. Time Limit: 25 minutes continuing time for the 2-man team.

2. Procedures:

- a. Each team has a total of 25 minutes for both members to complete the match;
- b. If the squadding procedure requires it, each team is to provide a scorer who will be assigned to scoring duties on a different target or a scorer from the waiting relay will be used;
- c. Sighting shots are scored and indicated as per record shots and during the same overall time period;
- d. Target marking and challenging procedures are IAW Matches 1, 5 or 9 of the rifle competitions; and
- e. Placing the value indicator at the 3 o'clock position of the target edge indicates a V-bull. Placing the value indicator on the bottom right corner of the target indicates a bull-5. An Inner-4 is indicated by placing the value indicator on the bottom left corner of the target. Removing all indicators and showing a clear target indicate a miss (ref para 10.06.1).

5. Notes for the RO/FPO:

- a. Each team has a scorer from a different unit or team;
- b. The scorer has the correct equipment to see the target indicators and to record the score;
- c. The firer has given his scorecard to the scorer;
- d. Everyone on the firing line has hearing protection;
- e. The firer and the scorer have signed the scorecards;
- f. Empty cases have been picked up;
- g. Ensure that FPOs deal with protests and challenges throughout the match; and

- h. Ensure that FPOs unload and clear rifles as they finish and move them from the firing line.

4. Suggested Fire Orders for the RO:

- a. "Relays 1 and 2 (or 3 and 4) move onto the firing point";
- b. "This is Match 64 - 600 Meter Deliberate Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure all targets are up.);
- c. (Once preparation period has ended...) "Your preparation period has ended." (Targets stay up.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "Commence the match - commence the match"; and
- g. (Advise butts that match is starting.)

5. Notes for the BO/ABO:

- a. The correct target is in place;
- b. All previous shot holes have been patched;
- c. Appropriate patching materials are in each target bay;
- d. Appropriate target indicators are in each bay (one medium shot indicator and one large value indicator);
- e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- f. Markers understand the correct marking procedure;
- g. Sighters are scored as per record shots and during the overall time limit; and
- h. Markers are to ensure the targets are down for the minimum amount of time for indicating. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot.

10.12 Match 65 - 700 Meter Selective Fire

1. Specifications:

- a. Distance: 700 meters;
- b. Position: Prone;
- c. Number of Shots: Two sighters and ten on score;
- d. Target: 2 X Figure 11/59 (spaced 60 cm center to center on a 4-foot (1.2-meter) screen;
- e. Scoring: V, 5, 4 and 3;
- f. Type of Fire: Deliberate;
- g. Time Limit: 25 minutes continuing time for the 2-man team.
- h. HPS: 50.10V; and

2. Procedures:

- a. For each running of this match, the RO will decide and announce to all which of the two figure 11s will be considered a "hit target" and which will be a "no hit target". Once designated, the status of these targets will remain the same for all competitors through out the conduct of each relay. Any shots that touch the non-scoring line or strike inside of the designated "no hit" target will score zero;
- b. Each team has a total of 25 minutes for both members to complete the match;
- c. A scorer will be provided from the waiting relay;
- d. Sighting shots are scored and indicated as per record shots and during the same overall time period;
- e. Target marking and challenging procedures are IAW Matches 1, 5 or 9 of the rifle competitions;
- f. A V-bull will be indicated by placing the scoring indicator at the 3 o'clock position of the 4-foot screen. A bull will be indicated by placing the scoring indicator in the bottom right corner of the 4-foot screen. An inner is indicated at the bottom center and the magpie at the bottom left corner of the four-foot screen (ref para 10.06.4); and
- g. V-bulls, bulls and inners can be scored on the designated "hit" target only. Any shots that touch the non-scoring line or strike inside of the designated "no hit" target will score as per a miss. Hits anywhere outside the non-scoring line of the designated "hit" target, but on the 4-foot screen will be scored as a magpie scoring 3. There is no outer scoring 2 on this target. Removing all indicators and showing a clear target

will indicate a miss.

3. Notes for RO/FPO:

- a. Each team has a scorer from a different team;
- b. The scorer has the correct equipment to see the target indicators and to record the score;
- c. The firer has given his scorecard to the scorer;
- d. Everyone on the firing line has hearing protection;
- e. The scorecards have been signed by the firer and the scorer;
- f. Empty cases have been picked up;
- g. Ensure that FPOs deal with protests and challenges through out the match; and
- h. Ensure that FPOs unload and clear competitors as they finish and move them from the firing line.

4. Suggested Fire Orders for the RO:

- a. "Relays 1 and 2 (or 3 and 4) move onto the firing point";
- b. "This is Match 65 - 700 Meter Selective Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure all targets are up.);
- c. (Once preparation period has ended...) "Your preparation period has ended." (Targets stay up.);
- d. "Adopt the prone position";
- e. "LOAD - READY";
- f. "Commence the match - commence the match"; and
- g. (Advise butts that match is starting.)

5. Notes for the BO/ABO:

- a. The correct target is in place;
- b. All previous shot holes have been patched;
- c. Appropriate patching materials are in each target bay;
- d. Appropriate target indicators are in each bay (one medium shot indicator and one large value indicator);
- e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
- f. Markers understand which of the 2 figure 11s have been designated as the "Hit" and which is designated as the "No Hit" and the correct marking procedure;
- g. Sighters are scored as per record shots and during the overall time limit; and
- h. Markers are to ensure the targets are down for the minimum

amount of time for indicating. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot.

10.13 Match 66 - 800 Meter Harassing Fire

1. Specifications: :
 - a. Distance: 800 meters;
 - b. Position: Prone;
 - c. Number of Shots: Two sighters and ten on score;
 - d. Target: 2 X Figure 11/59 (spaced 60 cm center to center on a 4-foot (1.2-meter) screen;
 - e. Scoring: V, 5, 4 and 3;
 - f. Type of Fire: Deliberate
 - g. HPS: 50.10V; and
 - h. Time Limit: 25 minutes continuing time for the 2-man team.
2. Procedures:
 - a. Each team has a total of 25 minutes for both members to complete the match;
 - b. If the squadding procedure requires it, each team is provided a scorer from the waiting relay or is to provide one who will be assigned to scoring duties on a different target;
 - c. Sighting shots are scored and indicated as per record shots and during the same overall time period;
 - d. Target marking and challenging procedures are IAW Matches 1, 5 or 9 of the rifle competitions; and
 - e. V-bulls, bulls and inners can be scored on either of the figure 11 targets and are indicated with a shot indicator in the shot hole and a value indicator placed appropriately to show the value of the shot. Hits anywhere outside the non-scoring line of either figure 11 targets but on the 4-foot screen will be scored as a magpie scoring 3. There is no outer scoring 2 on this target. Removing all indicators and showing a clear target indicate a miss. Shot values will be indicated as shown in para 10.06.4
3. Notes for RO/FPO:
 - a. Each team has a scorer from a different team;
 - b. The scorer has the correct equipment to see the target indicators and to record the score;
 - c. The firer has given his scorecard to the scorer;
 - d. Everyone on the firing line has hearing protection;
 - e. The scorecards have been signed by the firer and the scorer;

- f. Empty cases have been picked up;
 - g. Ensure that FPOs deal with protests and challenges through out the match; and
 - h. Ensure that FPOs unload and clear competitors as they finish and move them from the firing line.
4. Suggested Fire Orders for the RO:
- a. "Relays 1 and 2 (or 3 and 4) move onto the firing point";
 - b. "This is Match 65 - 800 Meter Harassing Fire with 2 sighting shots and ten for score. Your 2 minute preparation period starts now." (Ensure all targets are up);
 - c. (Once preparation period has ended...) "Your preparation period has ended." (Targets stay up);
 - d. "Adopt the prone position";
 - e. "LOAD - READY";
 - f. "Commence the match - commence the match"; and
 - g. (Advise butts that match is starting.)
5. Notes for the BO/ABO:
- a. The correct target is in place;
 - b. All previous shot holes have been patched;
 - c. Appropriate patching materials are in each target bay;
 - d. Appropriate target indicators are in each bay (one medium shot indicator and one large value indicator);
 - e. Markers are using the correct color of patches to patch out shot holes (cream on cream and black on black);
 - f. Markers understand the correct marking procedure;
 - g. Sighters are scored as per record shots and during the overall time limit; and
 - h. Markers are to ensure the targets are down for the minimum amount of time for indicating. If the target marking is too slow, time will be wasted by granting the shooter a time extension or a reshoot.

10.14 Match 67 - 400 Meter Falling Plates

1. Specifications: :
 - a. Distance: 400 meters;
 - b. Position: Prone;
 - c. Number of Shots: 5 shots for each member of the 2-man team; and
 - d. Target: 8 X falling plates (12 x 12" steel plates that fall when hit, painted white).
2. Procedures:
 - a. Teams will form up at the 500-meter firing point. Anything that they wish to use at the 400 meter firing point must be carried on the run;
 - b. Each member of the team will have 5 rounds to knock down 8 plates. One member of the pair will shoot while the other acts as the observer. Only one member of the pair can fire at one time;
 - c. Both members of the pair must be in the prone ready to move position on the 500-meter firing line. Equipment can be carried by either or both competitors and a team may use the same rifle. On the command to begin the pair move to the 400 meter firing mound, set up, load, make ready and commence firing at their set of plates. When the first to fire has fired 5 rounds the pair are to change positions and the second to fire is to fire his 5 rounds;
 - d. The winning team is that which:
 - i. Knocks down all its targets in the shorter time, or
 - ii. Knocks down the greater number of targets, or
 - iii. Has expended the least ammunition, in the event that each team knocks down the same number of targets in the same time; and
 - e. In the event that there is no dedicated butt crew, the losing teams from the first (and if necessary, the second) heat will move directly to the butts to reset the plates for the remainder of the match.
3. Notes for the RO/FPO:
 - a. Everyone on the firing line must have hearing protection;
 - b. Each lane must have a FPO with a stopwatch. The FPO must start the watch on the command to start and stop the watch when his lane has shot down its last plate. The FPO will record

the elapsed time on to the team's scorecard. As well, the FPO will count the number of unfired rounds and record this on to the scorecard;

- c. Empty cases have been picked up;
- d. Ensure that FPOs deal with protests; and
- e. Ensure that FPOs unload and clear competitors as they finish and move them from the firing line.

4. Suggested Fire Orders for the RO:

- a. "Teams move onto the firing point";
- b. "This is Match 66 - 400 Meter Falling Plates. Your 2 minute preparation period starts now";
- c. (Once the preparation period has ended...) "Your preparation period has ended. Adopt a prone prepare-to-move position";
- d. "Watch and run... Watch and run";
- e. (Activate a pre-arranged signal to commence the match.); and
- f. (Call cease-fire when the first team has knocked down all of its plates.)

5. Notes for the BO/ABO:

- a. Plates are positioned with a spacing of one plate width.
- b. Butt crews are to remain under cover until ordered to set up the plates by the RO.

Tie Shoots: In the events of a tie, the tied teams will re-shoot the match in a heat.

CHAPTER 11

SERVICE PISTOL MATCH CONDITIONS

11.01 Awards

The following list includes the major trophies that are awarded. For a complete list of all prizes, see Annex E.

1. **SERVICE PISTOL CHAMPION - OPEN**

The James Boa Cup and DCRA Plaque awarded to the competitor who obtains the highest aggregate score in Matches 21 to 27.

2. **TYRO CHAMPION**

A DCRA Plaque awarded to the competitor who is eligible to compete in the Tyro class and obtains the highest aggregate score in Matches 21 to 27.

3. **SERIES "A" AGGREGATE**

Series "A" Shield and DCRA Gold Medallion awarded to the competitor who obtains the highest aggregate score in Matches 21, 23 and 24.

4. **SERIES "B" AGGREGATE**

Series "B" Shield and DCRA Gold Medallion awarded to the competitor who obtains the highest aggregate score in Matches 22, 25 and 26.

5. **INDIVIDUAL MATCHES**

A DCRA award is given to the high individual in each of Matches 21 to 27.

6. **SERVICE PISTOL - TEAM OF 4**

The Commissioner Wood Trophy and four DCRA Gold Medals

awarded to the team of four that obtains the highest aggregate score in Matches 21 to 27.

7. **CLAY BIRD SHOOT**

Four DCRA Gold Medals awarded to the team of four that obtains the highest score in Match 28.

8. **SNAP SHOOTING**

Four DCRA Gold Medals awarded to the team of four that obtains the highest score in Match 29.

11.02 General

1. Items not covered in this chapter will be governed by the rules stated in other chapters of this publication and in the conditions for specific matches.
2. Competitors may be required to mount and bring back their own targets and to patch them. In such instances, the targets will be numbered as to the "target number" (e.g., Target 10 and Target 11, etc.), to preclude the possibility of ownership confusion and protests.
3. Unless specified in the match conditions, no artificial support of any kind is allowed. A competitor must NOT, while firing, touch any part of the barrier or allow any part of his clothing to touch any part of the barrier, nor may he use more than one hand to steady his pistol, except when specified in the conditions.
4. Competitors must, if required, submit to inspection by taking off their coats and rolling up their sleeves to show that they have no artificial support attached to their arms or clothing, or worn under their clothing.
5. Padding or wrapping of the butts is NOT allowed, nor is the application of tape, etc., to the back of the pistol.

11.03 Trigger Testing

1. Pistol triggers shall be tested before the first match of the pistol competition and, may be tested at any time thereafter, particularly when the score obtained may be in the prize list.

2. If a pistol is exchanged for any reason, the trigger of the replacement pistol must be tested before the match may be fired.
3. The trigger weight must conform to CFSAC rules and those outlined in para 3.02.

11.04 Changing Pistols

1. A competitor may not change his pistol during the firing of any match unless it has become disabled and has been so designated by the RO. A claim that a pistol is disabled must be made immediately. All shots that have been fired up to the time that the claim is made, will stand as part of the official score.

11.05 Misfires

1. In slow fire matches that allow two minutes or more per string, another round may be loaded and fired after a misfire, if the time limit permits.
2. In timed and rapid-fire matches, re-shoots will be granted for misfires that are due to defective ammunition.

11.06 Mishaps in Timed and Rapid Fire

1. A reshoot will not be allowed in the event of a stoppage caused by a jam or double feed. Competitors must clear the firearm and continue with the match. The pistol must remain pointed toward the targets at all times.

11.07 Accidental Discharge

1. A competitor who, at any time discharges his pistol accidentally will be dealt with under the provisions of para 7.01(2)(c).

11.08 Sighting Shots

1. Sighting shots are not allowed as part of the course of fire in pistol matches, unless otherwise specified in the conditions.

11.09 Use of Fixed Targets

1. When "*fixed*" targets are used, the order to commence firing will be the word "*FIRE*" or a one second BLAST on a whistle. The order to "*CEASE FIRING*" will be the word "*STOP*" or a one second blast on a whistle. Shots may be fired at any time from the first whistle blast until the end of the second whistle blast.
2. If a competitor fires after the order "*STOP*" or the one-second whistle blast has been given, one of the hits of highest value will be cancelled for each shot so fired. The competitor may be dealt with under the provisions of para 7.01.

11.10 Use of Disappearing Targets

1. When disappearing targets are used, the shots allowed may be fired when the targets appear for the prescribed time or make the prescribed appearances. The disappearance of targets will be the signal to STOP FIRING (CEASE FIRING).
2. A hit will not count if the length of the hole in the target exceeds twice the diameter of the bullet.

11.11 Time Limits

1. Computation of Time. When disappearing targets are used, the time allowed is the time during which the targets are fully exposed. The time is not checked on each individual shot, but is computed on the indicated allowance for each five-shot string, depending on the type of fire that is conducted, except that slow fire at 35 meters may be timed in ten shot strings.
2. Passage of Time. ROs will NOT warn any competitor of the passage of time. Competitors and team captains in team matches may inquire from the ROs as to the time remaining before the expiration of the time limit, and ROs will respond in such a tone that will not disturb other competitors.

11.12 Safety Precautions

1. Immediately after firing and before leaving his position on the firing line, a competitor must extract all cartridges from his pistol with the magazine removed and the slide to the rear and hold up his pistol for inspection. The pistol MUST remain in this state (i.e., magazine removed and slide to the rear), until it is returned to a holster or case.
2. Whilst unloading, the pistol must be held over the table (if provided) with the muzzle of the firearm pointing to the ground and toward the target(s).
3. All normal safety precautions will apply to the handling of a loaded firearm.

11.13 Positions on Firing Point

(As for para 4.05, except for the following, as indicated.)

1. No portion of the competitor's body or clothing may rest on the ground or touch the ground, IN FRONT of the firing line. In the standing or kneeling positions the competitor's feet or knees must not cross the line, but the arm may be extended past the line. Heel blocks, pads or support of any kind will NOT be permitted.
2. Ready. After the pistol is loaded and readied, and before the order to fire is given, or the target appears, the firearm must be held in one hand and pointed directly at the target area. It must be level with the ground, shooting hand six inches in front of and in line with the shoulder, with the elbow of the shooting hand against the side of the body. The other hand must be at the side and not forward of the front edge of the body when the firer is viewed from the side on which he is holding the pistol. Unless specified in the conditions, NO other position will be used in the Pistol Competition.
3. Alert. The pistol and the competitor's arm(s) are angled 25 degrees to the ground and held pointing just below the expected target area (an area of 20 degrees to the ground). The forefinger is on the trigger. Both eyes are observing the target area.
4. Standing. Normal position (as per para 4.05), with the pistol held in one hand only unless otherwise specified. The other hand and arm will NOT be used in any way to support the firearm.

5. Standing, Instinctive Shooting from the Hip. This is the same as the normal standing position except that the pistol is held at waist level. The elbow(s) of the arm holding the firearm may be in any position that is comfortable for the firer, with the upper portion of the body in the upright position.
6. Prone. Normal position (as per para 4.05), except that the pistol MUST NOT be rested on the ground or against a sandbag or post, etc. The hands MUST NOT be forward of the firing line, however, the hands, wrists or forearms may touch the ground.
7. Kneeling. As per para 4.05, however, the firer may kneel with both knees placed on the ground.
8. Sitting. As per para 4.05, except that the legs MUST NOT be forward of the front edge of the firing line. The opposite arm may be used as a rest and one or both elbows may rest on or just inside the immediate area of the knee(s).

11.14 Pistol Competition Regulations and Range Operations

1. Competitors not ready to fire.
 - a. Each competitor must notify the FPO if he is NOT ready to fire at the time the FPO asks "*Is the line ready*";
 - b. Should the FPO then inadvertently give the order to commence firing, the competitor who was not ready will be given an opportunity to fire in the first available relay; and
 - c. Failure of the competitor to notify the FPO that he is not ready shall forfeit the competitor's right to fire the match.

2. Range orders and procedures.

Except where other specific procedures are detailed, the range orders will be as follows:

- a. "*RELAY Number ____, MATCH ____, ON THE FIRING LINE*". (Competitors move to assigned places on the firing line.);
- b. "*PREPARATION PERIOD STARTS NOW*". (Competitors prepare for the firing of the match, but will NOT load.);
- c. "*PREPARATION PERIOD HAS ENDED*". (Signifies the end of a 2-minute preparation period.);

- d. "*RELAY __ WITH __ ROUNDS, STANDING LOAD, READY*". (Competitors may adopt a position other than standing, if so specified in the conditions and the order will be changed accordingly.);
- e. "*RELAY__ AT YOUR OWN TARGET IN FRONT, __ ROUNDS IN __ MINUTES, IN YOUR OWN TIME*";
- f. "*IS THE LINE READY?*" (Competitors must now state if they are not ready.);
- g. "*THE LINE IS READY*". (If not otherwise notified.);
- h. "*READY ON THE RIGHT*". (Pistols may be aimed at targets.);
- i. "*READY ON THE LEFT*";
- j. "*READY ON THE FIRING LINE*". (Signifying that order may be given to start firing.); and
- k. "*COMMENCE FIRING*". (After a three second interval.)

3. When the RO gives the order "*COMMENCE FIRING*", the timing of the string/match commences with the command. The order may be given verbally, by a one second whistle blast, or by moving targets into view.
4. At the end of the time limit, the RO will give the command "*STOP*" and firing MUST stop immediately. This command may be given at any time, even though the time limit for the match has NOT expired.
5. Even though a competitor is about to release a carefully aimed shot, when the order "*STOP*" is given, he must hold his fire and apply the safety catch. All firearms will then be held at the shooting stand or held in the READY position until the RO issues further command. Failure to obey this command is a breach of range discipline.
6. The command "*STOP*" may be given verbally, by a one second whistle blast, or by moving the targets out of view.
7. When the command "*STOP*" is given, the sequence of command is, as follows: "*STOP FIRING*" - "*UNLOAD*" - "*SLIDES BACK*" - "*FIREARMS ON THE TABLE*". All ROs will ensure that competitors have taken the proper action before they signal the CRO that their particular portion of the firing line is CLEAR.
8. When tables (or stands) are NOT used, i.e., at 15 meters and at 10 meters, pistols will be held for inspection in the usual manner. After inspection at these particular ranges, slides will be released, an empty magazine inserted, pistols pointed toward the targets,

triggers squeezed, magazines removed, safety catches placed at SAFE, and the pistols returned to the holsters or cases. If the pistol is NOT stored in the holster or case, the action will be to the rear and the magazine removed.

9. When all ROs have given the CLEAR signal, the CRO will give the command: "*CHANGE TARGETS. MOVE TO SCORING TABLES*".

11.15 Scoring Procedures

1. Scores will be assessed by an RO. Any objections will be referred to the CRO, who will give the final decision. Competitors must ensure that the score recorded on the scorecard corresponds with the score allowed by the RO.
2. All scoring procedures will be outlined in each match condition.

11.16 Scorer's Duties

1. When targets are being scored, the scorer shall record on the scorecard the value of each hit, with the card held in such a position that the competitor may see the score that is being recorded.
2. While marking the score on the card, the scorer will announce each hit value in an audible manner, thus: "*Target Number 5, 2 tens, 2 nines and 1 seven*". The scorer will then multiply the values and calculate the total. The competitor MUST sign the card.
3. It is the responsibility of each competitor to watch the marking of his scorecard and to challenge such scoring immediately if he believes the scoring to be incorrect.

11.17 "Counting Out" Procedure

1. General. The term "*Match*" as used in the ensuing paragraphs, will apply to all matches, whether individual, team or aggregate.
2. Single Stage. At any range or stage, ties will be "counted out" by applying the following sequence:
 - a. By the fewest misses;

- b. By the fewest hits of lowest value;
- c. By the fewest hits of next lowest value, etc; and
- d. If still a tie, by shoot-off.

3. Multiple Stage Matches. In matches that are fired in two or more stages, ties will be "counted out" by applying the sequence, as follows:

- a. By the highest score in any "*rapid fire*" stage;
- b. By ranking each "*rapid fire*" score (para 11.17(2));
- c. By ranking each "*timed fire*" score (para 11.17(2));
- d. By the highest score in any "*timed fire*" stage;
- e. By ranking each "*timed fire*" score (para 11.17(2)); and
- f. If still a tie, as in (para 11.17(2) above).

4. Aggregate Matches. In aggregate events, ties will be "counted out" by applying the following sequence:

- a. By the highest ranking total "*rapid fire*" score (including both single and multiple stage match rapid fire scores ranked according to para 11.17(2); and
- b. By the highest-ranking "*timed fire*" score, including both single and multiple stage match timed fire scores ranked according to para 11.17(2).

5. Team Matches. Ties in team matches will be "counted out" by applying the sequence, as follows:

- a. By considering the team score as if it were a single score fired by an individual. The same precedence, as indicated in para 11.17(2), (3) and (4), will be applicable;
- b. By the highest individual aggregate score;
- c. By the second highest individual aggregate score; and
- d. By the highest score, the second highest individual score, etc., at each stage considered in the order listed in para 11.17(2).

11.18 Tie Shoots

1. A tie shoot will be conducted as follows:
 - a. The longest distance of the match will be fired in the shortest time limit for this distance under the same conditions as for the original match; and
 - b. This procedure will be repeated as necessary until the tie has

been decided, or otherwise directed by the Chairman of the Match Committee.

11.19 Match 21 – 35-25 Meter Rapid w/Run Down

1. Specifications: :
 - a. Distance: 35 meters to 25 meters;
 - b. Position: Kneeling supported;
 - c. Number of Shots: 20;
 - d. Target: 1x Fig 11/59;
 - e. Type of Fire: Rapid with rundown;
 - f. Time Limit: 1 x 40-second exposure
1 x 30 second exposure;
 - g. Scoring: 5 Bull, 4 Inner, 3 Magpie, 2 Outer; and
 - h. HPS: 100.
2. Conditions:
 - a. Two-handed hold. Hand must be supported by barrier, but firearm may not touch the barrier;
 - b. One 1-meter high barrier at the 25-meter point;
 - c. Competitors must change magazines on their own; and
 - d. 4 x 5 round magazines per competitor.
3. Procedure:
 - a. At the 35 m point, pistols are loaded. Trigger finger is off the trigger. Competitors are in the standing alert position;
 - b. On the whistle blast, competitors will move to the 25 m point, adopt the kneeling position, make ready and engage the Fig 11/59 from one side of the barrier, change magazines, make safe, move to the other side of the barrier, make ready, change the pistol to the other hand and engage the Fig 11/59;
 - c. Competitors may start from either the left or right side of the barrier, but must fire on the right side with the right hand and the left side with the left hand;
 - d. Competitors will then adopt the standing alert position and reload with a 5-round magazine. On the whistle blast, competitors will adopt the kneeling position, make ready, and engage the right hand Fig 11/59 from one side of the barrier, change magazines, make safe, move to the other side of the barrier, make ready, change the pistol to the other hand and engage the Fig 11/59; and
 - e. Pistols will be carried by hand to the 25-meter point on the whistle blast.
4. Marshal:

- a. "Number ___ detail, dress forward. Draw ammunition, fill your magazines and cover off your targets"; and
 - b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.
5. Range Officer:
- a. "Relay Number ___, Match 21, move onto the 35 meter line";
 - b. "Preparation period starts now";
 - c. After 2 minutes, "Preparation period has ended";
 - d. "Relay ___, with 5 rounds, STANDING LOAD, FIREARM ON SAFE, ADOPT THE STANDING ALERT POSITION";
 - e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
 - f. RO to give a ONE SECOND whistle blast;
 - g. After a 40 second exposure, the RO gives a second ONE SECOND whistle blast. RO to give the order to adopt the standing alert position and reload. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line". RO to give a ONE SECOND whistle blast. After a 30 second exposure, the RO gives a second ONE SECOND whistle blast;
 - h. "Unload, prepare for inspection. Once your firearms have been cleared, place your firearm in the holster, pick up the brass and place it in the containers provided";
 - i. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
 - j. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.20 Match 22 - 35 Meter Timed Fire

1. Specifications: :
 - a. Distance: 35 meters;
 - b. Position: Prone and Sitting;
 - c. Number of Shots: 20 (4 x 5 round magazines);
 - d. Target: 1 x Fig 11/59;
 - e. Type of Fire: Timed;
 - f. Time Limit: 2 x 45-second exposures, 1 X 30 second exposure;
 - g. Scoring: 5 Bull, 4 Inner, 3 Magpie, 2 Outer; and
 - h. HPS: 100.
2. Conditions: Two handed hold
3. Procedure:
 - a. At the 35-meter point, pistols are loaded and readied;
 - b. On the whistle blast competitors will fire 5 rounds in 45 seconds from the prone position. There will a 20 second pause for competitors to reload, then there will be a second exposure of 45 seconds in which competitors will fire 5 rounds;
 - c. After the second 45 seconds there will be a pause of 20 seconds. Competitors will load their third 5-round magazine and adopt the sitting position. Competitors make ready their pistol, AFTER adopting the sitting position; and
 - d. After the 20-second pause and on the whistle blast competitors will fire their third 5-round magazine from the sitting position 30 seconds. There will be a 20 second pause for competitors to reload, and then there will be another 30-second exposure in which competitors will fire five rounds.
4. Marshal:
 - a. "Number ___ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets"; and
 - b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.

5. Range Officer:

- a. "Relay Number ____, Match 22, move onto the 35 meter line";
- b. "Preparation period starts now";
- c. After 2 minutes, "Preparation period has ended";
- d. "Relay ____, with 5 rounds, Adopt the prone position, with a 5 round magazine load, ready";
- e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
- f. RO to give a ONE SECOND whistle blast to start the match;
- g. After 45 seconds, the RO gives a second ONE SECOND whistle blast to end the first sequence. During a 20 second pause competitors shall reload on their own. RO to give a ONE SECOND whistle blast to start the second exposure, after 45 seconds, the RO gives a second ONE SECOND whistle blast to end the second sequence;
- h. During a 20 second pause, "Adopt the sitting position, 5 round magazine RELOAD, READY";
- i. After a 20 second pause the RO gives a ONE SECOND whistle blast;
- j. After 30 seconds the RO gives a ONE SECOND whistle blast to end the third exposure. During a 20 second pause competitors shall reload on their own. RO to give a ONE SECOND whistle blast to start the fourth exposure, after 30 seconds, the RO gives a second ONE SECOND whistle blast to end the forth sequence;
- k. "Unload, prepare for inspection. Are there any protests? Are there any protests; there are no protests. " After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
- l. Competitors will move forward, remove their targets and place them in front of the ROs assistant, who will verify scores and record them on the competitor's scorecards; and
- m. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.21 Match 23 - 25 Meter Snap

1. Specifications: :
 - a. Distance: 25 meters;
 - b. Position: Kneeling and standing;
 - c. Number of Shots: 20; 1 x magazine of 8 rounds, 2 x magazines of 6 rounds;
 - d. Target: 1 x Fig 12/59; 1 x Fig 12C/59;
 - e. Type of Fire: Snap;
 - f. Time Limit: Phase 1 - 4 x 10 second exposures, Phase 2 - 6 x 5 second exposures;
 - g. Scoring: 5 Bull, 4 Inner, No more than 10 rounds to count per target in each position; and
 - h. HPS: 100.
2. Conditions:
 - a. Phase 1 -
 - i. Two-handed;
 - ii. 2 shots per exposure; and
 - iii. From the standing position, upon signal, competitors will adopt the kneeling position and fire 1 round into each target within 10 seconds, and at the end of each exposure will recover to the standing position.
 - b. Phase 2 -
 - i. Two-handed;
 - ii. 2 shots per exposure; and
 - iii. Competitors will adopt the standing position and fire 1 round into each target within 5 seconds; and
 - c. Competitors will be ordered to reload after the third exposure, and carry on with the remaining exposures.
3. Procedure:
 - a. At the 25-meter point, pistols are loaded, readied, and safety catches are applied;
 - b. On each whistle blast competitors will fire (2 shots) 1 round into each target;
 - c. 10 exposures - 4 of 10 seconds and 6 of 5 seconds each, with 7 to 10 seconds between each exposure and a minimum of 10 seconds between exposure no. 4 and no. 5, and between no. 7 and no 8, to allow for magazine changes;

- d. Competitors will adopt the kneeling position for each of the first four exposures and the standing position for the last six exposures; and
 - e. Competitors must return to the standing alert position after each exposure.
4. Marshal:
- a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets";
 - b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.
5. Range Officer:
- a. "Relay Number ____, Match 23, move onto the 25 meter line";
 - b. "Preparation period starts now";
 - c. After 2 minutes, "Preparation period has ended";
 - d. "Relay ____, ADOPT THE STANDING ALERT POSITION. WITH AN EIGHT ROUND MAGAZINE, LOAD, READY, SAFETY ON";
 - e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
 - f. RO to give a ONE SECOND whistle blast to start and stop each timed exposure;
 - g. "Unload, prepare for inspection. Are there any protests, are there any protests, there are no protests." After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
 - h. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
 - i. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.22 Match 24 – 45-15 Meter Fire & Movement

1. Specifications: :
 - a. Distance: 45 to 15 meters;
 - b. Position: Prone, Kneeling, Standing;
 - c. Number of Shots: 40 (5 x 8 rounds);
 - d. Target: 2 x Fig 11/59;
 - e. Type of Fire: Fire and movement;
 - f. Time Limit: 35 m - 1 x 20 sec exposure and 1 x 15 sec exposure,
25 m - 1 x 20 sec exposure and 1 x 15 sec exposure,
15 m - 1 x 20 sec exposure; and
200.
 - g. HPS:
2. Conditions:
 - a. Two-handed hold;
 - b. 35 meter - prone position, 16 rounds only;
 - c. 25 meter - kneeling position, 16 rounds only;
 - d. 15 meter - standing position, 8 rounds only; and
 - e. 5 x 8-round magazines
3. Procedure:
 - a. At the 45-meter point, pistols are loaded and safety catches are applied;
 - b. At each of the first two firing lines, competitors will move forward to the next firing line, make ready, and fire 8 rounds into the left hand Fig 11/59 target, reload during the 20-second pause, then 8 rounds into the right hand Fig 11/59 target. At the third firing line, competitors will move forward and fire 8 rounds (4 into each Fig 11/59 target). No more than 20 rounds per target to count for score;
 - c. Target exposures as follows:
 - i. 1 x 20 second exposure followed by a 20 second pause, followed by 15-second exposure;
 - ii. After a 20 second pause, a 20 second exposure followed by another 20 second pause, followed by a 15 second exposure;
 - iii. After a 20 second pause, a 20 second exposure;
 - iv. Firers will reload on their own time during the 20-second pauses; and

- v. Whistles to commence the next movement forward will NOT be blown until the RO has verified all firearms are loaded, readied and safety catches are applied;
 - d. Competitors will move forward with pistols readied and the safety catches applied;
 - e. Competitors will adopt the following positions:
 - i. 35 meters – prone;
 - ii. 25 meters – kneeling; and
 - iii. 15 meters – standing; and
 - f. Competitors are to remain in each stated position, after each exposure, and change magazines, at the end of each exposure, on their own time.
- 4. Marshal:
 - a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets";
 - b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.
- 5. Range Officer:
 - a. "Relay Number ____, Match 24, move onto the 45 meter line";
 - b. "Preparation period starts now";
 - c. After 2 minutes, "Preparation period has ended";
 - d. "Relay ____, with 5 round magazine, LOAD, READY, SAFETY, Adopt the prone position";
 - e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line"
 - f. RO to give a ONE SECOND whistle blast to start and stop each timed exposure;
 - g. At each firing line, the RO is to ensure that the correct position is adopted and on completion of the second exposure at each firing line, to give the following command after competitors have re-loaded, and before advancing to the next firing line, "ENSURE SAFETY CATCHES ARE APPLIED";
 - h. After the 20-second pause, and ensuring all competitors firearms are reloaded, readied, and safety catches are applied, give a ONE SECOND whistle blast to commence the next exposure;
 - i. "Unload, prepare for inspection. Are there any protests, are

- there any protests, there are no protests, " After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
 - j. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
 - k. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.23 Match 25 - 25 and 15 Meter Snap and Rapid

1. Specifications: :

- a. Distance: 25 meters and 15 meters;
- b. Position: Kneeling and Standing;
- c. Number of Shots: 40 (5 x 8 rounds);
- d. Target: One Fig 11/59 and one Fig 12C/59;
- e. Type of Fire: Snap and rapid;
- f. Time Limit: 3 x 20 second exposures (Rapid),
8 x 3 second exposures with 7 seconds
between each exposure (Snap),
1 x 12 second exposure (Rapid);
- g. Scoring: Fig 11/59 5 Bull, 4 Inner, 3 Magpie, 2
Outer;
Fig 12C/59 5 Bull, 4 Inner; and
200.
- h. HPS:

2. Conditions:

- a. Two-handed hold;
- b. 25 meter Kneeling, three 8 round strings at Fig 11/59;
- c. 25 meter Standing, one shot per exposure at Fig 11/59; and
- d. 15 meter Standing, five shots at Fig 12C/59.

3. Procedure:

- a. At the 25-meter point, pistols are loaded, readied, and safety catches are applied;
- b. On each of the first three 20 second whistle blasts, competitors are to adopt the kneeling position and fire one 8 round magazine at the Fig 11/59 target with a 20 second pause between each exposure. After each exposure and on command of the RO to *"RELOAD, READY, SAFETY ON"*;
- c. After a 20 second pause, competitors will fire at the Fig 11/59 target with one shot per 8 exposures of 3 seconds each, with 7 to 10 seconds between exposures. This is followed by a pause of 20 seconds;
- d. During the 20-second pause, the competitors will (under the command of the RO) move forward to the 15-meter point, then *"RELOAD, READY, AND ADOPT THE STANDING ALERT POSITION"*;
- e. After the 20-second pause, competitors will fire 8 rounds at the Fig 12C/59 target during a 12 second exposure; and

f. Competitors will adopt the following positions:

- i. 25 meters – kneeling; and
- ii. 15 meters – standing.

4. Marshal:

- a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets";
- b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.

5. Range Officer:

- a. "Relay Number ____, Match 25, move onto the 25 meter line";
- b. "Preparation period starts now";
- c. After 2 minutes, "Preparation period has ended";
- d. "Relay ____, with an 8-round magazine, LOAD, READY, SAFETY ON, Adopt the Standing Alert Position";
- e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
- f. RO to give a ONE SECOND whistle blasts to start and stop each timed exposure;
- g. At each firing line the RO is to ensure that the correct position is adopted and on completion of each exposure to give the following commands, "RELOAD, READY, ENSURE SAFETY CATCHES ARE APPLIED";
- h. "Unload, prepare for inspection. Are there any protests there any protests, there are no protests, " After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
- i. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
- j. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.24 Match 26 – 40-15 Meter Snap

1. Specifications: :
 - a. Distance: 40 meters to 15 meters;
 - b. Position: Standing;
 - c. Number of Shots: 20 (2 x 8-round and 1 x 4-round magazines);
 - d. Target: One Fig 11/59 and one Fig 12/59
 - e. Type of Fire: Snap;
 - f. Time Limit: 1 X 15 second exposure 40m - 35m, 4 shots (Fig 11/59),
1 X 15 second exposure 35m - 30m, 4 shots (Fig 11/59),
1 X 15 second exposure 30m - 25m, 4 shots (Fig 11/59),
1 X 15 second exposure 25m - 20m, 4 shots (Fig 12/59),
1 X 15 second exposure 20m - 15m, 4 shots (Fig 12/59), 5 to 10 seconds between each exposure;
 - g. Scoring: Fig 11/59 - 5 Bull, 4 Inner, 3 Magpie, 2 Outer;
Fig 12/59 - 5 Bull, 4 Inner; and
 - h. HPS: 100.
2. Conditions:
 - a. Two-handed hold;
 - b. Maximum of 4 shots per exposure;
 - c. Distance lines are to be marked on ground; and
 - d. Alert position is to be adopted until the word of command or signal from the RO.
3. Procedure:
 - a. At the 40-meter point, pistols are loaded, readied, and safety catches are applied;
 - b. On the ONE SECOND whistle blast, competitors will move forward to the 35 meter line and fire 4 shots at the Fig 11/59 target during a 15 second exposure;
 - c. After 15 seconds a second ONE SECOND whistle blast will signal the end of the first exposure;
 - d. There will be a pause of 5 to 10 seconds followed by a ONE SECOND whistle blast;
 - e. On the next ONE SECOND whistle blast, competitors will

move to the 30 meter line and fire 4 shots at the Fig 11/59 target during a 15 second exposure; and

- f. This process is repeated again at the 25 meter, 20 meter and 15 meter firing lines. Competitors will move forward with pistols held at the LOAD position.

4. Marshal:

- a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets"; and
- b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.

5. Range Officer:

- a. "Relay Number ____, Match 26, move onto the 40 meter line";
- b. "Preparation period starts now";
- c. After 2 minutes, "Preparation period has ended";
- d. "Relay ____, with 8 rounds, LOAD, READY, SAFETY ON, Adopt the Standing Alert Position";
- e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
- f. RO to give a ONE SECOND whistle blasts to start and stop each timed exposure. RO to give the RELOAD, READY, SAFETY ON, Adopt the Standing Alert Position, between second and third exposure and forth and fifth exposure;
- g. At each firing line the RO is to ensure that the correct position is adopted and on completion of each exposure to give the following command, "ENSURE SAFETY CATCHES ARE APPLIED";
- h. "Unload, prepare for inspection. Are there any protests, are there any protests, there are no protests, " After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
- i. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
- j. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.25 Match 27 – 100-25 Meter Fire & Movement

1. Specifications: :
 - a. Distance: 100 meters to 25 meters;
 - b. Position: Standing or kneeling;
 - c. Number of Shots: 30 (5 x 6 rounds);
 - d. Target: One Fig 11/59 (left) and one 12/59 (right);
 - e. Type of Fire: Fire and Movement;
 - f. Time Limit: One 120-second exposure;
 - g. Scoring: Fig 11/59 - 5 Bull, 4 Inner, 3 Magpie, 2 Outer;
Fig 12/59 - 5 Bull, 4 Inner; and
 - h. HPS: 150.
2. Conditions:
 - a. Two-handed hold;
 - b. 1 x 120 second exposure of both targets, competitors move to 25 meters over obstacles and fire 18 shots at Fig 11/59 and 12 shots at Fig 12/59;
 - c. 5 x 6 round magazines;
 - d. Firers must change magazines on their own; and
 - e. Obstacle at 75 m - a wire obstacle measuring approximately 60 cm in height and approximately 3 meters in depth running the length of the firing point. The obstacle is to be crawled under.
3. Procedure:
 - a. At the 100-meter point, with the action forward, pistols are loaded and safeties are on;
 - b. On the ONE SECOND whistle blast, competitors will move forward through the obstacle to the 25 meter line, make ready, and fire 18 shots at the Fig 11/59 target, and fire 12 shots at the Fig 12/59 target, changing magazines on their own, as required; and
 - c. Competitors will move forward with pistols held at the LOAD position.
4. Marshal:
 - a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets"; and

- b. He is to ensure that:
 - i. Details are full;
 - ii. Target numbers are entered on the scorecards and the cards are attached to the clipboard; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.

5. Range Officer:
 - a. "Relay Number ____, Match 27, move onto the 100 meter line";
 - b. "Preparation period starts now";
 - c. After 2 minutes, "Preparation period has ended";
 - d. "Relay ____, ACTION FORWARD, with 5 rounds, LOAD, Adopt the Standing Alert Position";
 - e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
 - f. RO to give a ONE SECOND whistle blasts to start and stop the match;
 - g. After 120 seconds a one second whistle blast to end the match;
 - h. "Unload, prepare for inspection. Are there any protests, are there any protests, there are no protests, " After all competitors have been cleared, the RO will give the order to pick up brass and targets and move to scoring area;
 - i. Competitors will move forward, remove their targets and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards; and
 - j. Once scoring is complete competitors will sign their scorecards and retire to the rear.

11.26 Service Pistol Team Matches

1. An NSCC team will consist of four members. The scores of all members will be used to determine the team aggregate score.

11.27 Match 28 - Team Clay Bird Shoot

1. Specifications: :
 - a. Distance: 75 meters to 15 meters;
 - b. Position: Standing;
 - c. Number of Shots: 6 per member / 24 per team;
 - d. Target: 15 x clay bird discs per team of 4;
 - e. Type of Fire: Rapid fire with rundown;
 - f. Time Limit: 45 seconds; and
 - g. HPS: N/A.
2. Conditions:
 - a. Targets are spaced 30 centimeters apart and affixed on pegs so that the bottom of each target is 60 centimeters above the ground;
 - b. Pistols are loaded and placed on tables 15 meters from the targets. Pistols are not cocked and safety catches are engaged;
 - c. The clay bird is considered hit when it falls off the peg from which it is suspended or is damaged as a result of having been struck by a bullet;
 - d. A winning team is that which:
 - i. Hits all the targets in the shortest time; or
 - ii. Hits the greatest number of birds; or
 - iii. If tied, the team which has expended the least number of rounds.
 - e. The losing team will cease firing as soon as the winning team has hit all its targets;
 - f. A bird will be deducted for each shot fired after the cease-fire;
 - g. Note: The clay bird will be suspended by hooking it to a standard 50 mm nail affixed to the front top of the peg. It is recommended that the clay bird be stabilized by the addition of a piece of masking tape to the pad and the clay bird; and
 - h. The match is conducted in elimination heats.

3. Procedure:
 - a. Team members will be at the 75-meter starting line in standing position and will await the signal to commence the 45-second match;
 - b. A whistle blast will be used to signal the start of the match.
 - c. Team members will run to the 15 meter point, pick up their pistols, make ready and commence firing without further instructions; and
 - d. Unexpended ammunition will be collected and counted by ROs immediately upon cessation of firing.
4. Marshal:
 - a. Number ____ relay dress forward, draw ammunition, fill your magazines and cover off your targets; and
 - b. He is to ensure that:
 - i. The details are full;
 - ii. Target numbers are entered on the scorecards and returned to competitors; and
 - iii. Dress, firearms, and ammunition are inspected and ear defenders worn.
5. Range Officer:
 - a. Relay Number ____, move to the 15 meter point; action forward, magazine on, safety on, lay the pistol on the table pointing down range and move back to the 75 meter point;
 - b. Preparation period starts now;
 - c. Preparation period has ended;
 - d. Is the line ready? The line is ready, ready on the left, ready on the right, ready on the firing line;
 - e. The RO will give a one-second whistle blast to start and stop the match unless all the bird clays are down; and
 - f. At the end of the match, unload, prepare for inspection, are there any protests, are there any protests, there is no protests, after the line is clear, competitors move to the rear.

11.28 Match 29 - Team Snap Shooting

1. Specifications: :

- a. Distance: 25, 20, 15 and 10 meters;
- b. Position: Standing;
- c. Number of Shots : 24 per man/96 per team of 4 (six round magazines);
- d. Target: One Fig 12/59 and one Fig 12C/59 per member;
- e. Type of Fire: Snap;
- f. Time Limit: One 15 second exposure of Fig 12/59 (Snap),
One 10 second exposure of Fig 12C/59 (Snap),
Three exposures of three seconds each for Fig 12/59 followed by (Snap),
One exposure of six seconds of Fig 12/59 and 12C/59 three rounds per target (Rapid),
20 seconds between each group of timed exposures;
- g. Scoring: 5 Bull, 4 Inner; and
- h. HPS: 120 per firer/480 per team

2. Conditions:

- a. Two handed hold;
- b. Standing position;
- c. No more than 15 shots on each Fig 12/59 target;
- d. No more than 9 shots on each Fig 12C/59;
- e. Irregular intervals on snap targets with 3 to 7 seconds between exposures; and
- f. In the event of ties, the fewest hits of lowest value on the Fig 12C/59 target will break the tie. If the tie still holds, the same procedure will be applied to the Fig 12/59.

3. Procedures:

- a. At 25 meters, there will be 1 x 15 second exposure of the Fig 12/59. Each competitor is to fire 6 shots;
- b. Competitors will move to the 20 meters firing point and will be given 1 x 10 second exposure of the Fig 12C/59 target. Each competitor is to fire 6 rounds;

- c. Competitors will move to 15 meters and will be given 3 X 3 second exposures at the Fig 12 target. Each competitor is to fire 2 rounds per exposure on the same target;
- d. Competitors will move to 10 meters and will be given 1 x 6-second exposure. Each competitor is to fire 3 rounds at each target; and
- e. For snap shooting the point of aim is to be broken and the standing alert adopted until the signal to shoot.

4. Marshal:

- a. "Number ____ detail, dress forward. Draw ammunition, fill your magazine and cover off your targets"; and
- b. He is to ensure that:
 - i. Details are full;
 - ii. The correct team is represented and covered off IAW the elimination board/chart; and
 - iii. Dress, firearms and ammunition are inspected and ear defenders are worn.

5. Range Officer:

- a. "Relay Number ____, Match 29, move to the 25 meter line";
- b. "Preparation period starts now";
- c. After 2 minutes, "Preparation period has ended";
- d. "Relay ____ with a magazine of 6 rounds, Load, Ready, Safety Catch on, Adopt the standing Alert Position";
- e. "Is the line ready? The line is ready. Ready on the left, Ready on the right, Ready on the firing line";
- f. RO to give a ONE SECOND whistle blast to start and stop each timed exposure;
- g. After each timed exposure during the 20 second pause, competitors will (under the command of the RO) move forward to the next firing line reload, ready, and adopt the standing alert position;
- h. On completion of the match, "Unload, prepare for inspection. Once your firearms have been cleared, place your firearm in the holster, pick up the brass and place it in the containers provided";
- i. Competitors will move forward, remove their targets from the frames and place them in front of the ROs assistant, who will verify scores and record them on the competitors' scorecards;
- j. Once scoring is complete competitors will sign their scorecards and retire to the rear; and

- k. Note: If due to Range Operations, full teams cannot be present to collectively fire this match it may be fired at the individual level with the scores aggregated. Pistol Team Captains/Coaches will be responsible for advising the RO of the situation and for ensuring scores cards are properly maintained.

CHAPTER 12

PRACTICAL PISTOL MATCH CONDITIONS

12.01 Awards

The following list includes the major trophies that are awarded. For a complete list of all prizes, see Annex E.

1. **PRACTICAL PISTOL CHAMPION**

Ottawa Regiment Trophy and DCRA Plaque awarded to the competitor who obtains the highest aggregate score in Practical Pistol matches 71, 72, 73 and 74.

2. **INDIVIDUAL MATCHES**

A DCRA award is given to the high individual in each of the Practical Pistol matches 71 to 74.

12.02 General

1. Items not covered in this chapter will be governed by the rules stated in other chapters of this publication and in the conditions for specific matches.
2. Competitors may be required to mount and bring back their own targets and to patch them.
3. Competitors must compete IAW the spirit of this competition. They may use only equipment and aids as applicable to operations and duty.

12.03 Trigger Testing

1. Practical pistol triggers have no weight limit but must be safe.

12.04 Changing Pistols

1. A competitor may not change his pistol during the firing of any match unless it has become disabled and has been so designated by the RO. A claim that a pistol is disabled must be made immediately. All shots that have been fired up to the time that the claim is made, will stand as part of the official score.

12.05 Misfires

1. No special consideration will be made for misfires.

12.06 Stoppages

1. A reshoot will not be allowed in the event of a stoppage caused by a jam or double feed. Competitors must clear the firearm and continue with the match. The pistol must remain pointed toward the targets at all times.

12.07 Accidental Discharge

1. A competitor who, at any time discharges his pistol accidentally will be dealt with under the provisions of para 7.01(2)(c).

12.08 Sighting Shots

1. Sighting shots are not allowed as part of the course of fire in practical pistol matches, unless otherwise specified in the conditions.

12.09 Use of Fixed Targets

1. When "fixed" targets are used, the order to commence firing will be the word "FIRE" or a one second BLAST on a whistle. The order to "CEASE FIRING" will be the word "STOP" or a one second blast on a whistle. Shots may be fired at any time from the first whistle blast until the end of the second whistle blast.
2. If a competitor fires after the order "STOP" or the one-second whistle blast has been given, one of the hits of highest value will be cancelled for each shot so fired. The competitor may be dealt with under the provisions of para 7.01.

12.10 Time Limits

1. Passage of Time. ROs will NOT warn any competitor of the passage of time.
2. The RO is the final authority for all timings.

12.11 Safety Precautions

1. Immediately after firing and before leaving his position on the firing line, a competitor must extract all cartridges from his pistol with the magazine removed and the slide to the rear and hold up his pistol for inspection. The pistol MUST remain in this state (i.e., magazine removed and slide to the rear), until it is returned to a holster or case.
2. Whilst unloading, the pistol must be held over the table (if provided) with the muzzle of the firearm pointing to the ground and toward the target(s).
3. All normal safety precautions will apply to the handling of a loaded firearm.

12.12 Positions on Firing Point

1. No portion of the competitor's body or clothing may rest on the ground or touch the ground, in front of the firing line. In the standing or kneeling positions the competitor's feet or knees must not cross the line, but the arm may be extended past the line. Heel blocks, pads or support of any kind will NOT be permitted.
2. Ready. After the pistol is loaded and readied, and before the order to fire is given, or the target appears, the firearm must be held in a safe manner and out of the line of sight.
3. Alert. The pistol and the competitor's arm(s) are pointed below the expected target area. The forefinger may be on the trigger.
4. Standing. Two feet only may contact the ground.

5. Prone. Any part of the body may touch the ground. The pistol may not touch the ground.
6. Kneeling. As per para 4.05, however, the firer may kneel with both knees placed on the ground.
7. Sitting. As per para 4.05, except that the legs must not be forward of the front edge of the firing line.

12.13 Pistol Competition Regulations and Range Operations

1. Competitors not ready to fire.
 - a. Each competitor must notify the FPO if he is NOT ready to fire at the time the FPO asks "*Is the line ready*";
 - b. Should the FPO then inadvertently give the order to commence firing, the competitor who was not ready will be given an opportunity to fire in the first available relay; and
 - c. Failure of the competitor to notify the FPO that he is not ready shall forfeit the competitor's right to fire the match.

2. Range orders and procedures.

Except where other specific procedures are detailed, the range orders will be as follows:

- a. "*RELAY Number ___, MATCH ___, ON THE FIRING LINE*". (Competitors move to assigned places on the firing line.);
- b. "*PREPARATION PERIOD STARTS NOW*". (Competitors prepare for the firing of the match, but will NOT load.);
- c. "*PREPARATION PERIOD HAS ENDED*". (Signifies the end of a 2-minute preparation period.);
- d. "*RELAY ___ WITH ___ ROUNDS, STANDING LOAD, READY*". (Competitors may adopt a position other than standing, if so specified in the conditions and the order will be changed accordingly.);
- e. "*RELAY___ AT YOUR OWN TARGET IN FRONT, ___ ROUNDS IN ___ MINUTES, IN YOUR OWN TIME*";
- f. "*IS THE LINE READY?*" (Competitors must now state if they are not ready.);
- g. "*THE LINE IS READY*". (If not otherwise notified.);
- h. "*READY ON THE RIGHT*". (Pistols may be aimed at targets.);
- i. "*READY ON THE LEFT*";

- j. "*READY ON THE FIRING LINE*". (Signifying that order may be given to start firing.); and
- k. "*COMMENCE FIRING*". (After a three second interval.)

3. When the RO gives the order "*COMMENCE FIRING*", the timing of the string/match commences with the command. The order may be given verbally, by a one second whistle blast, or by moving targets into view.
4. At the end of the time limit, the RO will give the command "STOP" and firing MUST stop immediately. This command may be given at any time, even though the time limit for the match has NOT expired.
5. Even though a competitor is about to release a carefully aimed shot, when the order "STOP" is given, he must hold his fire and apply the safety catch. All firearms will then be held at the shooting stand or held in the READY position until the RO issues further command. Failure to obey this command is a breach of range discipline.
6. The command "STOP" may be given verbally, by a one second whistle blast, or by moving the targets out of view.
7. When the command "STOP" is given, the sequence of command is, as follows: "*STOP FIRING*" - "*UNLOAD*" - "*SLIDES BACK*" - "*FIREARMS ON THE TABLE*". All ROs will ensure that competitors have taken the proper action before they signal the CRO that their particular portion of the firing line is CLEAR.
8. When tables (or stands) are NOT used pistols will be held for inspection in the usual manner.
9. When all ROs have given the CLEAR signal, the CRO will give the command: "*CHANGE TARGETS. MOVE TO SCORING TABLES*".

12.14 Scoring Procedures

1. Scores will be assessed by an RO. Any objections will be referred to the CRO, who will give the final decision. Competitors must ensure that the score recorded on the scorecard corresponds with the score allowed by the RO.
2. All scoring procedures will be outlined in each match condition.

12.15 Scorer's Duties

1. When targets are being scored, the scorer shall record on the scorecard the value of each hit, with the card held in such a position that the competitor may see the score that is being recorded.
2. While marking the score on the card, the scorer will announce each hit value in an audible manner, thus: "*Target Number 5, 2 tens, 2 nines and 1 seven*". The scorer will then multiply the values and calculate the total. The competitor MUST sign the card.
3. It is the responsibility of each competitor to watch the marking of his scorecard and to challenge such scoring immediately if he believes the scoring to be incorrect.

12.16 "Counting Out" Procedure

1. General. The term "*Match*" as used in the ensuing paragraphs, will apply to all matches, whether individual or aggregate.
2. Ties will be "counted out" by applying the following sequence:
 - a. By the quickest time;
 - b. By the fewest hits of lowest value;
 - c. By the fewest hits of next lowest value, etc; and
 - d. If still a tie, by shoot-off.

12.17 Tie Shoots

1. A tie shoot will be conducted as per the original match conditions.
2. In the case of a tie shoot for the grand aggregate, one match will be fired as selected by the RO and conducted as per the original match conditions.

12.18 Match 71 – Man Down

1. Introduction:

This match is designed to simulate a responder who arrives on scene to discover that his partner has come under effective fire and is disabled. The responder then comes under fire and a running gunfight ensues. This will require the responder to engage the adversary and fight his way to the downed partner and use that individual's charged mags to end the threat.

2. Specifications:

- a. Distance: 35m and 25m;
- b. Positions: Standing to walking weaver to kneeling and standing and then position of officer's discretion;
- c. Number of shots: 10 on score;
- d. Target: Fig. 12 and fig. 11;
- e. Type of fire: Snap and rapid; and
- f. Scoring: Virginia Count, all targets have 5-point, 4-point and 3-point zones.

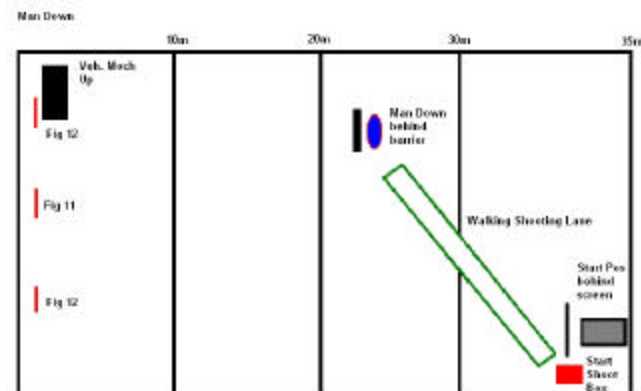
3. Conditions:

- a. The competitor will start in a seated position with a seat belt on and will have a screen up blocking a view of down range;
- b. In stage one of the match, the competitor will have one mag loaded with four rounds and will fire two shots;
- c. In stage two the competitor will fire their remaining two shots;
- d. In stage three the competitor will fire six shots (The down partner will have two more magazines with a combined total of six rounds. The minimum number of rounds in one of those mags will be two rounds.); and
- e. A 5-point penalty will be applied for every shot fired in a fashion not outlined in the procedure below. This will be identified by the RO during the match by dropping a red flag on the ground behind the competitor at every location the infraction occurred. Prior to scoring the RO will inform the competitor of his infraction(s) and the score penalty total prior to the competitor approaching his target. Any protest of these penalties will be addressed in the usual fashion through the RO to the CRO.

4. Procedure:

- a. STAGE 1 -From the starting position, as mentioned above, the competitor will exit their simulated vehicle (chair) and enter a firing box (marked with mine tape on the ground). Only there, will he remove his pistol from its holster and fire two rounds at the figure 12;
- b. STAGE 2 -Once stage one has been completed the competitor will move towards their downed partner using the walking weaver. While on the move the competitor will fire two rounds at the figure 11. THE COMPETITOR WILL ENSURE THAT THEIR PISTOL IS ORIENTED DOWNRANGE THROUGHOUT THIS MOVEMENT. The competitor must not fire a round prior to passing or after exiting the fire zone marked on the ground in orange mine tape. The path of movement will be clearly marked on the ground for the competitor to follow; and
- c. STAGE 3 - After exiting the fire zone in stage two the competitor should have expended all of his starting ammo. He will need to approach his downed partner and (maintaining muzzle control) remove a mag from his partner's mag pouch and load it into his pistol and then continue to shoot. Once they go dry again OR they do a tactical mag change, they will go to the down partner one last time and load the last mag and continue until they have fired their sixth round from this stage. In this stage the competitor is expected to shoot two rounds from the standing and two rounds from the kneeling as a minimum. The remaining two rounds may be fired from the position of the competitor's choice.

MAN DOWN RANGE LAYOUT DIAGRAM



12.19 Match 72 - Pistol Assembly and Strong Hand Rapid

1. Introduction:

This is a match, which tests the competitor's ability with fine motor skills in a time/stress situation.

2. Specifications:

- Distance: 35m, 25m and 15m;
- Position: Standing;
- Number of shots: 20 on score;
- Target: Fig. 12;
- Type of fire: Rapid; and
- Scoring: Virginia count, 5-point, 4-point and 3-point zones.

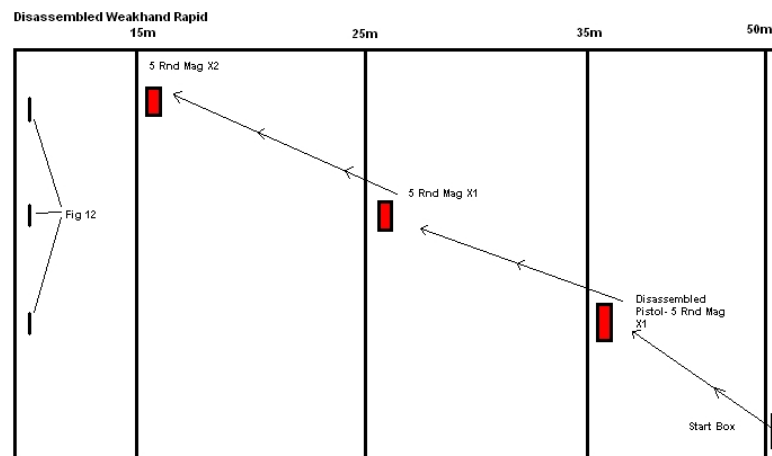
3. Conditions:

- The competitor will disassemble his pistol and lay it out on a three-foot table at the thirty-five meter point;
- He will then give four mags and 20 rounds to the RO who will load the 20 rounds into the four mags, five rounds in each. The RO will take these mags to the actual firing tables at the 35m, 25m and 15m line and place them on it; and
- The starting position for the competitor is face down, hands on head with their feet pointing down range. The competitor may use his support hand to conduct reloads only. There will be a five-point penalty given if they use more than one hand to shoot. This will be identified by the RO dropping a red flag.

4. Procedure:

- From the starting position the RO will initiate the match. The competitor will jump up and move to the assembly table and assemble his pistol and fire five rounds at the figure 12;
- Once their pistol has gone dry and the fifth round has been fired they will then, with their slide to the rear, move to the 25m line where there is a table with another five round mag. The competitor will load and fire those five rounds into the figure twelve to their front; and
- With the slide to the rear, the competitor will advance to the 15m line where there will be two five round mags. They will then fire the remaining 10 rounds from that location.

RANGE LAYOUT DIAGRAM FOR PISTOL ASSEMBLY AND STRONG HAND RAPID.



12.20 Match 73 – Badger Hunt

1. Introduction:

This match is a typical bad guy / hostage a.k.a. badger/dove shoot. Badgers refer to the bad guys. This match is setup so that the shooter will engage multiple targets at different ranges with the stress of time and accuracy being at play.

2. Specifications: :

- a. Distance: 10m, 20m and 35m;
- b. Position: Standing, kneeling and prone;
- c. Number of shots: 20 on score;
- d. Targets: Badgers Fig. 11, Doves fig. 11 and 12;
- e. Type of fire: Rapid; and
- f. Scoring: Virginia count, 5-point, 4-point and 3-point zones.

3. Conditions:

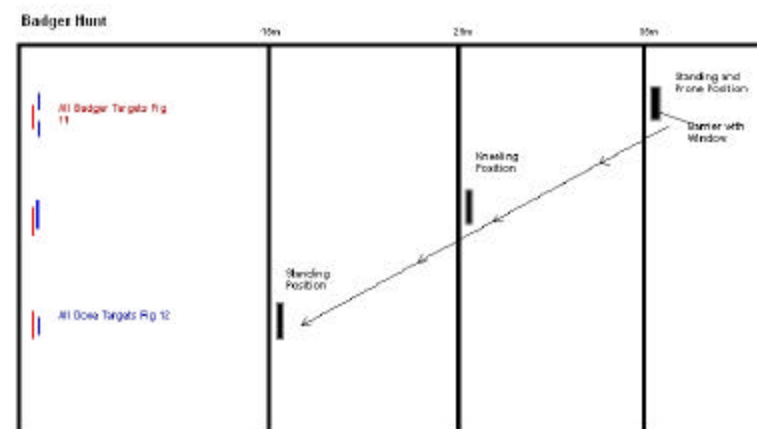
- a. The match starts with the competitor having his back to the targets and is behind a six by four foot cardboard barrier with a central window;
- b. The competitor's pistol is holstered with a five round magazine loaded and he will have another 3 x five round mags in their mag pouches;
- c. Down range will be five badger/dove targets. These targets are placed in pairs, except at 35m; and
- d. There is a five-point penalty for every shot that touches a dove. If the competitor's feet, knees, elbows or torso (depending on position) leaves the shooting box behind the barrier there will also be a five-point penalty. This will be indicated by the R/O dropping a red flag during the shoot.

4. Procedure:

- a. The competitor will adopt the starting position facing the RO with his back to the targets and hands on top of their head;
- b. On the RO's signal the competitor turn around, draw his pistol and engage the 35m target through the window in the barrier with four shots from the standing. Then adopt the prone at the left or right side of the barrier inside the shooting box and fire four shots from the prone.

- c. The competitor will then de-cock, stand and move down the left hand lane to the next barrier and engage the badger target from the kneeling position with three rounds by indexing left. Then by indexing right to the kneeling position engaging the same badger with three shots; and
- d. The competitor will then de-cock and move to the next barrier on the left and repeat para 4c from the standing position, indexing left, and then right.

RANGE LAYOUT DIAGRAM FOR BADGER HUNT



12.21 Match 74 – Weak Hand Challenge

1. Introduction:

This match simulates the competitor's strong hand having been rendered unusable and they must rely on their weak hand to accomplish the task. An added twist is that there is a good guy/bad guy mixed.

2. Specifications: :

- Distance: 15m;
- Position: Standing;
- Number of shots: 20 on score;
- Target: Fig. 12;
- Type of fire: Self-induced double tap snap; and
- Scoring: Virginia count, 5-point, 4-point and 3-point zones.

3. Conditions:

- The competitor will start with his pistol loaded with a 10 round mag and an additional ten round mag placed on a three-foot table;
- Also on the three-foot table will be twelve cards (one through six x2) lying face down;
- The start position is with his back to the targets, facing the RO, and with his hands on his head; and
- If the competitor shoots a good guy target there will be a five-point penalty for each hit.

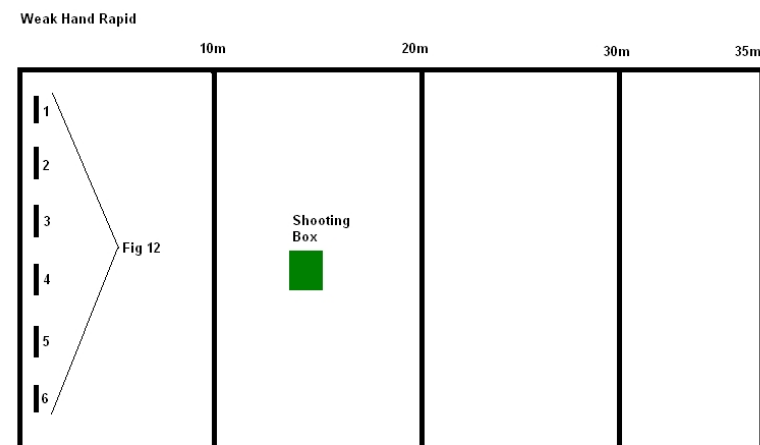
4. Procedure:

- With the competitor in the starting position, the RO will quickly shuffle a separate six-card deck (one through six) and cut the deck. The RO will then show the competitor this cut card for two seconds. The number on this card is the good guy and must not be shot;
- Once the good guy card is shown, the RO will initiate the match;
- The competitor will then turn, pick up his pistol with his weak hand and flip over the cards on the table with his strong hand. He will then engage each of the corresponding targets with 2 shots; and

- Mag change will be done at the competitor's discretion.

NOTE: The cards on the table can be pieces of Bristol board and Velcro-ed to the table to prevent accidentally revealing them during the match.

RANGE LAY OUT DIAGRAM FOR WEAK HAND CHALLENGE



12.22 Alternate Match – Transition

1. Introduction:

These matches tests the ability of the competitor to transition to their sidearm and engage targets while maintaining cover in a time/stress situation.

2. Specifications:

- a. Distance: 30m, 20m, and 10m;
- b. Position: Standing, Kneeling;
- c. Number of shots: 20;
- d. Targets: Figure 12c;
- e. Type of fire: Rapid;
- f. Scoring: Virginia count, 5-point, 4-point, and 3-point zone

3. Conditions:

- a. The match starts with the competitor in the shooting box at the 35m line with their pistol holstered empty, 4 five round mags and an MP-5 blue gun slung in front of them.
- b. Competitor will be engaging 4 targets at varying distances and will be penalized 5 points for each round not fired in the manner outlined below.
- c. The MP-5 blue gun must be carried in the “low ready” position between firing points using the “combat glide”. This is a low crouching walk while carrying the long gun in the shoulder. There will be a tape-line showing the path to follow and the maximum height allowed for a competitor to stand while moving. This height will be 4 ½ feet. This infraction will also cause a 5-point penalty for each infraction.
- d. The RO will inform the competitor of any infractions at the end of the course of fire.

4. Procedure:

- a. At the 35-meter line the RO will instruct the competitor to load their sidearm with a 5rd. Magazine, holster and adopt the “low ready”/ “combat glide” position below a tapeline set at 4 ½ feet high.
- b. At the “beep” of the timer the competitor will advance to the 30m firing point keeping the blue gun in the “low ready” position while moving, using the “combat glide” and staying below the tape line set at 4 ½ feet high.

- c. Once at the 30m point the competitor will enter the shooting box, transition from the blue gun and draw their sidearm, “index” (align behind cover) on the barricade and engage the fig. 12c with five rds from the standing. The competitor will perform an emergency reload, holster their sidearm, and bring the blue gun up to the “low ready”/ “combat glide” and move to the next firing point. When inside the shooting box the competitor may stand tall.
- d. At the 20m firing point there will not be a barricade. The competitor will be in the “open”, and must transition to the sidearm and engage 2 fig.12c with 5 rounds each. The competitor will move to the next firing point after transitioning back to the blue gun.
- e. At the 10m firing point, there will be a barricade and the competitor will perform the same action as the outlined for 30m point. This will be carried out in the kneeling position.

12.23 Alternate Match – Burn Out

1. Introduction:

This match is designed to test an enforcement officer's ability to shoot effective rounds after experiencing a moderate amount of physical stress in the quickest time possible.

2. Specifications:

- a. Distance: 10m, 15m, 20m, and 25m;
- b. Position: Competitors choice;
- c. Number of shots: 20 on score;
- d. Targets: Fig 12/59 type "C";
- e. Scoring: Virginia count, 5, 4, and 3-point zones

3. Conditions

- a. The competitor starts at the target line with their back to the targets and will have two 5.56mm ammo cans filled with sand at their feet.
- b. The competitor will have their pistol holstered empty and have four mags of five rounds stowed on their person.
- c. There will be a five-point penalty for every round not fired as outlined in the procedure below. This will be identified by the CRO/RO dropping a red flag on the ground where the infraction occurred. If the infraction is a safety issue the CRO/RO will interrupt the course of fire briefly to warn the competitor of this and what they should be doing.

4. Procedures

- a. In the starting position the competitor will receive the signal to begin the match. On the signal the competitor will pick up the two ammo cans and move to the top of the range (50m) and back to the 10m line where there will be a barricade.
- b. Once at the barricade the competitor will enter the shooting box (marked on the ground), drop the ammo cans, load a five round mag and fire all five rounds at the target to their front. All rounds must be fired from inside the shooting box. "Inside" is defined by both feet (or knees in the kneeling position, or hands and knees if in the prone) being inside the marked area.

- c. Once the competitor has fired all five rounds they will holster their empty pistol, then pick up the two ammo cans and run to the top of the range again and back to the next firing point at the 15m line with a barricade and shooting box marked out. The competitor will then drop their cans, draw their pistol, load it, and fire five rounds. Once the five rounds have been fired they will holster their empty pistol, pick up their cans and run to the top of the range again.
- d. This process is repeated for the 20m and 25m. The match ends at the 25m line after the competitor fires their last five rounds there.

12.24 Alternate Match – Bad Ammo

1. Introduction

This match is designed to test competitors I/A drills under pressure. The competitor will start at a table located inside a box. Placed on the table will be the competitor's pistol that will have the slide removed to simulate the competitor cleaning their pistol. The competitor then comes under fire and must re-assemble their pistol. The competitor must then fight their way to a point of cover. Due to a bad batch of ammo the competitor will experience multiple stoppages while en route to the closest point of cover.

2. Specifications

- a. Distance: 20m/15m
- b. Position: Standing, kneeling, and prone
- c. Number of shots: 20
- d. Targets: Fig 11
- e. Type of fire: Rapid fire
- f. Time limit: Unlimited
- g. Scoring Virginia count, all targets have 5point, 4 point and 3 point zones

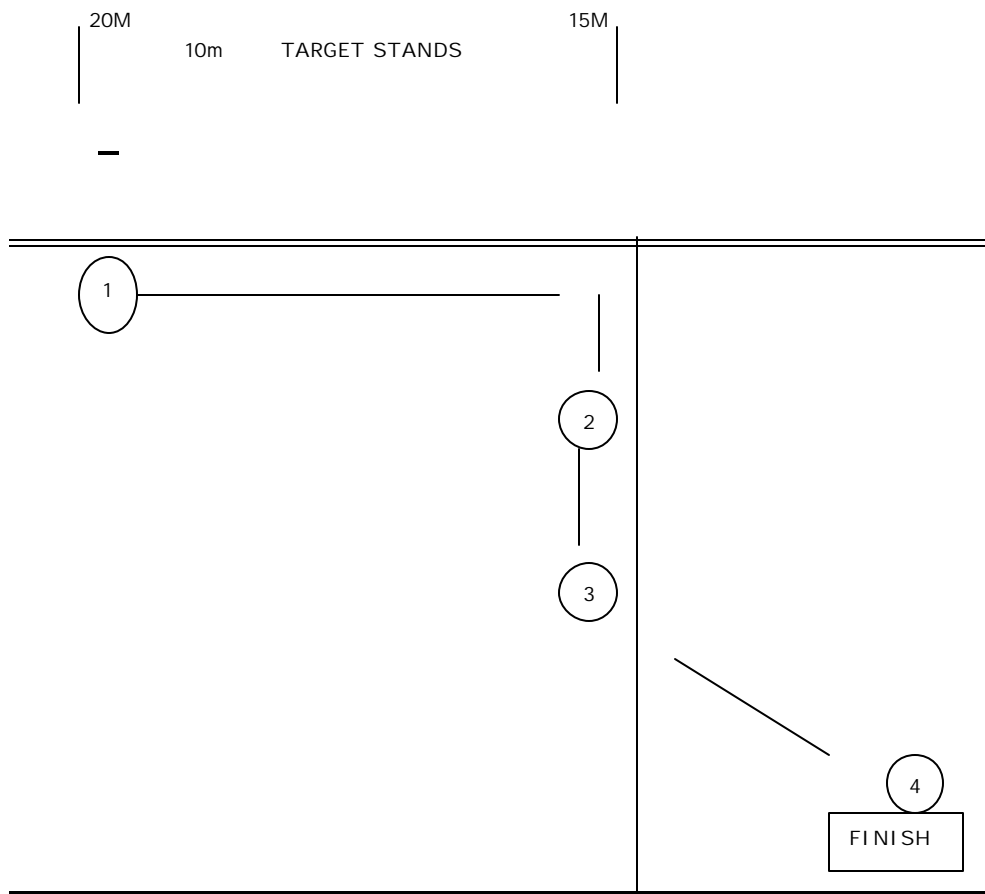
3. Conditions

- a. The competitor will start at the fifteen-meter line, in a seated position with a table in front of them. Located on the table is the disassembled pistol.
- b. In stage one of the match, the competitor will have three five round mags located on their person and one mag with five rounds on the table to their front. The CRO/RO will insert one "HUNTER ORANGE" dummy round in each mag that is carried by the shooter prior to the match beginning, except the one that they use for stage one (the one on the table).
- c. In stage two the competitor will reload with another magazine and fire five rounds.
- d. In stage three the competitor will reload with another magazine and fire five rounds.
- e. In stage four the competitor will reload with another magazine and fire five rounds.
- f. A 5-point penalty will be applied for every shot fired in a fashion not outlined in the procedure below. Improper use of cover will result in a 5-point penalty. This will be identified by the RO

during the match by dropping a red flag on the ground behind the competitor at every location the infraction occurred. Prior to scoring the RO will inform the competitor of their infraction(s) and the penalty score total prior to the competitor approaching their target. Any protest of these penalties will be addressed in the usual fashion through the RO to the CRO

4. Procedure:

- a. Stage 1 – While in the seated position the competitor will have their hands placed in their lap. Upon hearing the start signal the competitor will re-assemble their pistol located on the table and safely load a magazine located on the table. Once the magazine has been loaded the competitor will advance toward the target and fire on the move. All five shots must be fired before reaching the 15m line. Upon reaching the fifteen-meter line (marked with 1x2's) the competitor will then walk parallel to the target stands until they reach the next stage.
- b. Stage 2 – Once the competitor has reached the second stage they will reload and use the available cover to engage the target with five rounds. This magazine will have at least 1 dummy round in it that will cause a stoppage. The competitor will have to clear the stoppage and continue on firing until all five rounds have been expelled. The competitor will then reload and proceed parallel to the target stands to the next stage.
- c. Stage 3 – Once the competitor has reached the third stage they will then use available cover to engage the target with five rounds. This magazine will have at least 1 dummy round in it that will cause a stoppage. The competitor will have to clear the stoppage and continue on firing until all five rounds have been expelled. Then reload and proceed to the next stage.
- d. Stage 4 – Once the competitor has completed stage 3 and performed an emergency mag change they will proceed on a course to the finish point shooting on the move. All rounds must be expelled before reaching the end of the course and all rounds must be fired while in motion.



12.25 Alternate Match – 18 Seconds

1. Introduction

This match is designed to test shooters rapid-fire skills with the pistol. This match is set up so that a shooter will be required to engage a target with rapid fire, perform magazine changes, and move to different shooting positions in a limited amount of time.

T1

2. Specifications

T2

- a. Distance: 18ft
- b. Position: Standing, kneeling, and prone
- c. Number of shots: 18
- d. Target: Fig 11
- e. Type of fire: Rapid fire
- f. Time limit: 18 seconds
- g. Scoring: Only hits located inside the squared sections will count as scoring hits. No more than 18 rounds to count per target. Any rounds fired after 18 seconds will be deducted from the scoring hits. All targets have 5-point, 4-point and 3point zones which will be used in the event of a tie.

T3

T4

3. Conditions

- a. The competitor will start at the eighteen-foot line, in the standing position with their hands at their sides.
- b. The competitor will have in their possession one pistol, holster and three magazines with six rounds loaded into each magazine.
- c. The competitor will have a loaded, safe, holstered pistol prior to the match commencing.
- d. Upon hearing the start signal the competitor will engage the target with six rounds from the standing position. The competitor will then engage the target with six rounds from the kneeling position. Finally the competitor will engage the target with six rounds from the prone position.
- e. Any rounds fired after the eighteen-second-whistle blast will be deducted from scoring hits. Any deviation from the course of fire will result in one scoring hit being deducted from the total score. Prior to scoring the RO will inform the competitor of their infraction(s) and the score penalty total prior to the

competitor approaching the target. Any protest of the penalties will be addressed in the usual fashion through the RO to the CRO.

4. Procedure

- a. At the 18ft line (marked with 1x2 posts), pistols are loaded with a 6 round magazine, safety catches are applied, pistols are then holstered.
- b. On the start signal from the timer, competitors will draw from the holster and engage the fig 11 target with six rounds. Upon running out of ammo the competitor will perform an emergency reload and then safely adopt the kneeling position. Once in the kneeling position the competitor will engage the fig 11 target with six rounds. Upon running out of ammo the competitor will perform an emergency reload in the kneeling position and then safely adopt the prone position. Once in the prone position the competitor will engage the fig 11 target with the remaining 6 rounds. Competitor to then follow the RO's commands.
- c. Target exposure as follows: 18 seconds from start signal to engage fig 11 target with 18 rounds.
- d. Whistle will be used to signal an end to the 18 seconds, or if a safety infraction has taken place and a cease-fire needs to be called.
- e. Competitors will safely move from the standing to kneeling to prone position on their own time with the muzzle pointing down range and their finger outside the trigger guard.

Annex A

SERVICE RIFLE SCORECARDS

Following are Rifle scorecards that can be used in all of the service rifle matches. These pages can be photocopied three to a standard page of card material and used by any organization conducting Service Conditions matches.

Annex B

PRECISION RIFLE SCORECARDS

Following are Precision Rifle scorecards that can be used in all of the precision rifle matches. These pages can be photocopied three to a standard page of card material and used by any organization conducting Service Conditions matches.

Annex C

RIFLE MATCHES-AT-A-GLANCE

Following are graphic representations of the rifle matches:

- Matches-at-a-Glance for Service Rifle - This single page can be photocopied and provided to shooters to use as a reminder of the match conditions for Matches 1 to 12.
- Matches-at-a-Glance for Precision Rifle - This single page can be photocopied and provided to shooters to use as a reminder of the match conditions for Matches 60 to 66.

Annex D

PISTOL SCORECARDS

[This Annex reserved for Pistol scorecard templates - to be inserted in a future edition of this rulebook.]

Annex E

AWARDS LIST

The following list specifies the awards available to be won in the DCRA National Service Conditions Championship.

Annex F

2006 MATCH SCHEDULE

(As of date of publication of this rulebook.)

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